

Prepared for Life

## INFORMATION TECHNOLOGY PRACTICAL JULY 2019 GRADE 10

NAME: With Memo	GRADE:
DATE: 12 JULY 2019	MARKS: 85
MODERATOR: MR N NAINAR	TIME: 120 MINUTES
EXAMINER: MR SC EILERTSEN	

#### **INSTRUCTIONS:**

- 1. This exam is made up of 7 pages.
- 2. There is an addendum of 2 pages "Addendum One"
- You may use a non-programmable calculator where relevant.
- 4. Login immediately and load the IDE you intend to use.
- 5. Print your Java code for section two and three and hand it in with this question paper. You are responsible to ensure that your work is labelled correctly and handed in.
- 6. You must print both your UI class and template class **both** must have your name and class featured in the comments section.
- 7. Note that there are no trick questions in this exam e.g. there are no deliberately missing semi colons, full stops or irrelevant spelling errors in the provided code examples simple answer the question as stated.

#### Java - short questions.

1.1) Answer the questions that followed after carefully studying the code snippet below.

Consider this code from a single class program

```
5 public class RandomFlipper
 6 {
 7
 8
      public static void main (String[]args)
 9
10
          double myRandomDouble = Math.random();
          System.out.println(myRandomDouble);
11
12
13
          int myRandomInt = (int) (myRandomDouble);
14
          System.out.println(myRandomInt);
15
16
17 }
1.1.1) Explain in detail what line 10 does. Generates
                                       is stored
                                                                                     (3)
1.1.2) If the output for line 11 was the value 0.3886471590730, what value would line 14 output to the console?
                 200
                                                                                     (1)
1.2) Answer the question that follows after carefully studying the code snippet below.
 5 public class RandomFlipper
 6 {
```

```
7
      public static void main (String[]args)
8
9
         double myRandomDouble = Math.random();
10
11
         System.out.println(myRandomDouble);
12
         int myRandomInt = (int) (myRandomDouble);
13
         System.out.println(myRandomInt * 100);
14
15
16
      }
17 }
```

1.2.1) If the output for line 11 was the value 0.3886471590730, what value would line 14 output to the console?

0 zero (0 \* 100 = 0) (1)

1.3) Answer the question below after carefully studying the code snippet.

```
5 public class RandomFlipper
7
8
      public static void main (String[]args)
9
10
         double myRandomDouble = Math.random();
         System.out.println(myRandomDouble);
11
12
13
         int myRandomInt = (int) (myRandomDouble * 100);
14
         System.out.println(myRandomInt);
15
16
      }
17 }
```

1.3.1) If the output for line 11 was the value 0.3886471590730, what value would line 14 output to the console?

38 (does not round) (1)

1.4) Answer the question below after carefully studying the code snippet.

```
public static void main (String[]args)
 8
 9
10
         double myRandomDouble = Math.random();
         System.out.println(myRandomDouble);
11
12
13
         int myRandomInt = (int) (myRandomDouble * 100);
14
         System.out.println(myRandomInt);
15
         for (int i = 0; i < myRandomInt; i++)</pre>
16
17
             System.out.print(i + " ");
18
19
20
         }
21
22
      }
23 }
```

1.4.1) If the output for line 11 was the value 0.1486471590730, what would be the output of the loop in line 16 to line 20 be?

0 | 2 3 4 5 6 7 8 9 10 11 12 13 (3)

numbers 
spaces 
on one line

1.5) Answer the questions that followed after studying the code below.

1 public static void main(String[]args)

Consider the code below from two different classes that are part of the same package (not all the code is shown to save space) (the line numbers are for reference only as the two classes are each contained in two different files)

```
2 {
3
4
      int firstInt = 5, secondInt = 8, answer;
 5
      AcceptIntegers myIntegers = new AcceptIntegers();
 6
 7
8
 9
      . answer = myIntegers.addIntegers(firstInt, secondInt);
10
11
12
13 public class AcceptIntegers
14 {
      int first, second, total;
15
16
      public int addIntegers (int f, int s)
17
18
19
         first = f;
         second = s;
20
         total = first + second;
21
         return total;
22
23
1.5.1) What is the value of "answer" in line 10?
1.5.2) Explain fully how lines 10, line 17 and line 22 all work together _
           10 passes two integer argu
               - passes the two integer parameters
```

Total for this question: (15)

ack to the calling statem

ie line 10.

