

uCertify

Course Outline

Adobe Flash CS6



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1. Course Objective

Gain hands-on expertise in Adobe Flash CS6 certification exam with Adobe Flash CS6 course. The course focuses on the objectives covered by the Flash CS6 exam and provides competence across a spectrum of skills including knowledge of deploying Flash content to the Web and desktop including measuring your understanding of Action Script 3.0 programming fundamentals. The Adobe Flash CS6 certification is an industry recognized credential.

2. Pre-Assessment

Pre-Assessment lets you identify the areas for improvement before you start your prep. It determines what students know about a topic before it is taught and identifies areas for improvement with question assessment before beginning the course.

3. Exercises

There is no limit to the number of times learners can attempt these. Exercises come with detailed remediation, which ensures that learners are confident on the topic before proceeding.

168
EXERCISES

4. Quizzes

Quizzes test your knowledge on the topics of the exam when you go through the course material. There is no limit to the number of times you can attempt it.



137

QUIZZES

5. Flashcards

Flashcards are effective memory-aiding tools that help you learn complex topics easily. The flashcard will help you in memorizing definitions, terminologies, key concepts, and more. There is no limit to the number of times learners can attempt these. Flashcards help master the key concepts.



100

FLASHCARDS

6. Glossary of terms

uCertify provides detailed explanations of concepts relevant to the course through Glossary. It contains a list of frequently used terminologies along with its detailed explanation. Glossary defines the key terms.



100

GLOSSARY OF
TERMS

7. Expert Instructor-Led Training

uCertify uses the content from the finest publishers and only the IT industry's finest instructors. They have a minimum of 15 years real-world experience and are subject matter experts in their fields. Unlike a live class, you can study at your own pace. This creates a personal learning experience and gives you all the benefit of hands-on training with the flexibility of doing it around your schedule 24/7.

8. ADA Compliant & JAWS Compatible Platform

uCertify course and labs are ADA (Americans with Disability Act) compliant. It is now more accessible to students with features such as:

- Change the font, size, and color of the content of the course
- Text-to-speech, reads the text into spoken words
- Interactive videos, how-tos videos come with transcripts and voice-over
- Interactive transcripts, each word is clickable. Students can clip a specific part of the video by clicking on a word or a portion of the text.

JAWS (Job Access with Speech) is a computer screen reader program for Microsoft Windows that reads the screen either with a text-to-speech output or by a Refreshable Braille display. Student can easily navigate uCertify course using JAWS shortcut keys.

9. State of the Art Educator Tools

uCertify knows the importance of instructors and provide tools to help them do their job effectively. Instructors are able to clone and customize course. Do ability grouping. Create sections. Design grade scale and grade formula. Create and schedule assignments. Educators can also move a student from self-paced to mentor-guided to instructor-led mode in three clicks.

10. Award Winning Learning Platform (LMS)

uCertify has developed an award winning, highly interactive yet simple to use platform. The SIIA CODiE Awards is the only peer-reviewed program to showcase business and education technology's

finest products and services. Since 1986, thousands of products, services and solutions have been recognized for achieving excellence. uCertify has won CODiE awards consecutively for last 5 years:

- **2014**

1. Best Postsecondary Learning Solution

- **2015**

1. Best Education Solution
2. Best Virtual Learning Solution
3. Best Student Assessment Solution
4. Best Postsecondary Learning Solution
5. Best Career and Workforce Readiness Solution
6. Best Instructional Solution in Other Curriculum Areas
7. Best Corporate Learning/Workforce Development Solution

- **2016**

1. Best Virtual Learning Solution
2. Best Education Cloud-based Solution
3. Best College and Career Readiness Solution
4. Best Corporate / Workforce Learning Solution
5. Best Postsecondary Learning Content Solution
6. Best Postsecondary LMS or Learning Platform
7. Best Learning Relationship Management Solution

- **2017**

1. Best Overall Education Solution
2. Best Student Assessment Solution
3. Best Corporate/Workforce Learning Solution
4. Best Higher Education LMS or Learning Platform

- **2018**

1. Best Higher Education LMS or Learning Platform
2. Best Instructional Solution in Other Curriculum Areas

3. Best Learning Relationship Management Solution

11. Chapter & Lessons

uCertify brings these textbooks to life. It is full of interactive activities that keeps the learner engaged. uCertify brings all available learning resources for a topic in one place so that the learner can efficiently learn without going to multiple places. Challenge questions are also embedded in the chapters so learners can attempt those while they are learning about that particular topic. This helps them grasp the concepts better because they can go over it again right away which improves learning.

