

# Mobscenty Rules

## What You Need to Play

---

- Obscenity Cards
- Pieces of blank paper
- Pencils/pens – 1 for each player or team
- Some kind of timer
- A hat or bowl

## Game Play

---

The oldest player starts the game as the Master. The Master takes six cards from the top of the deck and then places his/her favorite two cards from the hand face up on the table. The Master then states what the Mobscenty Phrase will be by combining the two terms. For example, if the Master plays the cards “Wax” and “Dolphin,” the Master can state the Mobscenty Phrase is “Waxing the Dolphin” (See “How Players Can Use Mobscenty Cards”).

The other players have 3 minutes to write a both 1) a definition of the Mobscenty Phrase and 2) a sentence that includes the Mobscenty Phrase (the Master can decide to boot people from the round if they do not finish on time). definition of the Mobscenty Phrase AND a sentence that includes the Mobscenty Phrase (the Master can decide to boot people from the round if they do not finish on time).

When the 3 minutes are up, each player folds up their written response and puts it in the hat. Once all the players have put their responses in the hat, each player randomly takes a piece of folded paper back from the hat (NOTE: it is okay if a player ends up with his/her piece of paper). Moving in a clockwise direction starting with the player immediately to the left of the Master, each player reads the definition and sentence on the piece of paper s/he is holding ( oing their best to keep the identity of the writer anonymous).

After all of the pieces of paper are read, the Master decides which response s/he likes the best. The player with the best response gets 1 point.

The person immediately to the left of the last Master becomes the new Master. A round is complete when all players/teams have had a chance to be the Master. The game continues for as many rounds as the players would like.

## How Players Can Use Obscenity Cards

---

In the interest of making the game as interesting as possible, the Master can do the following at the start of the round to create his or her Obscenity Phrase:

- Add up to 2 words from the following list: the, a, an, in, on, to, with
- Add “ed” or “er” or “ing” or “y” or “ly” to any word
- Make any noun plural
- Change the tense of any verb

For example:

- Cobra + Carry could become “Carrying the Cobra”
- Fiddle + Thief could become “The Thieving Fiddler”

## Special Cards

---

There are some special cards included in the deck that have nothing to do with scoring but can make the game more interesting. Each special card must be played by the Master before playing Mobscenty Cards. More than one card can be used in a turn.

- Play 3 Cards: The Master can play 3 Mbscenty Root cards instead of the standard 2 cards.
- Draw 2 Cards: The Master gets to pull two cards from the top of the deck.
- Pick a Word: The Master can play this card with a Mobscenty Root card and choose any 1 word from the English language (slang, vulgarities, etc. are acceptable).

## Game Variations

---

### Hall of Shame

Every turn, the piece of paper with the winning definition of a Mobscenty Phrase is put to the side. At the end of the game, players vote on their favorite definition from the winners (no you may not vote for your own phrase). The Mobscenty Definition that receives the most votes enters the Hall of Shame and the player that wrote that Mobscenty Definition receives 2 bonus points.

### Bating of the Master

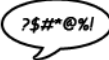
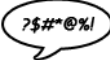
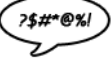

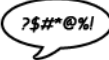
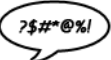



When playing this version, every time a Mobscenty Term is used in a sentence, the player must use the name of the current Master or a member of the Master's immediate family.

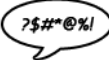
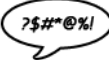
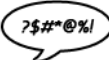
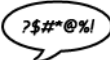
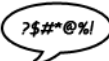
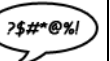
### F.U. Haiku

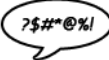
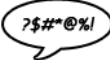


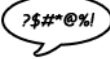
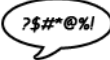

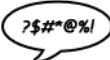



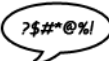

Instead of writing a sentence, each player writes a Haiku. Each Haiku has 3 lines: the first line has 5 syllables, the second line has 7 syllables, and the third line has 5 syllables.


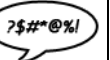
### Master of the House

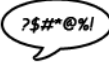
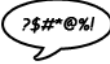


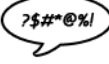
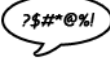


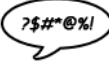
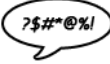


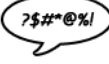
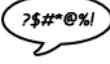


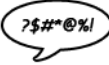



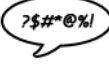
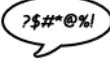
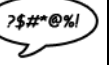

The Master can add any rule during their reign as master. The next master can either negate a previously created rule or create a new rule.

