

Session 8

ASSESSMENT

How would you go about assessing students. Choose one activity you've completed and brainstorm different approaches.

Reflection. What guiding questions could you offer for students to reflect their work? How about peer feedback?

Worksheets and quizzes.

How could you apply these in the context of computer science?

- Ask students to predict what a piece of code does. What happens next?
- Ask students to reverse engineer a project, and explain what kind of code might be used to make it.
- Ask students to remix or debug a project.

Rubrics and checklists. Can you make a rubric to support your teaching?

Portfolio. What kind of portfolio project could the students build?

Fill

after watching the eight video on Internet.



COMPUTER NETWORKS: LESSON REFLECTION

Date

What went well?

What didn't go well?

How did the students respond?

Any special moments
with students?

How could I improve this
lesson next time?

Was the objective met?
Why or why not?

Next steps