Learners can do Flashcards, Exercises, Quizzes and Labs related to each chapter. At the end of every lesson, uCertify courses guide the learners on the path they should follow.

Syllabus

Chapter 1: Getting started

- Topic A: A Flash overview
- Topic B: Creating new documents
- Topic C: Publishing
- Unit summary: Getting started
- Review Questions

Chapter 2: Drawing in Flash

- Topic A: Bitmap and vector graphics

- Topic B: Flash drawing tools
- Topic C: Vector paths
- Unit summary: Drawing in Flash
- Review Questions

Chapter 3: Symbols and imported assets

- Topic A: Symbol overview
- Topic B: Importing graphics
- Unit summary: Symbols and imported assets
- Review Questions

Chapter 4: Layers and frames

- Topic A: Layers
- Topic B: Timeline basics
- Unit summary: Layers and frames
- Review Questions

Chapter 5: Animation

- Topic A: Tweens

- Topic B: Optimizing graphics for animation
- Topic C: Movie clip animation
- Unit summary: Animation
- Review Questions

Chapter 6: Planning and managing Flash projects

- Topic A: Flash platforms
- Topic B: Flash projects
- Topic C: Working with the Flash library
- Unit summary: Planning and managing Flash projects
- Review Questions

Chapter 7: Introduction to ActionScript

- Topic A: ActionScript language fundamentals
- Topic B: Object oriented programming
- Unit summary: Introduction to ActionScript
- Review Questions

Chapter 8: Content and Libraries

- Topic A: Working with text
- Topic B: Loading external content
- Topic C: ActionScript libraries
- Unit summary: Content and Libraries
- Review Questions

Chapter 9: Adding video and audio

- Topic A: Adding video and interactivity
- Topic B: Adding and synchronizing audio
- Unit summary: Adding video and audio
- Review Questions

Chapter 10: Testing and publishing

- Topic A: Debugging Flash applications
- Topic B: Testing mobile applications
- Topic C: Assessing and simulating performance
- Topic D: Publishing to Adobe AIR
- Topic E: Publishing to HTML5
- Unit summary: Testing and publishing

- Review Questions

Videos and How To

uCertify course includes videos to help understand concepts. It also includes How Tos that help learners in accomplishing certain tasks.

40

VIDEOS

51

MINUTES

12. Practice Test

uCertify provides full length practice tests. These tests closely follow the exam objectives and are designed to simulate real exam conditions. Each course has a number of test sets consisting of hundreds of items to ensure that learners are prepared for the certification exam.

Here's what you get

15

PRE-ASSESSMENTS QUESTIONS

50

POST-ASSESSMENTS QUESTIONS

Features

Full Remediation

Each question comes with detailed remediation explaining not only why an answer option is correct but also why it is incorrect.

Unlimited Practice

Each test can be taken unlimited number of times until the learner feels they are prepared. Learner can review the test and read detailed remediation. Detailed test history is also available.

Learn, Test and Review Mode

Each test set comes with learn, test and review modes. In learn mode, learners will attempt a question and will get immediate feedback and complete remediation as they move on to the next question. In test mode, learners can take a timed test simulating the actual exam conditions. In review mode, learners can read through one item at a time without attempting it.

13. Post-Assessment

After completion of the uCertify course Post-Assessments are given to students and often used in conjunction with a Pre-Assessment to measure their achievement and the effectiveness of the exam.

Have Any Query? We Are Happy To Help!

GET IN TOUCH:

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