

Designer r32.4.20 Release Notes

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Full (Pro) build: 268128

Starter build: 268129

Released: October 14th 2026

Items marked with a ● are also included in [r34.2.1](#).

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Fixes

- **DSOF - 33406** - [Notes](#) and Cues will no longer occasionally disappear when you [merge and split](#) the timeline.
- **DSOF - 34135** - Changing a [video input](#)'s [OCIO](#) input transform in Quick Edit mode on the director will now update the actors too.
- **DSOF - 34034** - Timeline jumps via remote and local transports now more reliably pre - roll content when using a [multitransport](#).
- **DSOF - 33072** - The [UV Lookup layer](#) will no longer introduce artifacts in RGB Packed and RGBA UV maps that arrive through a precomp or an arrow, or that are applied to a scaled surface.
- **DSOF - 32675** - An [IP - VFC](#) card with an unprogrammed EEPROM MAC address will now advertise an [NMOS](#) sender ID based on the MAC address it actually uses on the network.
- **DSOF - 33672** - Designer will no longer on rare occasions fail to detect VFC outputs immediately after [applying feed settings](#).
- **DSOF - 33747** - [OmniCal](#) will now warn you if you start a capture before [applying pending feed settings](#).
- **DSOF - 33605** - [Fisheye mapping](#) will no longer improperly stretch content whose aspect ratio is not square.