

Designer r34.2.1 Release Notes

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Full (Pro) build: 268185

Starter build: 268186

Released: October 14th 2026

Items marked with a ● are also included in [r32.4.20](#).

Fixes

- **DSOF - 34127** - When using the prerelease [Transport Speed Control](#) feature, actors will no longer jump ahead of or behind the director while the transport speed input is changing.
- **DSOF - 33811** - When using the prerelease [Transport Speed Control](#) feature, actors will now hold at the end of a section with the director.
- **DSOF - 33406** - [Notes](#) and Cues will no longer occasionally disappear when you [merge and split](#) the timeline.
- **DSOF - 34135** - Changing a [video input](#)'s [OCIO](#) input transform in Quick Edit mode on the director will now update the actors too.
- **DSOF - 34034** - Timeline jumps via remote and local transports now more reliably pre - roll content when using a [multitransport](#).
- **DSOF - 33072** - The [UV Lookup layer](#) will no longer introduce artifacts in RGB Packed and RGBA UV maps that arrive through a precomp or an arrow, or that are applied to a scaled surface.
- **DSOF - 32675** - An [IP - VFC](#) card with an unprogrammed EEPROM MAC address will now advertise an [NMOS](#) sender ID based on the MAC address it actually uses on the network.
- **DSOF - 33672** - Designer will no longer on rare occasions fail to detect VFC outputs immediately after [applying feed settings](#).