

```

1 import java.io.File;
2 import java.io.FileNotFoundException;
3 import java.util.Scanner;
4
5 public class Controller
6 {
7     private City[] cityArray = new City[6];
8     private int cityCounter = 0;
9     private Item[] itemArray = new Item[36];
10    private int itemCounter = 0;
11
12    @SuppressWarnings("resource")
13    public Controller(String path)
14    {
15        try
16        {
17            Scanner scFile = new Scanner(new File(path));
18            Scanner sc = null;
19
20            String line;
21            String tID,tDescription;
22            double tItemCost;
23
24            String tName,tDistrict,tHotelName;
25            double tHotelCost;
26
27            while(scFile.hasNext())
28            {
29                int fieldCount = 0;
30                line = scFile.nextLine();
31                sc = new Scanner(line).useDelimiter(",");
32
33                while(sc.hasNext())
34                {
35                    fieldCount++;
36                    sc.next();
37                }
38
39                sc = new Scanner(line).useDelimiter(",");
40
41                if(fieldCount == 5) //create a new City object
42                {
43                    tID = sc.next();
44                    tName = sc.next();
45                    tDistrict = sc.next();
46                    tHotelName = sc.next();
47                    tHotelCost = sc.nextDouble();
48                    cityArray[cityCounter] = new
City(tID,tName,tDistrict,tHotelName,tHotelCost);
49                    cityCounter++;
50                }
51                else //create a new Item object
52                {
53                    tID = sc.next();
54                    tDescription = sc.next();
55                    tItemCost = sc.nextDouble();
56                    itemArray[itemCounter] = new
Item(tID,tDescription,tItemCost);
57                    itemCounter++;

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58     }
59     //Another approach would be to read in the first 2
fields and check if field 3 is a String (city object must be made)
or a double (item object must be made).
60
61     }
62
63     scFile.close();
64     sc.close();
65
66     }
67     catch (FileNotFoundException e)
68     {
69         System.out.println("File not found.");
70     }
71 }
72
73 public String listAllCities()
74 {
75     String details = "";
76
77     for(int i = 0; i < cityCounter; i++)
78         details += cityArray[i].toString();
79
80     return details;
81 }
82
83 public String listAllItems() //for testing purposes.
84 {
85     String details = "";
86
87     for(int i = 0; i < itemCounter; i++)
88         details += itemArray[i].toString()+"\n";
89
90     return details;
91 }
92
93
94 public String populateList()
95 {
96     String details = "";
97     Item[] tempItemArray;
98
99     for(int i = 0; i < cityCounter; i++)
100     {
101         tempItemArray = new Item[100];
102         int tempCounter = 0;
103
104         for(int j = 0; j < itemCounter; j++)
105         {
106             if(cityArray[i].getStageID().equalsIgnoreCase(itemArray[j].getStageID
107             ()))
108             {
109                 tempItemArray[tempCounter] = itemArray[j];
110                 tempCounter++;
111             }
112         }

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```
113         if(tempCounter > 0) //Not technically required if we
assume each city will have at least 1 item.
114         {
115             Item[] itemArrayTwo = new Item[tempCounter];
116             for(int z = 0; z < tempCounter; z++) //We could of
course deep copy the array as well.
117                 itemArrayTwo[z] = tempItemArray[z];
118
119             cityArray[i].setItemArr(itemArrayTwo);
120         }
121
122         details += cityArray[i].toString();
123     }
124
125     return details;
126 }
127
128
129 }
130
```