

KEY TO SUCCESS OR A MESS

A POWERPOINT REVIEW GAME

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You bring your review questions and we give you a colourful and fun way to score!

How to work the PowerPoint

This game is made of TWO PowerPoint presentation files (*key_success_part1* and *key_success_part2*).

Part 1 is the playing “board”. This contains **14 keys**.

Part 2 contains the **scenarios** which will determine whether the team score a bonus or not.

Only one of these presentations is visible at a time. So the game is played by “hopping” from one PowerPoint presentation to the other as each team has its turn.

Movement between the boards

On board 1 - the keys, click the chosen key to reveal a numbered rectangle. Then click on the rectangle to jump to the scenario.

On board 2 - the scenario slide, click on the “Back to the Keys” button to continue the game.

***** Remember, this will only work if you have BOTH FILES (key_success_part1 and key_success_part2). IN THE SAME FOLDER on your computer!**

The Purpose of the game

This game is an ideal way of reviewing your Bible lesson, and exploring life applications as well.

Before playing, you might like to discuss or explain what real success is. We are not speaking about riches, career success or fame. What other things characterize success? eg. A good character, respect, integrity, contentment, doing good, reaching our potential....etc.

The Key to true success comes from making right choices. Wrong choices in childhood and youth can mess up a whole life.

Application

This game goes really well with any story where the character makes a mess, or is tempted to do something wrong.

For example, Joseph showing off ; David not attacking Saul in cave; Abraham getting a son his own way instead of trusting God’s promise, the disciples turning away the children, Peter cutting off the man’s ear, etc.

In schools, the practical and moral message of the scenarios is appreciated very much.

How to play

1. Divide the group into TWO teams.
2. Ask a starter question to determine which team goes first.
3. Then start the review proper. A correct answer earns points (say 50) and also the right to choose a key. They can tell you which one they want by describing its colour, where it is on the boards, and which key it is beside. This encourages their powers of description.

Click on the chosen key. This will reveal a numbered rectangle. Click on this and you will jump to a scenario in the Part2 presentation.

4. Read the scenario and ask the children, “**Is this the key to success or a mess?**” If it is a key to success, award the bonus points (say 25).
5. Now use the button at the bottom of the scenario slide to jump back to the board 1 with the keys.
6. The other team now has a chance to answer a question and choose a key.

The winner is the team with the highest score when all the keys have been used, or when the time you have set has run out.

EXTRAS

For extra fun, there is a mega-bonus (50 points), which says: *“Make Jesus the Boss of your life”* .

NB. In schools where you are not free to proselytise make this mega bonus scenario read: *“Recognize your weaknesses and learn from your mistakes”*.

****You may edit the PowerPoint file to do this.**

Extra slides are provided with alternative scenarios. You can drag and reposition them into the slide positions 2-14.

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