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## Final fantasy xiv armorer leveling guide

04-19-2014 5am #1 Does anyone have any links to good power leveling guides for crafting professions? I'm most interested in Armorer, Smith, and Goldsmith to be able to do more or less everything my Paladin might need. I would like to have them all high level at some point. Ideally I would like a guide that shows how to work up it's supportive job as well. One of the guides I used to really like (for another popular MMO) was how to raise your cooking level alongside your fishing. Something like that. Maybe there is a post somewhere that links to stream level guides for all crafting professions? Thanks. 04-19-2014 01:6 #2 Best you can do is levequest, make a HQ item and deliver it. I used this guides, always choose the quest that provides more exp in the range level. The best level is the one that wich makes you craft 1 item and go to other campament to deliver it. Take into account, delivering a HQ item will increase the exp of levequest 100%. Try to deliver item in HQ always, maybe is cheap on the market on board Here you have the guides for BSM, GSM and ARM. If you type in google for example: Alchemist leves or other craft names followed by leves the 1rst link will send you to the same place for this guides. Smith: Armorer: Goldsmith: You can also buy 1 browse your grand business to increase the amount of exp earned by each craft. Levequest + scroll is the best option, both together. If you want to be a good crafter, you need to lv to 50 other crafts, because you can do cross-skill, carpenter level 50 skill is one of the best crafting skills (is a must for high level crafts), cooking level 37 skill steady hand 2 is necessary too, same with hasty touch level 15 cooking (combo is steady hand 2 + hasty touch, for hq free touches). Weaver level 50 skill is very helpful too, same with alchemist level 50 skill and smith. Hope this help you :3 Last edited by jgg1988; 04-19-2014 at 01:19 PM. 04-19-2014 02:27 PM #3 To be self-sufficient you need to level all the crafts to 50, then meld class sets and go for the champion. Because you need things for other classes to make items. To make all your own crafting gear you need blacksmith, leather worker, weaver, goldsmith. Getting them all to level 15 for cross-class skills, then culinary to 37 for steady hands 2 will make crafting HQ much easier. Also you would like to level the miner and botany to about 30 before you start on crafting, so you can go out and collect all your materials as needed. Fishing can be ignored for the most part(until level 50 its pretty useless), just level it with things bought by the market board of GC Mission. Always use food and use xp manuals from your GC, while doing leves in For collection, doesn't really matter, as leves you pick (don't really have much of a choice because what appears is random) to grind on, just make sure it's in your current level range, move to the next location every 5 levels, when you out level them the bonus xp from them is harder to get, eventually becomes impossible. For crafting there are 3 main types. delivery those that jgg1988 mentioned, while they pay the most xp per item, they are the worst to grind, because you have a lot of travel time(downtime)or cost a lot of money teleportation. Triple turn ins - these can be done 3 times for a single leve. So maximum xp per leve, but you're generally doing 9 items per leve Single turn ins 04-23-2014 11:11 PM #4 I quote myself from another service just to illustrate the profit of leves Originally Posted by Thaliss Just so you know, triple leves are the best in xp profit per leve replacement cost but are most costly in material cost for xp profit and also in crafting time. I found it way more cheaper and faster to make single leves most of the time. Alchemist is the best craftsman to make triples. just as an example lv 40 quest average in town - 1 quest single turn in xp gain = 41K (HQ 82K) - 1 Quest triple turn in xp profit = 3 \* 23K (HQ 138K) - 1 Quest single turn in with trips to coerthas xp profit = 64K(HQ 128K) Provided you just return HQ. If you are looking for the same amount of work - 9 items for 9 leves : you get 369K xp and about 5000gil - 9 items for 1 live : you get 138K xp and about 1600gil - 9 items for 9 leves : you get 1152K xp and about 7200gil (but with travel you probably spent around 