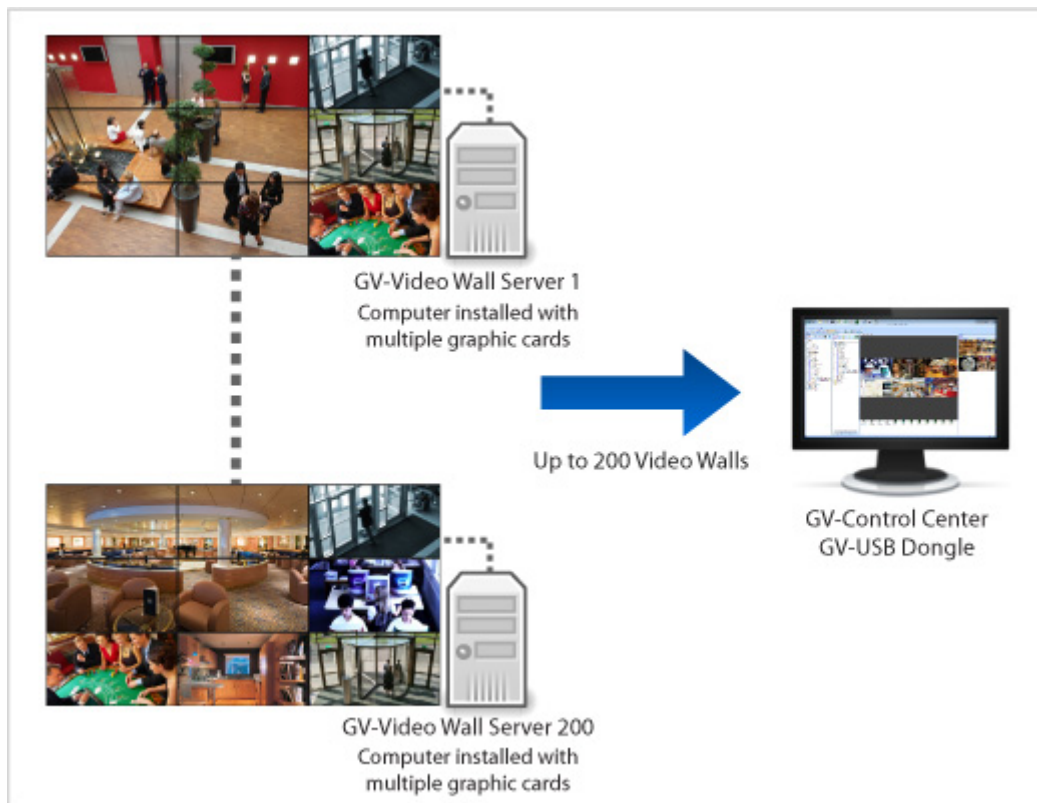


GV-Video Wall



Introduction

With GV-Control Center, you can remotely configure and manage up to 200 Video Walls, each with a different layout. A video wall is an establishment of multiple monitors on a server, which is a PC installed with multiple graphic cards. Depending on the incoming IP sources, you can display actual-size images on the Video Wall.



Features

On each Video Wall, you can:

- display up to 288 IP channels
- display actual size IP images
- freely adjust the size and position of each channel, whether it be within or across monitors
- display up to 16 zoomed channels with Zoom Window
- display up to 16 Scan Window, each is capable of displaying up to 64 channels in turn, at customizable time interval
- display up to 16 web pages with Web Window
- play back up to 16 videos with Media Window
- play back up to 16 videos with Remote ViewLog Window
- display up to 288 channels of customized view region of remote monitors
- display live views enabled from Remote E-Map

Requirements

| | | |
|--------------|--------|---|
| OS Supported | 64-bit | Windows 7 / 8 / 8.1 / 10 / Server 2008 R2 / Server 2012 R2 |
| CPU | | Core i7 2600K, 3.4 GHz |
| Memory | | 16 GB Dual Channels |
| Hard Disk | | 1 GB |
| Graphic Card | | Please see the GPU Decoding Specifications below. |
| DirectX | | 9.0c |
| LAN Card | | Gigabit Ethernet x 2 |
| Hardware | | Internal or External GV-USB Dongle with Video Wall function inserted to GV-Control Center |

Note: To display a megapixel IP channel across monitors, make sure the external graphic cards on a server are of the same brand, model and driver version, and the capacity of graphic cards are of NVIDIA GTS 450 or higher to ensure maximum efficiency.

