

SECTION 3: BASKETBALL

*Updated Oct. 22, 2019

A. REGULATIONS FOR ALL CONFERENCE COMPETITION

1. SCOUTING

- a. There shall be no exchange of scouting information on Conference teams within the Conference or with non-conference opponents, except as stipulated in the video exchange policy and an exemption for teams utilizing Synergy.
- b. There shall be an exchange of all regular season and Conference tournament electronic game files of a Conference or non-conference opponent with each institution. The exchange shall follow these guidelines:
 - i. All tapes of home games must be uploaded and accessible by 11:59 p.m. local time on the day of the game. All tapes of non-conference away games must be uploaded and accessible within 48-hours of return to campus.
 - ii. The home team is required to provide the visiting team with a DVD copy or flash drive of the game prior to their departure from the site.
 - iii. All tapes should include audio and regular updates on game time and score. Tapes should be left on during the entire contest and the display turned off. Cameras should be mounted on a tripod.
- c. Penalty for Violation – Failure to adhere to Section 3.A.1.b.i will lead to the following penalties:
 - i. First Offense: \$250 fine payable to the Conference. A letter from the Commissioner will be sent to the offending coach and the Athletics Director.
 - ii. Second Offense: \$500 fine payable to the Conference. A letter from the Commissioner will be sent to the offending coach, Athletics Director and President/Chancellor.
 - iii. Third Offense: Loss of video exchange privileges for the remainder of the athletic season.
 - iv. Fines will not be assessed when documented technical issues prevent games from being uploaded by the Conference deadline.

2. EQUIPMENT

- a. The host institution shall furnish the basketballs necessary for the visiting team to practice and all necessary equipment for efficient management of the game.
- b. The home team shall wear light shirts; the visiting team shall wear dark shirts.
- c. The Official Basketball of the GLVC, Wilson NCAA Solution, will be used exclusively for all competition. (Expires June 30, 2023).
- d. The home team must provide access to a video monitor in the facility for officials use to review plays during the contest.

3. COURTESY PHONE LINE

Each conference school shall have one courtside courtesy telephone hookup available for use by the visiting conference team's radio station, at no cost to the visitors, during conference basketball games. This line will be for use by the visiting team's primary radio station, as determined by the visitor's athletics director. The number of this courtesy telephone should be made available to the visiting SID and radio station when weekly basketball information is exchanged between SIDs. The visiting school using the telephone line is responsible for any long distance phone charges incurred by the radio station.

4. MEDIA TIMEOUTS

NCAA rules for electronic media timeouts will be followed for both men's and women's games.

5. OFFICIALS

- a. Officials shall be appointed and assigned by the Supervisors of Officials. Officials shall be subject to rules and regulations governing their operations and working conditions as established by the Conference office.
- b. A person shall not be appointed or retained as an official if the person's other employment or conditions might affect the efficiency or quality of the person's officiating. A person employed by a conference institution shall not be appointed as an official for a contest involving the employing institution.
- c. The Supervisors of Officials are expected to observe as many officials as possible during the year. The Supervisors are authorized to secure reports from competent observers and to secure other information regarding the qualifications of officials.
- d. The fee for the officials shall be established by the Conference. The contract of employment is the responsibility of the Athletics Director of the host institution. The fee for officiating must be established at the fall meeting, following each three-year cycle, 12 months in advance of the season in which it takes effect.
- e. The host institution shall provide a private, secure, and adequate meeting-locker room for the officials one hour prior to the starting time of the game. A secure locker room with shower facilities and towels shall be provided for the game officials. If such a locker room cannot be provided, the host institution must notify the Conference office no later than Wednesday of game week with an alternate plan. It is the responsibility of the host-school management to keep unauthorized persons out of the official's locker room.
- f. Uniformed security (campus security, police, student services) must escort game officials from their locker room door to the playing field during pre-game, halftime, and post-game.
- g. The host institution shall provide water and/or water/sport drinks, as well as access to a television and DVD player to game officials at their request.

6. CROWD CONTROL

In addition to the crowd control measures outlined in Section 1.A.4.a, the following measures shall apply in the sport of basketball:

- a. The NCAA rule that non-playing personnel are not permitted within six feet of the endline of the court shall be strictly enforced.
- b. Officials will deal immediately and firmly with violations of the rule given in Section 3.A.6.a. At most one warning will be given for noncompliance. Following a warning (or without prior warning in extreme cases), spectator interference in the area within six (6) feet from the endline will result in a technical foul for unsporting conduct to the home team and its head coach. Each subsequent such interference will also result in further technicals until such time as conditions warrant forfeiture.