2000gil) and a nice place you can see leves, materials needed, and other Latest edited by Thaliss; 04-23-2014 at 11:17 PM. 04-24-2014 09:57 #5 thanks for all the good info. hopefully I can get around to working on crafting soon. Don't sell my personal information Shadowbringers Updated! How bad can it be? Armorer power leveling to 80! ARM Levequest Object Comparisons and Value Moves Per Levell 403 Issue: I tried something, hopefully alleviate this issue for the affected users. Let me know if it helped! - Mahiko Hopeful SanSulting up for Shadowbringers? ARMorsmith leveling 70 to 80! SHB 5.3 UPDATED! Dwarf Beast Tribe and Ehlil TouRecent Update Log5.3 UpdatesDwarf Beast Tribe missions added to the SHB level as a remarkable EXP source. Ehlil Tou has been added as the Custom Delivery Client Option. Previous updatesKai Shirr added as Custom delivery client options in the SHB tier. L70 to L80 section essentially renewed: New skills & rotations! 5 zish was a clusterF. The skills changed twice in a short time. Everything's fine now! L70+ Gear recommendation: Yellow Scrip gear is recommended now, for a number of reasons (Mainly, barely need statistics for 70 80 leveling)If you have been here before and need quick navigation: ARM Leveling Guide - - [0-15] | [15-35] | [35-50] [50-60] | [60-64] | [64-70] | [70-80] Tired of being beaten up and decided to make your own armor, huh? Let this Armorsmith Leveling Guide help you find your way! Hopefully, your trip to 70 won't leave you with dents! First page is very long – but you can use our quick scroll to: Basics | Leveling begins! Before you start... Where's the Armorsmiths' Guild? How to become an Armorsmith? You can become an Armorsmith by visiting the Armorsmiths' Guild in Limsa. If you have at least L10 in any combat class – you're good to start Hammerin'! Ok, so we're in the middle of updating ALL crafting guides – We recommend the use of a few guides during your leveling process, in varying current states of usability.Armorsmith Levequests List: A table of all levequests for ARM 01 to 50.Crafting General Leveling Tips: This guide was made back right after beta. It is not updated, but it is missing two important features: l:al and Challenge Log. (Old yet useful) Crafting Gear Guide: is still useful, but written a long time ago. It's messy but contains a good table about when you can and should update core pieces. (Old guide, kinda messy) Armorsmith Class Quest Object Reference:ARM 01: Bronze Ingot ARM 05: 3x Bronze Hoplons ARM 10: 12x Bronze Plate ARM 15: Decorated Bronze Barbut, Bronze Buckler ARM 20: Iron Hoplon (Materia-Enhanced) ARM 25: (HQ) Steel GötetaM 30: (HQ) Steel Chainmail ARM 35: (HQ) Steel Frypan ARM 40: (HQ) Mythril Cuirass ARM 45: (All HQ) Mythril-plated Caligae, Reinforced Mythril Elmo, Mythril Solerets ARM 50: (HQ) Cobalt Haubergeon (Melded with: Heaven's Eye MATERIA)Use the above only as a quick reference if you complete multiple Armorsmith class missions at once. 50 to 60 can be found in that segment of the guide. How to use this guide? Each listed level has some self-explanatory sections like:Next class quest items are required. Relevant Armorsmith levequest locations. ARM Levequests object discussion (level specific). We will use a few amounts of 'codes' here to make your life easier, as long as you understand them. [H] : HOMETOWN, which in ARM's case is Limsa. [L] : LOCAL liveangling. This changes each level. [C] : COURIER LEVE. From [H] to [L]. [RC] : REVERSE COURIER. From [L] to [H]. [R] : REPEATABLE , or a Triple. Basic [H] and [L] leves are baseline for value. [C] and [RC] provide more than the basics, but require travel time. [R] provides most of all, but is a massive time and material sink. In this tutorial I will try to recommend the best levequest for each type. Useful links to have open: ARM Leves List | DoH Gear Guidel:al Beast Tribe Daily Quests: Bonus Crafting/DoH EXP ! Putting this here to remind or notify you that something like this exists, but: I SUGGEST USING THESE ON CRAFTERS L15+ (use at low level if Because the early levels are quite easy. (But you can unlock it on Quest: A Bad Bladder NPC & Location: Scarlet at New Gridania (9, 11) Prerequisite MSQ: Pursuit of the PastThese daily newspapers are best used to push past bad levels, or simply at your highest level non 50 crafter. I guess you can also use them on crafting classes that lag behind for one reason or another. If