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Game of war dragon dimension hero skill tree

In Game of War, research is a fundamental tool for success. Many times, the research that is offered has the most important stats that we can find in the game and is necessary for leads and traps. Today we will take a trip to the Academy to see some of the most important research results currently available. Let's start with a look at some cheats and tips for research, research tricks and tips because research costs RSS, speeds, and materials, it can be very time consuming to complete. Teamrealtips wants to help you save time and resources. Here are our tips and tricks to help you be best at your research. Start Next Research Start Next Research is a feature available with VIP levels. This allows you to automatically go to the next research that is available to complete without having to scroll down the tech tree to get there. This is a huge time saving. When you search, always make sure you have all the tokens to reduce costs. This will not only save you time, but will also be able to complete more. Don't forget to equip your Demigod Ultimate Research Gear for a huge speed reduction, and gem it too. For more information, see Teamrealtips Forging Ahead. Helps, research requires speeds. These demigod speeds can go fast, so make sure that before you click away, you ask your alliance to press the help button. Instant Multiple Research This feature is such a time saving! It allows you to complete many types of research with one click of a button. It allows you to complete as much research as possible, depending on the materials, resources and accelerations you have. You will also receive a summary of the statistics that will be released below. Game of War Demigod Research Let's take a look at some of the latest research game of war has offered us and the benefits. Demigod Fighting Demigod Fight is your basic research, and very important to play the game in its current state. As mentioned in Rise of the Demigods, demigods brought about a reset of the game. None of your old troops can survive against demigods. This research tree contains: demigod fight stats demigod troop unlock ing demigod rally March speed demigod attack March speed demigod training speed halfgod defense demigod defense demigod defense demigod defense similar to our ancient defense research. It contains many important things you need to survive demigods. Research Tree Contains: Demigod Trap Building Speed Halfgod Trap Switches Demigoda Fight Stats Halfgod Training Speed Demigod Trap Stats Demigod Economics Demigod Economy Similar to Our Economy Tree of Old, but it contains so much more. You will want this research to boost your production, as well as all the other benefits it offers. This research tree includes: Construction time RSS production demigod fight fight Demigod Research Speed Demigod Absolute Power Demigod Overlimit If I had to compare demigod Overlimit research with previous research, I would choose our marching tree. With the addition of Demigod VIP, the size of the demigod march ingeled could send limited, based on the VIP level of the defender. Demigod Overlimit Research gives attackers the chance to send more troops by overriding the VIP restriction. For example, my VIP level can limit my attacker to only 60k troops per march. Depending on the level, the override search allows my attacker to send 2.5k more troops instead of being restricted by my VIP level, the attacker can defend himself and send 62.5k troops on me. This research tree contains: Overlimit Troop March Size Overlimit Mythic March Size Overlimit Trap March Size Demigod Combat Stats Overlimit Research is divided into sections. To unlock the next section, you not only need to reach a certain level for your research in the previous section, but you also need unlocks for each subsequent section. Demigod Rewards Demigod Rewards Research is reminiscent of Athena's rewards. Just like Athena's Rewards, you can only collect the materials needed in gifts and events. This research does not require RSS. Demigod Rewards Speeds are needed for this research, and research equipment doesn't seem to affect time. Current nodes are Halfgod Athena Rewards, Demigod Event Rewards, Demigod Champion Edge Rewards, Advanced Demigod Event Rewards (NEW) and Advanced Demigod Athena's Rewards (NEW). This research includes: demigod fight stats demigod construction and research Time efficiency demigod training speed demigod collecting demigod collection research includes new research to improve the collection efficiency of Demigod RSS. Similar to the economic tree, it also contains combat and defense research, along with over-limit research. There is a little bit of everything in this tree, so be careful not to overlook it. This research includes: Demigod Resource Gathering Speed Super Demigod