Software License

| | |
|----------------------------|---|
| Free License | N/A |
| Maximum License | 200 Video Wall servers (Each server can display up to 288 channels) |
| Increment for Each License | 1 Video Wall server |
| Optional Combinations | 1. Control Center + Video Wall (1 to 200 license) 2. Control Center + Vital Sign Monitor + Video Wall (1 to 200 license) |
| Dongle Type | Internal or external |

Note:

1. Make sure you insert a GV-USB dongle with Video Wall function to Control Center server.
2. It is recommended to use the internal GV-USB Dongle to have the Hardware Watchdog function which restarts the PC when Windows crashes or freezes.
3. The Maximum License is a paid service. 1. Make sure you insert a GV-USB dongle with Video Wall function to Control Center server. 2. It is recommended to use the internal GV-USB Dongle to have the Hardware Watchdog function which restarts the PC when Windows crashes or freezes.

GPU Decoding Specifications

A higher total frame rate can be achieved if your CPU or external VGA supports GPU decoding.

On-board VGA: GPU decoding is only supported when using the following Intel chipsets:

For **H.264** Video Compression

- 2nd Generation Intel Core i3 / i5 / i7 Desktop Processors (Sandy Bridge) - only support 1 MP to 2 MP videos
- 3rd Generation Intel Core i3 / i5 / i7 Desktop Processors (Ivy Bridge)
- 4th Generation Intel Core i3 / i5 / i7 Desktop Processors (Haswell / Haswell Refresh)
- 6th Generation Intel Core i3 / i5 / i7 Desktop Processors (Skylake)

For **H.265** Video Compression

- 6th Generation Intel Core i3 / i5 / i7 Desktop Processors (Skylake)

External VGA: GPU decoding is only supported when using NVIDIA graphics cards with compute capability 3.0 or above and memory 2 GB or above. To look up the compute capability of the NVIDIA graphics cards, refer to:

<https://developer.nvidia.com/cuda-gpus>

Note: NVIDIA graphic cards do not support H.265 GPU decoding.

Supported GeoVision IP Devices and Software

The Control Center is compatible with:

- GV-System (GV-DVR/NVR) V8.5 or later
- GV-VMS V14.1 or later
- GV-ASManager V4.3 or later
- GV-SNVR0400F/1600 firmware V1.1 or later; GV-SNVR0411 firmware V2.0 or later
- GV-VS11 / 12 / 14 / 2400 / 2420 / 2800 / 2820 firmware V1.01 or later
- GV-VS2401 / VS21600 firmware V1.00 or later

Specifications

Each GV-Control Center can support up to **200** Video Walls with the appropriate dongle. For each Video Wall, you can install and display:

| Features | Video Wall |
|-----------------------------|--|
| Max. No. of Monitors | Unlimited. *The maximum number of monitors allowed depends solely on the graphic cards installed to the Video Wall server. |
| Max. No. of Channels | 288 |
| Scan Window / Channels | 16 / 64 |
| Zoom Window | 16 |
| Web Window | 16 |
| Media Window | 16 |
| Remote ViewLog Window | 16 |
| Remote Monitor | 288 *On each Video Wall you can display a customized view region of a remote monitor. |
| Live view from Remote E-Map | 1 |
| Language | Arabic, Bulgarian, Czech, Danish, Dutch, English, Finnish, French, German, Greek, Hebrew, Hungarian, Indonesian, Italian, Japanese, Lithuanian, Norwegian, Persian, Polish, Portuguese, Romanian, Russian, Serbian, Simplified Chinese, Slovakian, Slovenian, Spanish, Swedish, Thai, Traditional Chinese, Turkish |

Note:

1. The total number of camera channels and Remote Monitors displayed on the Video Wall cannot exceed 288.
2. Specifications are subject to change without notice.

Application

With the appropriate dongles, the Control Center allows you to display application windows such as Remote eMap, GIS, Vital Sign Monitor, Remote Desktop and Remote ViewLog on the defined monitors, along with the Video Wall. This establishment is illustrated below.



Options

| Optional Devices | Description |
|------------------|---|
| GV-Joystick V2 | <p>GV-Joystick V2 allows you to easily control PTZ cameras. It can be either plugged into the GV-Video Wall for independent use or connected to GV-Keyboard.</p> <p>Note: The control of GV-Video Wall using GV-Joystick V2 is supported by GV-Control Center V3.1.2 or later.</p> |
| GV-Keyboard V3 | <p>You can use GV-Keyboard V3 to control PTZ cameras and part of Zoom and Scan functions on GV-Video Wall.</p> <p>Note: The control of GV-Video Wall using GV-Joystick V3 is supported by GV-Control Center V3.1.2 or later.</p> |