#### Section Two

### Java Coding - Object Orientated Programming - Creating a Class

2.1) Code a two-class program that calculates the cost of tickets for a music concert. There are adult and children tickets. Tickets can be collected at no extra cost or they can be couriered for an additional cost.

The total cost of the tickets is ...

- the number of adults multiplied by the cost of the adult tickets added to ...
  - the number of children tickets multiplied by the cost of the children tickets.

If the person replies that they would like to use the courier service, then the cost of the delivery must be added to the cost of the tickets – this gives us the **final cost**.

- The cost of the adult tickets are R150-50.
- The cost of the children tickets are R100.50
- The courier fees are R125-00.

These prices must not accepted via the keyboard. They must be hard coded into the ConcertUI class.

You have been supplied with the ConcertUI class that has the main method. There are two copies i.e. a hard copy for you to study to be found in Addendum One of this exam paper. You have also been supplied with the java file that you must use to answer this question.

Take careful note of the **use of comments** throughout the supplied ConcertUI class – these comments are part of the exam question, and part of the exam paper, and must be read accordingly.

2.1.1) Write the template class that accompanies the ConcertUI class. Your class must do the processing. This class must have two methods. These two methods must calculate the total ticket price and the final price respectively. Study ConcertUI for more detail. (24)

You may alter the ConcertUI class to suit your needs although this is not recommended.

#### Input - ConcertUI - Supplied

Study Addendum One as supplied. Note of the use of comments throughout the ConcertUI class.

## Processing - Name this to match the ConcertUI class.

- Two different methods. Name these methods to match the ConcertUI class.
- One method determines the total cost of the tickets.
- The second method adds the courier fees if relevant the final price.

#### **Output - ConcertUI**

Study Addendum One as supplied. Your template class must return the values needed so that the output lines 80 to 97 work correctly. Note that sample output is supplied with Addendum One.

#### Printing

Print both the ConcertUI class and your own template class that you have written.

## NOTE: Credit is given for good programming practice i.e.

- Well-chosen variable names and correctly created package and class names.
- 2. Indentation and Comments.
- 3. Good use of whitespace to group code into useful sections.

(4)

Total for this question: (28)

## Section Three Java Coding - Object Orientated Programming - Creating a two class program

3.1) Code a two-class program that a teacher can use to calculate both the student's term mark as well as determine the student's symbol.

The term marks are made up as follows (together they total 100)

- The cycle test marked out of 50
- A project marked out of 25
- A class test marked out of 15
- Another class test marked out of 10

#### The symbols allocated are as follows ...

- A+ Above 90
- A Between 80 and 89
- B Between 70 and 79
- C Between 60 and 69
- D Between 50 and 59
- Below 50. A special message must appear telling the student that they must submit another project for evaluation.

#### **Two Class Program**

Your program must comprise of a UI class that handles input and output, as well as another class that does the processing.

#### Input - UI Class

Accepts the student's name as well as their marks for the cycle test, the project and two class tests as outlined above. (27)

#### Processing - A template class

- · Two different methods.
  - o The first method must add all the marks together.
  - o The second method must determine the student's symbol. (14)

#### Output - UI Class

Your template class must return the values and information to the UI class which must output the information to screen.

#### (TURN OVER FOR MORE) ...

#### Sample Output

Your output should look something like this.

#### **Example One**

Student:	Luke	Skywal	ker
=====	====		===

Cycle test: 45 Project: 19 Class Test 1: 10

Class Test 2: 5

Total:

79

-----

Symbol:

B

#### **Example Two**

Student: Ben Kenoby

Cycle test: 23
Project: 8

Class Test 1: 9 Class Test 2: 8

\_\_\_\_\_

Total:

48

Symbol:

Ben Kenoby must submit an additional project for evaluation.

## Printing

Print both the UI class and your own template class with your name and grade in the comments section.

#### NOTE: Credit is given for good programming practice i.e.

- 1. Well-chosen variable names and correctly created package and class names.
- 2. Indentation and Comments.
- 3. Good use of whitespace to group code into useful sections.