 FLUTE <b>MOBSCENITY</b>	 OTTER <b>MOBSCENITY</b>	 PUNCH <b>MOBSCENITY</b>	 RUG <b>MOBSCENITY</b>
 SNAIL <b>MOBSCENITY</b>	 DETROIT <b>MOBSCENITY</b>	 DRAW 2 CARDS <b>MOBSCENITY</b>	 SLIDE <b>MOBSCENITY</b>
 PUSH <b>MOBSCENITY</b>	 WHACK <b>MOBSCENITY</b>	 RUST <b>MOBSCENITY</b>	 MUNCH <b>MOBSCENITY</b>
 DOUBLE <b>MOBSCENITY</b>	 CAPTAIN <b>MOBSCENITY</b>	 STEAM <b>MOBSCENITY</b>	 DIRTY <b>MOBSCENITY</b>
 DRIVE <b>MOBSCENITY</b>	 FORK <b>MOBSCENITY</b>	 CREAM <b>MOBSCENITY</b>	 WAND <b>MOBSCENITY</b>
 STRUM <b>MOBSCENITY</b>	 CURTAIN <b>MOBSCENITY</b>	 BURST <b>MOBSCENITY</b>	 TASTE <b>MOBSCENITY</b>

 CRACK <b>MOBSCENITY</b>	 DONKEY <b>MOBSCENITY</b>	 THRASH <b>MOBSCENITY</b>	 WHIP <b>MOBSCENITY</b>
 FISH <b>MOBSCENITY</b>	 ARCHER <b>MOBSCENITY</b>	 NECKLACE <b>MOBSCENITY</b>	 FINGER <b>MOBSCENITY</b>
 HARD <b>MOBSCENITY</b>	 SMOKE <b>MOBSCENITY</b>	 SMACK <b>MOBSCENITY</b>	 BLOOD <b>MOBSCENITY</b>
 CLAM <b>MOBSCENITY</b>	 RIDE <b>MOBSCENITY</b>	 GOLDEN <b>MOBSCENITY</b>	 PLAY 3 CARDS <b>MOBSCENITY</b>
 TURN <b>MOBSCENITY</b>	 HOT <b>MOBSCENITY</b>	 MILK <b>MOBSCENITY</b>	 SHINE <b>MOBSCENITY</b>
 MEMBER <b>MOBSCENITY</b>	 DUTCH <b>MOBSCENITY</b>	 HAND <b>MOBSCENITY</b>	 BANG <b>MOBSCENITY</b>

 SADDLE <b>MOBSCENITY</b>	 PICK A WORD <b>MOBSCENITY</b>	 DAMAGE <b>MOBSCENITY</b>	 PUNISH <b>MOBSCENITY</b>
 SKUNK <b>MOBSCENITY</b>	 DOLPHIN <b>MOBSCENITY</b>	 SLAP <b>MOBSCENITY</b>	 ARMADILLO <b>MOBSCENITY</b>
 FEED <b>MOBSCENITY</b>	 HORN <b>MOBSCENITY</b>	 DRAW 2 CARDS <b>MOBSCENITY</b>	 GRAB <b>MOBSCENITY</b>
 SMELL <b>MOBSCENITY</b>	 CHICKEN <b>MOBSCENITY</b>	 FROST <b>MOBSCENITY</b>	 SLAY <b>MOBSCENITY</b>
 CHOCOLATE <b>MOBSCENITY</b>	 TROMBONE <b>MOBSCENITY</b>	 BEAVER <b>MOBSCENITY</b>	 TOSS <b>MOBSCENITY</b>
 GRIND <b>MOBSCENITY</b>	 BANANA <b>MOBSCENITY</b>	 PUMP <b>MOBSCENITY</b>	 SHOCK <b>MOBSCENITY</b>

 RAM <b>MOBSCENITY</b>	 ORGAN <b>MOBSCENITY</b>	 SPICE <b>MOBSCENITY</b>	 BUTTER <b>MOBSCENITY</b>
 GLASS <b>MOBSCENITY</b>	 PLAY 3 CARDS <b>MOBSCENITY</b>	 POKE <b>MOBSCENITY</b>	 DRAGON <b>MOBSCENITY</b>
 PICK A WORD <b>MOBSCENITY</b>	 SPANK <b>MOBSCENITY</b>	 TICKLE <b>MOBSCENITY</b>	 STUFF <b>MOBSCENITY</b>
 FIDDLE <b>MOBSCENITY</b>	 NAKED <b>MOBSCENITY</b>	 BLAST <b>MOBSCENITY</b>	 FILTH <b>MOBSCENITY</b>
 GREASE <b>MOBSCENITY</b>	 SHOWER <b>MOBSCENITY</b>	 SUCK <b>MOBSCENITY</b>	 LICK <b>MOBSCENITY</b>
 DEEP <b>MOBSCENITY</b>	 HANG <b>MOBSCENITY</b>	 SNAKE <b>MOBSCENITY</b>	 EAT <b>MOBSCENITY</b>

 BANJO <b>MOBSCENITY</b>	 BEAT <b>MOBSCENITY</b>	 BLOW <b>MOBSCENITY</b>	 KICK <b>MOBSCENITY</b>
 SPREAD <b>MOBSCENITY</b>	 SALT <b>MOBSCENITY</b>	 HUNGRY <b>MOBSCENITY</b>	 ANGRY <b>MOBSCENITY</b>
 SWALLOW <b>MOBSCENITY</b>	 FIST <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>
  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>
  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>
  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>	  <b>MOBSCENITY</b>