

Designer r32.4.15 Release Notes

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Full (Pro) build: 258231

Starter build: 258232

Released: August 5th 2026

Items marked with a ● are also included in [r34.0.3](#).

Fixes

- **DSOF - 33324** - Projector warps exported from Designer as Christie Twist (`.twistx`) files now include a default full - frame mask, so they load and apply correctly in Christie Twist. Previously a stacked projector showed no output, and adding a point in Twist's mask editor caused Twist to crash. Soft - edge blending continues to be handled inside Designer, so no mask configuration is needed.
- **DSOF - 33322** - Editing a projector's [warp](#) stack now works correctly. Toggling a warp layer's enabled state, or adding, removing or renaming a technique, no longer reports an error.
- **DSOF - 32704 & DSOF - 30934** - When a video's frame rate matches the [project refresh rate](#), Designer now advances to the next video frame when hitting a section break instead of rendering the final frame before the section break twice.
- **DSOF - 33195** - Pressing `Ctrl+D` with nothing selected no longer reports a spurious error after a previous duplicate has been undone and the selection cleared.