Total for this question: (44)

(3)

TOTAL: 85

62

```
1 /* A two class program that calculates the cost of tickets for a music concert.
 2 * There are adult and children tickets. Tickets can be collected for no extra cost
 3 * or they can be couriered for an additional cost.
 5
 6 package julypracticalexam;
 8 import javax.swing.JOptionPane;
10 public class ConcertUI
11 {
12
      public static void main (String[]args)
13
14
         //DECLARE AND INITIALISE VARIABLES AND OBJECTS
15
         TicketCost myTicketCost = new TicketCost();
16
17
         int numberOfAdultTickets = 0, numberOfChildrenTickets = 0;
18
19
         String numberOfAdultTicketsSt, numberOfChildrenTicketsSt;
20
         String courierSt;
21
22
         double costOfAdultTickets = 150.50; //R150-00
         double costOfChildrenTickets = 100.50; // R100-50
23
24
         double costOfCourierFees = 120.25; // R120-25
25
         double totalCostOfTickets = 0.0; // Tickets only
26
         double finalCost = 0.0; // Tickets plus courier fees if relevant
27
         boolean courier = false; // courier is needed, true or false
28
29
30
         numberOfAdultTicketsSt = JOptionPane.showInputDialog("Number of adult tickets?");
31
         numberOfChildrenTicketsSt = JOptionPane.showInputDialog("Number of children tickets?");
32
         courierSt = JOptionPane.showInputDialog("Courier tickets? Y/N");
33
         // Format the answer to courier correctly ie Y or N only
34
35
         // Ensure that courierSt is only one character long.
36
         courierSt = courierSt.substring(0,1);
37
         // Ensure that courierSt is a capital letter
38
         courierSt = courierSt.toUpperCase();
39
         numberOfAdultTickets = Integer.parseInt(numberOfAdultTicketsSt);
40
41
         numberOfChildrenTickets = Integer.parseInt(numberOfChildrenTicketsSt);
42
43
         if (courierSt.equals("Y"))
44
45
            courier = true;
46
            System.out.println("Add courier fees");
47
            System.out.println("");
48
49
         else if (courierSt.equals("N"))
50
51
            courier = false;
52
            System.out.println("Do not add courier fees");
53
            System.out.println("");
54
         }
         else
55
56
57
            System.out.println("Error with courier fee input");
58
            System.exit(0); // Program stops running due to error.
         }
59
60
61
```

# Addendum One (cont)

```
63
64
         //PROCESSING
65
         // Total cost of the tickets is worked out
66
         totalCostOfTickets = myTicketCost.ticketCost(numberOfAdultTickets, numberOfChildrenTick
ets, costOfAdultTickets, costOfChildrenTickets);
67
68
         // The courier fees are added if relevant
69
         if (courier == true)
70
         {
71
            finalCost = myTicketCost.ticketCourier(totalCostOfTickets, costOfCourierFees);
72
         }
73
         else
74
         {
75
            finalCost = totalCostOfTickets; // No courier fees
76
         }
77
         // OUTPUT
78
         System.out.println("Number of adults tickets is " + numberOfAdultTickets);
79
         System.out.println("Number of children tickets is " + numberOfChildrenTickets);
80
81
32
         if (courier == true)
83
         {
            System.out.println("Courier fees apply");
84
85
         }
86
         else
87
         {
88
89
            System.out.println("Courier fees do not apply");
90
         }
91
92
         System.out.println("Total cost of tickets is R" + totalCostOfTickets);
         System.out.println("The final cost is R" + finalCost); // With courier fees
93
94
      }
95 }
```

# SAMPLE OUTPUT

```
1
 2
        ----jGRASP exec: java ConcertUI
 3
       Add courier fees
 4
 5
       Number of adults tickets is 10
                                            sample one
 6
       Number of children tickets is 20
 7
       Courier fees apply
 8
       Total cost of tickets is R3515.0
9
       The final cost is R3635.25
10
11
       ----jGRASP: operation complete.
12
13
        ----jGRASP exec: java ConcertUI
14
       Do not add courier fees
15
16
       Number of adults tickets is 20
       Number of children tickets is 10
17
       Courier fees do not apply
18
19
       Total cost of tickets is R4015.0
20
      The final cost is R4015.0
21
                                         page 2 of 2
22
       ----jGRASP: operation complete.
23 🗪
```

```
Section two Grade 10 July practiced exam
 xxx
  1 // comment
  3 package julypracticalexam;
                                 must match
  5 public class TicketCost
       private int numberOfAdults, numberOfChildren;
private double costOfAdultTickets, costOfChildrenTickets;
private double costOfCourierFee = 0.0;
10
       private double totalCostOfTickets = 0.0;
11
       private double finalCost = 0.0;

must match
12
       public double ticketCost(int na, int nc, double ca, double cc)(4)
13
14
15
          numberOfAdults = na;
16
          numberOfChildren = nc;
17
          costOfAdultTickets = ca;
18
          costOfChildrenTickets = cc;
19
          totalCostOfTickets = (numberOfAdults * costOfAdultTickets) + (numberOfChildren
20
   cost(fChildrenTickets);
21
                                                                          Calc = (4)
22
          return totalCostOfTickets;
23
       } // end ticketCost must match.
24
25
      public double ticketCourier(double tc, double cf) (2
26
27
28
          totalCostOfTickets = tc; (
29
         costOfCourierFee = cf;
30
31
          finalCost = totalCostOfTickets + costOfCourierFee;
32
33
        return finalCost;
34
35
      }
36
37 }
```

