

Burger Bar

A PowerPoint Review Game

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INSTRUCTIONS

How to work the PowerPoint

This game is made of TWO PowerPoint presentation files (*burger_bar_part_1* and *burger_bar_part_2_score_slide*).



The file *burger_bar_part_1* contains the playing "board".

This has 15 items - three each of a burger, fries, drink, ketchup and ice cream sundae. Each item is covered by a lettered image. The aim of the game is to gather one each of all the items.



The other presentation

(*burger_bar_part_2_score_slide*) contains the scoring chart.

To begin playing, open BOTH presentations at the same time.

Only one of these slides is visible at a time.

So the game is played by "hopping" from one presentation to the other as each team has its turn.

Movement between the boards is by means of the small oval blue buttons at the bottom of each slide. After a team has completed its turn, click on the button and you will be taken to the other board.

*** Remember, this will only work if you have both the files in the same folder on your computer!

How to play the game:

Have your own review questions ready before you start!

You may like to use the title slide to gain the attention of the group. This title slide is not used during the playing of the game.

Method:

1. Divide the group into TWO teams - Team A and Team B.
2. Ask a starter question to determine which team goes first.
3. Then start the review proper. A correct answer to your review question earns the right to choose a letter. That rectangle is removed by clicking on it, to reveal the item underneath.
4. Now use the button (at the bottom of the screen) to open the second presentation with the score chart.
 - *If this is the first time the team has spotted the item they revealed*, click on it in their line of items. A red tick (check mark) will be put on it. Click on the button to return to the playing board.
Now the other team has a chance to answer a question and choose a letter.
 - *If, on the other hand, the item revealed on the playing board had already been ticked on the score board*, then click on the small button (bottom of screen) to return to the playing board.

IMPORTANT : In this case, when back on the playing board, click on the item that was revealed, but not needed, and it will be covered again with a letter card.

You must click on the CENTRE of the item, or else you will exit the game. If you see the pointing finger cursor it is safe to click!

Revealing and then covering an item can cause great excitement, if the other team are looking for that particular item. They must be on the alert, and remember which letter it is hidden under! No wonder this style of game is sometimes called "Concentration"! Every time you return to the score chart it enables the teams to see at a glance what they have already collected, and adds interest to the game when they know what they are looking for, and what to avoid.

5. Now the other team has a chance to answer a question and choose a lettered card.

The game progresses like this, moving back and forward from the playing board to the score chart.

At times, especially when only one or two items are needed by a team, you may like to go to the score chart **even before the team chooses a card on the playing board**. Then you can build up excitement and hold their interest by pointing out something like: "Look, you only need the fries and ice cream to finish the game. Let's see if you can find one of them!" Then, back on the playing board, they choose their lettered card.

The winner is the first team to collect all 5 items or, if time or questions run out, the team that collects the most items.

Be sure to practise several times before playing this with the children. Then you will move easily from one board to the other and back again. And you will also learn how to click the centre of the images, and not the space between them, which will cause you to exit the game!

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