TASK 9

Dance Time!

Start by planning a sequence of dance moves. Make the dance routine short, so that you can repeat it many times.

Here are some things to consider:

- Sidekick
- Arm swing
- Walk backward
- Straight jump
- Shoulder pop

Sequence. An order in which things follow each other.
Write your dance sequence inside the loop and decide how many times it should be repeated.

**Iteration**, repeating a set of instructions over and over again. The loop box around the instructions tells how many times to repeat the instruction!
Write again your dance sequence, but this time come up with a rule under which the sequence is repeated.

Here’s an example:

```
Music == Stop
```

Selection, choosing between two different sets of instructions.

Try making an if/else statement for your dance routine. For example: if your friend holds their nose, dance, else stop dancing.