Variables + class hames ~ Inductation + comments ~ Whitespace

27

```
1 // Section Three. Grade 10 July practical exam
3 package sectionthree; ✓
4
 5 import javax.swing.JOptionPane;
 7 public class TeacherCalculatorUI L
8 {
9
10
      public static void main (String[]args)
11
12
         // DECLARATIONS
13
         String studentName;
         int cycleTest, project, classTest1, classTest2, total
14
15
16
         TeacherCalculator myTeacherCalculator = new TeacherCalculator();
17
18
19
         // INPUT
20
         studentName = (JOptionPane.showInputDialog("Enter the student's name"));
21
         cycleTest = Integer.parseInt(JOptionPane.showInputDialog("Enter the cycle test mark out
of 50"));
        project = Integer.parseInt(JOptionPane.showInputDialog("Enter the project mark out of 2
22
5"));
23
         classTest1 = Integer.parseInt(JOptionPane.showInputDialog("Enter class test 1 mark out
of 15"));
         classTest2 = Integer.parseInt(JOptionPane.showInputDialog("Enter class test 2 mark out
24
of 10")); ~
25
                                                                          1
         // PROCESSING
26
         total = myTeacherCalculator.calculateMark(cycleTest, project, classTest1, classTest2);
27
28
         symbol = myTeacherCalculator.determineSymbol(total);
29
         // OUTPUT
30
         System.out.println("Student:" + studentName)
31
32
         System.out.println("========");
         System.out.println("Cycle Test:" + "\t" + cycleTest);
33
         System.out.println("Project:" + "\t" + project);
34
         System.out.println("Class Test1:" + "\t" + classTest1);
35
         System.out.println("Class Test2:" + "\t" + classTest2);
36
         System.out.println("========");
37
         System.out.println("Total:" + "\t" + total); \( \nu \)
38
         System.out.println("========");
39
40
         if (total >= 50)
41
42
            System.out.println("Symbol: " + symbol);
43
44
         }
45
         else if (total <= 49)
46
47
            System.out.println(studentName + " " + symbol); \(\chi_{\text{symbol}}\);
48
49
         }
50
51
      }
52 }
53
```

```
1 // Section Three. Grade 10 July practical exam
3 package sectionthree;
4
5 public class TeacherCalculator
7
      int cycleTest, project, classTest1, classTest2, total = 0;
8
9
      String symbol;
10
      public int calculateMark(int c, int p, int ct1, int ct2)
11
12
13
        cycleTest = c;
14
        project = p;
15
         classTest1 = ct1;
16
        classTest2 = ct2;
17
        total = cycleTest + project + classTest1 + classTest2;
18
19
        return total;
20
21
     } // end calculateMark
22
     public String determineSymbol (int total)
23
24
25
        if (total >=90)
26
           symbol = "A+";
27
        else if (total >= 80 && total <= 89)
28
           symbol = "A";
29
30
        else if (total >= 70 && total <= 79)
31
32
           symbol = "B";
33
        else if (total >= 60 && total <= 69)
34
           symbol = "C";
35
         else if (total >= 50 && total <= 59)
37
           symbol = "D";
38
         else if (total <=49)
39
           symbol = " must submit an additional project for marking.";
40
41
         return symbol;
42
43
44
      } // end determineSymbol
45
46 }
```

Variables + class names V Fordertation + comments V Whitespace

3