Resource Collect Speed Demigod empire defender health, attack and defense demigod troops attack, trap attack, and mythical attack demigod troops defense, trap defense, and mythical defense halfgod troops health, trap health, and mythical health overlimit mythic, trap and troops size demigod rally attack and health demigod attack and rally March speed half megagod rally size halfgod restorative research Not only does it offer benefits that help with costs, but it also offers other benefits that are valuable to the Are. This is the first demigod research that offers core benefits that become increasingly important as they become more important. As with all other research, it requires de-unlocking to begin it and then begin demigod RSS to continue. Since the speed and RSS costs are different for all, the and equipment that we are currently unable to provide you with accurate cost charts. This research includes: Training RSS reductions for level 1 to 4 traps, myths and troops overlimit march size benefits for solo and rally demigod fight benefits demigod Core Gear benefits core duration and high range boost demigod debuff research The demigod debuff tech tree is the first tree to bring debuffs into the new demigod dimension. None of the demigod research in front of this tree offered debuffs in any way. The only way to have debuffs to this point was in progress, and it wasn't very substantial. This tree also has the standard research to increase combat statistics and increase march and rally sizes. The 3-part research includes: Rally March Speed Increase Attack, Defense, and Health Debuffs Type Debuffs Wonder Debuffs March Debuff on Empire Mercenary Stats Demigod Battle Marks Everyone Remembers Battle Marks! The Tree HalfGod BattleStamp updates the battle mark feature with demigod stats. The slaughter sign tree is also divided into three sections, which now seems to be the trend for research trees. Die herausragenden Punkte in diesem Baum sind: Erhöhter Halbgottangriff gegen einen Kampf markierten Ziel-Halbgott-Angriff gegen ein Gefecht markiertes Ziel Ziel zielgrenze erhöhte Dauer der Gefechtsmarkierten Ziele sind erhöhte Halbgott-Trainingsgeschwindigkeit Erhöhte Halbgott-Trainingskapazität Halbgott-Pantheon Der Halbgott-Pantheon-Baum bringt jetzt das Pantheon und die Gottheiten in die Halbgott-Ära. The three-part Pantheon Tree provides research to increase the usual combat stats, but also adds two new dependencies to the pantheon that players can activate. This is also the first tree we'll see Empire Defender stats come in to play. In the Pantheon Research Tree: Unlock Nike's Aggression Sim increase Nike's aggression strength Unlock Hermes Fortitude-Increase Hermes Fortitude Strength Demigod Debuff The Wonder Debuff Research Tree resembles a normal tech tree that focuses on combat stat elevations. The specialty, however, is the miracle and the debunking enemies of the miracle. There are the usual march and rally size increases along with rally attack and rally health. New debuffs are also displayed that reduce the values of the attacker or the holder. This research includes: Debuff to Enemy Rally Health while holding the Wonder Debuff to Enemy Wonder Holding Health while holding the Wonder Debuff to Enemy Rally Attack together while holding the Wonder Debuff to Enemy Wonder Holding Attack while collecting the Wonder Demigod Special Combat Tree, the Demagong Special Combat Tree goes back and increases all basic in the demigod kingdom. There are again three parts of the tech tree. The research includes the basic attack, defense, and health problems, as well as miracle statistics, debuffs, and increases in march and rally size. Rally size. is nothing out of the ordinary about this tree, but it adds a significant increase across the line. There are also discounts on T6 and T7 troop and trap training costs, as well as increases in combat brand targets. This Tree Contains: Basic Combat Statistics Increases March and Rally Size Increases T6 Troop and Trap Cost Reductions T7 Troop and Trap Cost Reductions Type Attack Increases Compared to a Fight Marked Target Demigod Rally Fight The Demigod Rally Fight Tree is very Self-Explanatory. Any statistic related to setting a rally against a fortress or the miracle is in this tech tree. Rally Attack and Rally Health, Wonder Attack and Wonder Health and Debuffs for Enemies are all part of this tree. There are three parts, and the very last research is an interesting Mega Troop debuff. This research is described as Debuff to Enemy Demigod Troop, Trap and Mythic Attack, Defense, and Health, which is 10,000%. This Tree Contains: Rally Attack Increases Rally Health Increases Wonder holding attack/health Wonder rally attack/health Basic combat stats Mega Troop Debuff Debuff Debuff Prestige Pantheon The demigod Prestige Pantheon Tree brings us some new deities into the