B. REGULAR SEASON COMPETITION

- 1. Schedules shall be prepared by the Commissioner in consultation with the GLVC Scheduling Committee for approval by the Conference. Saturday doubleheaders will be scheduled to begin at 1:00 p.m. (local) whenever the visiting team is more than 150 miles from their campus, unless both Athletics Directors agree to a later starting time. When Saturday or Sunday is the first day of a two-game set (i.e. Saturday-Monday/Sunday-Tuesday or the second game of a three-game set) (i.e. Thursday-Saturday-Monday) the host institution will establish the start time for the contests.
- 2. The rescheduling of any postponed basketball game shall be done by the participating Athletics Directors and the Commissioner at the earliest possible date, with the Commissioner making the final decision.
- 3. Any change in an approved basketball schedule shall be coordinated through the Conference office and approved by the Commissioner.
- 4. The first game of a doubleheader must be scheduled no more than two hours and 15 minutes before the starting time of the second game. The second game of women's and men's conference doubleheaders shall begin as scheduled by the home team, except that the second

game shall begin no less than 25 minutes following the end of the first game.

5. When a team travels to two road games without returning home in between, the host institution for the second game shall be responsible for providing a three-hour block of practice time between noon and 10 p.m. on the day between games. Visiting teams must notify the host institution of their intent to schedule a team practice time in the host facility no later than November 1. In the event that the host institution's facility is unavailable, the host coach should make every effort to secure an alternative practice site for the visiting team.
6. For evening games: The host team will be responsible to provide a practice time of one hour beginning after 11:00 a.m. for each men's and women's visiting teams to practice the day of the scheduled game, with the completion time not closer than four hours to the scheduled tip time for their respective games. For afternoon games: The host team will be responsible to provide a practice time for each men's and women's visiting teams to practice the day of the scheduled game. The practice blocks should be 45-minutes in duration (i.e. practice = 40 / transition = 5) and be awarded to both the visiting women's and men's teams as listed below. All times are local with order of practice as follows:
8:00 a.m.-8:40 a.m. – visitor (first game)
8:45 a.m.-9:25 a.m. – home (first game)
9:30 a.m.-10:10 a.m. – visitor (second game)
10:15 a.m.-10:55 a.m. – home (second game)
7. Women only: Coaches may evaluate officials on a Conference-approved evaluation form and submit their evaluations to the Women's Basketball Officiating Consortium (WBOC) website, within 72 hours of the competition. Men only: Coaches may evaluate officials on a Conference-approved evaluation form and submit their evaluations to the Conference office every Tuesday by 5 p.m. CT/6 p.m. ET.
8. Host institutions for Thursday Conference games are prohibited from making their facility available to visiting teams for practice on Wednesday. (An exception to this policy will be granted for the first and second Wednesday of January.)
9. Pre-game Protocol: When the game clock is at 0:00 both teams are required to line up along the free-throw line and face the American flag for the reading of the GLVC Sportsmanship Pledge and playing of the National Anthem. Following the anthem the student-athletes will return to their benches for the introduction of the starting lineups.
10. The host institution must provide a minimum of 100 tickets for purchase to the visiting team for regular season contests. The Athletics Director of the visiting team must notify the Athletics Director of the home team 72 hours prior to the contest whether all 100 tickets are needed. The host institution will determine the payment policy for the ticket purchase.

C. CONFERENCE CHAMPIONSHIP COMPETITION

1. The Conference champion shall be designated on the basis of a season ending eight-team, single-elimination tournament, to be scheduled one week prior to the NCAA Regional Championship.
2. Regular season standings shall be determined by the GLVC Point Rating System (PRS), or by the percentage of Conference games won when applicable. In the event that a team finishes undefeated in the Conference regular season standings, they shall earn the No. 1 seed, which will supersede the PRS totals in this scenario. Ties shall be broken by the following criteria: Multiple teams tied see 1.c.4. (Divisional play only: In an instance where multiple teams are tied in both divisions; Intradivision ties are broken first, with the winner then paired against the other division using Interdivision criteria.)
 - a. Non-divisional Criteria: Ties between teams are broken first using, in order:

- i. Head-to-head competition (If only one game is played and the road team wins or if two games are played and one team sweeps the other)
- ii. Head-to-head competition with the remaining institutions in order of their Point Rating System (PRS) standing (each team's record vs. the team occupying the highest position in the PRS and then continuing down through the PRS until one team gains an advantage) considering only contests where:
 - 1. one of the tied teams swept an opponent. (e.g. 1 swept 3 while 2 split with 3) or
 - 2. one of the tied teams lost to an opponent at home and the other defeated the same opponent on the road (e.g. 1 and 2 are tied. 1 defeated 3 at 3 while 2 lost to 3 at home. The advantage would go to 1.) or
 - 3. considering only contests where the tied teams played the same opponent at home or played the same opponent on the road. (e.g. 1 and 2 are tied. The results of 1 and 2 both playing at 3 can be compared or the results of 3 playing at both 1 and 2 can be compared).

When arriving at another pair of tied teams while comparing records, use each team's record against the collective tied teams as a group (prior to their own tiebreaking procedures), rather than the performance against individual tied teams.

If three or more teams are tied in the standing, the same procedures would be used.

- iii. Overall road record versus opponents
- iv. Head to Head competition if the win is at home.
- v. A coin flip by the Commissioner.
- b. (Divisional play only): Intradivision Criteria: Ties between teams in the same division are broken first using, in order:
 - i. Head-to-head competition (If only one game is played and the road team wins or if two games are played and one team sweeps the other)
 - ii. Overall record versus divisional opponents
 - iii. Head-to-head competition with the remaining divisional institutions in order of their divisional standing (each team's record vs. the team occupying the highest position in the regular season divisional standings and then continuing down through the standings until one team gains an advantage) considering only contests where
 - 1. one of the tied teams swept an opponent. (e.g. E1 swept E3 while E2 split with E3) or
 - 2. one of the tied teams lost to an opponent at home and the other defeated the same opponent on the road (e.g. E1 and E2 are tied in the East Division. E1 defeated E3 at E3 while E2 lost to E3 at home. The advantage would go to E1.) or
 - 3. considering only contests where the tied teams played the same opponent at home or played the same opponent on the road. (e.g. E1 and E2 are tied in the East Division. The results of E1 and E2 both playing at E3 can be compared or the results of E3 playing at both E1 and E2 can be compared).

When arriving at another pair of tied teams while comparing records, use each team's record against the collective tied teams as a group (prior to their own tiebreaking procedures), rather than the performance against individual tied teams.

If three or more teams are tied in the standing, the same procedures would be used.

- iv. Overall road record versus divisional opponents
 - v. Head-to-head competition with the institutions in the other division, in order of their divisional standing, considering only contests where one of the tied teams lost to an opponent at home and the other defeated the same opponent on the road (e.g. E1 and E2 are tied in the East Division. E1 defeated W1 at W1. E2 lost to W1 at home (E2). The advantage would go to E1); or head-to-head competition with the institutions in the other division, in order of their divisional standing, considering only contests where the tied teams played the same opponent at home or played the same opponent on the road. (e.g. E1 and E2 are tied in the East Division. The results of E1 and E2 both playing at W1 can be compared or the results of W1 playing at both E1 and E2 can be compared.)
 - vi. Head to Head competition if the win is at home.
 - vii. A coin flip by the Commissioner.
 - c. (Divisional play only): Interdivision Criteria: After ties between teams in the same division are broken using the intradivision criteria, ties in the standings between teams in different divisions are broken using, in order:
 - i. Head-to-head competition if the win is on the road
 - ii. Head-to-head competition with all remaining institutions in order of their overall conference record played at the same site, considering only contests where the tied teams played the same opponent at home or played the same opponent on the road. (e.g. E4 and W5 are tied. W1 has the best conference record. If E4 played at W1, then only the results of E4 at W1 and W5 at W1 would be compared. If E4 hosted W1, then only the results of W1 at E4 and W1 at W5 would be compared.)
 - iii. Head-to-head competition if the win is at home.
 - iv. A coin flip by the Commissioner.
3. The Conference tournaments shall be held two weeks prior to the NCAA Regional Tournaments
- a. The top-eight teams will qualify for the tournament, on the basis of the GLVC Point Rating System (PRS) Standings. In the event that a team finishes undefeated in the Conference regular season standings, they shall earn the No. 1 seed, which will supersede the PRS totals in this scenario. The tournament will be seeded 1-8.
 - b. (Divisional Play/12-team format only): The top-four teams from each division, along with four wild card teams will qualify for the 12-team tournament, on the basis of the highest percentage of Conference games won in competition with other member institutions during the regular season. The tournament will be seeded from 1-12, with the winner of each division receiving the #1 and #2 seeds based on their winning percentage. The top-four seeds based on Section 3.C.2.b will receive first round byes. The 5, 6, 7 and 8 seeds will host first round games on campus on Sunday two weekends prior to the NCAA Regional Tournament. The tournament field will be reseeded following first round competition with eight teams advancing to neutral site play the Thursday, Friday, Saturday and Sunday prior to the NCAA Regional Tournament.
 - c. The Commissioner is authorized to summarize operating procedures for the Conference tournament in a tournament participant manual as long as such procedures are in accord with policies listed in this Handbook. The provisions of the participant's manual may be reviewed and changed by the Conference at any Conference meeting or by the Steering Committee at any time.
 - d. All quarterfinal, semifinal and championship game times and schedules can be adjusted at the discretion of the Commissioner.
 - e. (Divisional Play/12-team format only): All quarterfinal, semifinal and championship game times and schedules will be determined by the Commissioner. All first round Sunday game times will be determined by the host institution but tipoff may not be scheduled any later than 3:30 p.m. (local), including institutions that host both genders. Start times must

