

Designer r32.4.16 Release Notes

[Download r32.4.16 Full \(Pro\)](#)

Full (Pro) build: 436

Starter build: 437

Released: *September 9th 2026*

Items marked with a ● are also included in [r34.0.4](#).

Improvements

- **DSOF - 33356** - The installer now offers a choice to create the 'd3 Projects' and 'RenderStream Projects' folder shortcuts on the user's Desktop. Previously it would always create them.

Fixes

- **DSOF - 33137** - Designer will no longer occasionally crash to desktop when a camera - visible SLC - scale screen is deleted.
- **DSOF - 33393** - Holding and looping video layers will now stay in sync across a cluster, rather than drifting further apart the longer they play.
- **DSOF - 33470** - A video layer with **At Endpoint** keyframed from Loop to Pause will now play on after hitting the "Pause" keyframe until it gets to the end of the clip, rather than immediately pausing.
- **DSOF - 33319** - Dynamic Blend will now correctly update when a tracked skeleton moves the projection surface, rather than leaving blend artefacts behind.
- **DSOF - 33483** - A failing Python plugin will no longer revert an unrelated edit made by the operator.
- **DSOF - 32673** - Saving a layer or group to the layer library under a name that already exists will now give a clear warning.
- **DSOF - 33101** - Designer will now always start correctly when upgrading a project that contains certain Projections from r33.1 to r33.2 and above versions.
- **DSOF - 33126** - The service and session APIs on a Director or Understudy will now stay responsive under heavy I/O.
- **DSOF - 33263** - Designer will now more consistently genlock on AMD machines fitted with a mix of SDI and HDMI VFC cards, especially at 29.97Hz and 59.94Hz.
- **DSOF - 33371** - RenderStream Uncompressed license updating is now more resilient to server - side failure.
- **DSOF - 33398** - Opening the warp editor or deformation editor will no longer cause an access violation.
- **DSOF - 33476** - Designer will no longer occasionally crash while shutting down.