mix. The three research sections focus mainly on increasing the new dependencies statistics, along with increasing the number of tributes that you can also activate. The Prestige Pantheon Tree also increases the values of the previous Pantheon Tree Deity, Hermes and Nike. The tech tree includes: Gaiia's Triad Burst unlock and increase Heli's Triad Burst to unlock and increase Pan's Triad Burst unlock and increase increased Tribute Slots I II and III Demigod Expert Combat Research The demigod Expert Combat Research Tree is divided into three sections. The difference is that each section needs a different material to complete the research. The three materials to unlock each section are: Unlock demigod expert combat research materials Unlock Master demigod expert combat research materials Unlock Ultimate demigod expert combat research materials When looking at each section you can see that the research is divided by combat statistics. The first section is a defense topic with type defense stats, empire defender statistics, and type attack debuff. The second part is designed for attack. These include type attack, debuff for type defense, troop attack, and Empire vs Empire attack. The second part rounds off with the overlimit trap and the mythical rally and solo march size. Finally, the last section is about health and miracles. It starts with type health, then see miraclehold attack /Rally attack/health, and finally ends up with troop rally and solo size increased. Demigod Expert Economics Research The Demigod Expert Economics Research Tree is divided into three sections. The difference is that each section requires a different material to be used to The three materials to unlock each section are: Expert Econ Research Materials Ultimate Expert Econ Research Materials Legendary Expert Econ Research Materials This is a short tree compared to other research trees. The focus seems to be on improving collection and capacity. The general benefits of this tree are: Type Attack, Defense and Health Troop Load Increase Collection Speed for T5 T6 and T7 Resource Capacity Increase Production Increase Hero Attack, Recovery, Raid Boss Attack Rally Attack/Health Wonder Holding Attack/Health Demigod Deft Research The Demigod Deft Combat Research is the latest research published. This research is the first to really focus on combat since the Expert Combat research, which was published a long time ago. The demigod-deft combat research is divided into three sections. The difference is that each section needs a different material to complete the research. The three materials to unlock each section are: Unlock Demi Deft Combat Research Unlock Master Demi Deft Combat Research Ultimate Demi Deft Combat Research As a rule, you must have all the research nodes in the first section to at least 8 before you can go to the second section, and so on for the third section as well. This research seems to follow the same pattern. This is a very important battle tree and will be a necessity for any kind of base. Some of the prominent stats are: Attack, Defense, Health Empire Defense Attack, Defense, and Health Troops March Increase Troops Rally Increase Empire Rally Attack Wonder Holding and Rally Attack Wonder Holding and Rally Health Cutting Edge Research This research came days after Trap Busters and included level 11 troops. Materials Needed: Unlock Demi Cutting Edge Combat Research Unlock Master Demi Cutting Edge Combat Research Unlock Ultimate Demi Cutting Edge Combat Research What really scratched our heads were the trap stats as the Trap Busters had just made traps useless. So does this mean that when the Trap Buster is re-released, does it mean that they are optimized a little, so that traps are still relevant? Or was that just one of the things we are planning for the MZ? Recommended statistics of this research tree are: Demi Attack Defense and Health Defender Attack Defense and Health Rally and Wonder Health and Attack Trap Defense and Attack It will take about three packs with the current rate to do enough research to unlock traps, myths and all troops. If you only buy two packs, you will unlock 200k to the Thunderstorm Tier 11 troop Alliance Research The latest feature is called Alliance Research, which is located under the Alliance tab. This is research in which all actors in an alliance contribute resources, materials and speeds to complete a research tree. Each player is only allowed to make as many donations per day. Alliance Fight Research Tree The Die alliance research tree is Combat. The tree adds a variety of combat stats to each player once each node is completed. The materials needed for the Alliance Battle Tree: Ultimate Alliance Combat Research Power Legendary Alliance Combat Research Power Will Take a Long Time to Complete Research, and having an Active Spending Alliance will be an advantage. Notable Stats: Troop, Trap, Mythic Attack/Defense/Health March Size Increase Wonder Wonder Defender Debuffs Prioritize interpretation of your research with game of war stats completely reset and so much new research, you need to complete, you might wonder where to start. Prioritizing your research is very important because it's not cheap, and you don't want to waste time and resources, the research you might not need yet. Your current goal in research should not be to maximize it, but to unlock and open what you need to succeed. Your priorities depend on your style of play. However, there are some research trees that should be prioritized first. Economic Research – To reach a certain level of research, you need your academy to be properly leveled. Economics Research will not only give you the building impulses you need, but RSS production increases will also help you to continue your research. Combat and Defense Research – You can't play without troops, myths, and traps. While T1 is unlocked from the beginning of the demigods, you need to open the higher levels with research. Whether you are a lead or trap or filler, you should prioritize these research trees first to open at least T2 demigod troops. Once you've done basic troop research and economic research, your research prioritization depends on your style of play. Defense players – Defense players will want to focus on trees with the most defense, attack and health. These statistics are all crucial to defending their city. Attack Players – While attack players also want to look at these stats, there are some specific priorities that come first: Combat Research – Troops, Myths, and Traps will be essential for these players. Unlocking them should be a top priority. Overlimit Research – After you have the troops, traps and myths, you'll want to focus on your march size. We saw in the early days of the demigods how much damage these marching sizes can do. Make the latest tree – the newest tree has the largest amount of stats you can add to its thrust. So unlocking the troops and march sizes, start with the latest tree and go back. Research strategy for traps Research strategy for traps has changed a lot over the years. In the early days of the game, research was recommended below. The more research you had, the higher the warning power, and the players didn't want to hit you. As the game developed, strategy quickly changed to maxing all research. Not only was it necessary for safety, but the power from research was also small enough that people would not notice a trap with maximum research. The power of other components of the game far exceeded the research power. Now that it seems that we are back in the early stages, we need to start thinking about our research again. There are various questions that we have to ask ourselves when we build a trap and decisions that need to be made. Questions: Do I want to be a high research or research trap? There are pros and cons for both options. High research means more power, but fewer troops. Low research means high troop and low research power. High research traps tend to cost more, although you have stellar statistics, and can often remain smaller than the typical low research trap. Is the power of research worth the benefit and cost? Which strategy will work best for me, my budget and my style of fishing? Where else can I get statistics that I can lose if I'm a low research trap? These are all very important questions to consider when deciding whether or not you want to be a high or low research trap. There is no right or wrong answer and it depends on what works best for you. Costs Vs. Benefits Obviously to shield and play the game, we need to complete the basic research. However, because this research requires resources that ultimately require packs, it can be very expensive. It is unclear whether the benefits of completing research outweigh the costs, at our current point in the game. Research has some good benefits, and there are basic levels you need. However, to maximize research, you will spend a lot of time and money. For example, the new overlimit research can be completed quickly with equipped research equipment; However, you will go through about a package worth RSS to get partially through level 7, and it only gives you a 9% increase in statistics; at level 6, this figure drops to 6%. The big boosts only come in levels 8 to 10. Check us on social media if you have any further questions about demigod research, come to us on Line, Discord or Facebook! Join the largest community of Game of War players! Don't forget to sign up for our email subscription, which automatically notifies you when we post new content! Finally, join us in our Line and Discord channels and follow us on Facebook! Click here to view this post in your Read: Demigod Research Guide Guide Guide

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