be on file with the Conference office on Thursday following the completion of the last regular season game. All quarterfinal, semifinal and championship game times and schedules will be determined by the Commissioner.

Sunday – First Round

#12 Seed at #5 Seed ... TBD

#11 Seed at #6 Seed ... TBD

#10 Seed at #7 Seed ... TBD

#9 Seed at #8 Seed ... TBD

**Tournament Re-Seeded after First Round

Thursday – Quarterfinals*

Game 1: #7 Seed vs. #2 Seed... Noon (women, Game #1)

Game 2: #8 Seed vs. #1 Seed... 2:30 PM (women, Game #2)

Game 3: #8 Seed vs. #1 Seed... 6:00 PM (men, Game #1)

Game 4: #7 Seed vs. #2 Seed... 8:30 PM (men, Game #2)

Friday – Quarterfinals*

Game 5: #6 Seed vs. #3 Seed... Noon (women, Game #3)

Game 6: #5 Seed vs. #4 Seed... 2:30 PM (women, Game #4)

Game 7: #6 Seed vs. #3 Seed... 6:00 PM (men, Game #3)

Game 8: #5 Seed vs. #4 Seed... 8:30 PM (men, Game #4)

Saturday – Semifinals*

Game 9: Winner Game 1 vs. Winner Game 2... Noon (Game #5)

Game 10: Winner Game 3 vs. Winner Game 4... 2:30 PM (Game #6)

Game 11: Winner Game 5 vs. Winner Game 6... 6:00 PM (Game #5)

Game 12: Winner Game 7 vs. Winner Game 8... 8:30 PM (Game #6)

Sunday – Championships*

Game 13: Winner Game 9 vs. Winner Game 10... 1:00 PM (Game #7)

Game 14: Winner Game 11 vs. Winner Game 12... 3:30 PM (Game #7)

* Gender playing first session will rotate annually with the women playing first in even years and the men in odd years

- f. Practice times: Teams will follow practice times set forth in the GLVC Basketball Tournament Participant Manual.
- g. Officials will be assigned by the Conference Supervisors of Officials and paid by the Conference if the tournament is hosted at a neutral site. Otherwise, payment is the responsibility of host school. In each game the higher-seeded team will be the home team, wear light jerseys, and occupy the bench on the right side of the scorer's table (looking behind the scorer's table).
- h. Tournament Administration and Policies
 - i. The tournament committee will assist the Commissioner with the administration of the tournaments.
 - 1. The Conference will pay for lodging, meals and transportation expenses (at the standard Conference rate) for up to five days/nights.
 - ii. Tickets
 - 1. No complimentary tickets will be issued.
 - 2. Admission will be general admission, with prices for students, adults, and session passes set by the Conference.
 - iii. Pass Lists: The Conference will not honor passes issued by the Conference in accordance with Section 1.A.4.C.iii. Passes for game officials as assigned by the

Conference and any media passes issued by the Conference. In addition, pass lists limited to the following for each institution will be used: 24 participants (including players, coaches, managers, trainers, SID), 12 cheerleaders (including mascots), and 25 pep band members. Institutions requiring more than these numbers may purchase them in accordance with Section 3.C.3.f.ii.2.