you're super fresh and have all the low-level crafters, and happen to unlock it early – you CAN do them now. Although I don't recommend it, I guess it's better than them just disappearing! Armorsmithing 0 to 5: Beginning! [H] 1x Bronze Frying Pan: NPC BUYABLE MATERIAL [H] 3x Bronze Ingot: NPC BUYABLE MATERIAL [C] 3x Bronze Plate: Recommended due to large EXP. [RC] 1x Bronze Alembic: Recommended due to large EXP. [L] 1x Bronze Hoplon: NPC BUYABLE MATERIALS [L] 1x Bronze Rivets: NPC BUYABLE MATERIALSWhat is Courier, Reverse Courier Cycle? A courier levequest starts from your Hometown (in ARM's case: Limsa) and ends in the local levemeite (in this level case Red Rooster Stead). The idea is to get, complete, get, complete in a circle to maximize the EXP of your travel time. So arm 01 tier – it's getting the quest from Limsa to submit the 3x Bronze Plate in Red Rooster Stead, then take the reverse courier quest from Red Rooster Stead and then send in 1x Bronze Alembic in Limsa. This is one of the best ways to get out of the early levels. How do I get to Red Rooster Stead? It is a non-aetheryte town outside Limsa. Just click on Limsa Aetheryte, select Tempest Gate (Lower La Noscea) then head towards Red Rooster. The other way to spend leves in these low levels is to spam the best single leve. In this tiers case, is to buy materials from ARM supplier and crafts&gt;submit Bronze Rivets in Limsa. ARM is a bit special ... You can start your early levels (and then the beginning of each level) by crafting as many Bronze Ingots/Rings/Rivets and Tiles as soon as they are available for crafts. Even fast synthng 20-99 of each shouldn't be too expensive. This method is great to preserve your much needed levequests and should be taken advantage of in this early phase (for a small trade-off in gil). In case you're going to ignore this little section, don't worry – I'll be sure to repeat myself in future levels, hehe. As I said, you can make this much easier / lazier if you buy completed Bronze Ingot from Limsa Lower Deck (8.11). Armorsmith 05 to 10All levequest items below have 100% NPC Buyable Materials. [H] 1x Bronze Barbut: Unnotable. [H] 1x Bronze Haubergeon: Unnotable. [C] 1x Bronze Sallet: Recommended. [RC] 1x Bronze Chain Coif: Recommended. [L] Bronze Scutum: Unnotable. [L] Bronze Solerets: Recommended.Again, reminds you of my comment about Ingots/Rings/Rivets/Plates from the previous tier. Courier &t-&gt; Reverse Courier cycle: Nothing remarkable here, again, the mats are all obtained from arm supplier. Or best single: While the cost between the choices on singles is irrelevant, Bronze Solerets win in the least hassle department. Armorsmith 10 to 15All levequest items below have 100% NPC Buyable Materials. [H] 1x Iron Frying Pan: Unnotable [H] 1x Bronze Plate Belt: Unnotable [C] 1x Bronze Sabatons: Recommended. [RC] 1x Bronze Gauntlet: Recommended. [L] 1x Brass Alembic: Unnotable [L] 1x Amateur's Frying Pan: Recommended.Again, remind you of my comment about Ingots/Rings/Rivets/Plates from the previous tier. Courier &t-&gt; Reverse Courier cycle: Nothing remarkable about the items here... Both have materials available from ARM Supplier. Or the best single: Amateur's Skillet is the easiest to manufacture and least hassle among the gang here. Although it doesn't really matter which single you choose here, the skildefinitely wins by a few inches. Summary of this chunkCourier/Reverse Courier is best in early tiersLevel 1: Bronze Plate [Limsa] / Bronze Alembic [Red Rooster Stead] Level 5: Bronze Sallet [Limsa] / Bronze Chain Coif [Red Rooster Stead] Level 10: Bronze Sabatons [Limsa] / Bronze Gauntlets [Swiftperch]Of course, we also can recommend the best singles:ARM 1 Long Live Recommendation: [H][1] – Bronze Frying Pan ARM 5 Long Live Recommendation: [H][1] – Bronze Barbut ARM 10 Long Live Recommendation: [H][1] – Iron SkilletARM Leveling Guide – Navigation: [0-15] | [15-35] | [35-50] [50-60] | [60-64] | [64-70] | [70-80] Join our IRL Cross-World Linkshells (socials lol): Contact us about anything and everything. Don't be shy! Love our guides and want to let us know? Do you have questions or corrections? Suggestions for improvement? TALK TO US! How, you say? Comment below if it's about this guide. Message us on any of our social stuff above about anything. We organize our email situation if you are in it. 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