- iv. Sports Information: The Conference office is responsible for the management and preparation of all public relations for the tournament (media credentials, press row, media hospitality, post-game interviews, statistics, etc.).
 - v. Radio policy: Space will be provided for each participating institution's home radio station, as designated by that institution. All other stations will be served on a first-come, first-served basis in accordance with NCAA radio policy. Broadcast of the tournament must conform to the general broadcasting policies established by the NCAA. All stations broadcasting from the tournament must sign a radio agreement with the Conference. At the discretion of the Conference, stations desiring to broadcast, with the exception of student-operated station, any game or session of the tournament must make application, and forward in advance to the Conference a line charge fee of \$50. This line charge fee is applicable to all origination stations, regardless of the method of distribution employed. All commercials must conform to NCAA sponsorship restrictions. Radio station banners may be displayed directly in front of the designated broadcast area, but only during the actual broadcast.
 - vi. Television policy: A minimum rights fee of \$200 per game (for live or same-day telecast), or a fee of \$125 per game for a next-day or later telecast, will be assessed.
 - vii. Revenue: All revenue, as specified in the tournament contract, will accrue to the Conference. Each member institution will be assessed an additional fee of \$1,000 on their annual membership dues invoice to help defray the cost of hosting the basketball tournament at a neutral site.
4. If unexpected termination of competition before completion of the Conference tournament, the automatic qualifier will be determined as in Section 1.C.5 based on games completed prior to the termination of the season. If necessary, Sections 1.C.5 and 1.C.6 will be applied.

D. AWARDS

1. **All-Sports Trophy Points**

Tournament winner and runner up will receive top-two point values. Remaining order will be determined by Conference winning percentage, with ties broken as in Section 3.C.2.

2. **All-Conference Team**

The coaches will select a 10-member first and second team as well as a five-member All-Freshman team. The women's coaches will select a 10-member third team. The men's coaches will select a 10-member All-Defensive Team.

3. **Player, Freshman, Defensive, Coach of the Year Award**

Will be selected in a separate vote from conference-wide nominations. The women's Coach of the Year shall be known as the Chuck Mallender Coach of the Year Award.

4. **All-Tournament Team**

An All-Tournament Team, consisting of the top-five players, shall be selected by a panel of SIDs and Media.

5. **Tournament MVP**

Will be chosen by a panel of SIDs and media.

6. **Player of the Week Award**

Will be chosen by the Conference office. The Sports Information Director of each institution is

responsible for nominating one person each week as necessary for consideration, and the winners will be presented each week during the regular season.

E. COACHES ASSOCIATION

1. The coach of the men's basketball coaches association is elected in the spring of odd numbered years for a two-year term; the chair of the women's basketball coaches association is elected in the spring of odd numbered years for a two-year term.
2. Each coaches association shall meet at least once annually, either in person or by conference call. The Commissioner shall schedule such meetings.
3. All women's coaches are required to be voting members of the Women's Basketball Coaches Association and all men's coaches are required to be voting members of the National Association of Basketball Coaches.

F. PUBLICITY AND STATISTICS

1. The Conference is responsible for the collection, tabulation and distribution of all Conference statistics and publicity. Institutional SIDs shall submit statistics and all relative information to the Conference immediately following the conclusion of the game.
2. Each SID will send the following information to the week's upcoming Conference opponents:
 - i. Updated numerical rosters
 - ii. Updated statistics and results
 - iii. Probable starters
 - iv. Visiting radio courtesy line phone numberThe information should be exchanged no later than noon Monday. At the game, the host SID should pass out all pertinent game material to all media attending.
3. Institutions are required to provide "live stats" at all contests.
4. A Player of the Week will be chosen and released to Conference members by the league office. The SID of each institution is responsible for nominating one person each week as necessary for Player of the Week consideration.
5. The Conference office will compile a composite schedule to be released to all SIDs one week before the season begins. Conference members are required to provide updates to schedules as necessary due to cancelled or postponed contests.