

Devon Strafford Little League

2013 By-Laws for AAA Division

Sportsmanship

- ◆ Managers, Coaches, Players, Parents, Spectators, and League Officials are required to exhibit appropriate behavior and sportsmanship at all times. Managers and Coaches must immediately address any bad behavior ~ including asking those concerned to leave the premises. The Devon Strafford Little League Board will support any action to uphold standards of good sportsmanship and behavior.
- ◆ Any altercation between Managers/Coaches, between Managers/Coaches and Umpires, and between Managers/Coaches and parents will not be tolerated. A warning will be given to the appropriate individual(s) for the first incident. A second incident will result in removal of individual(s) from the league for the season.
- ◆ Managers/Coaches, Players and Parents/Spectators may not question the judgment of the Umpire under any circumstances. If there is a question of interpretation of rules, politely call time-out and caucus with the other team and the umpire.
- ◆ Remember, this is a “game” that involves young children. Please lead by example and act in their interest at all times.

Safety

- ◆ All Managers/Coaches are required to attend the Devon Strafford Little League safety meeting, which will be held in March.
- ◆ Players are not permitted to handle bats until they are up to bat and enter the backstop. Each coach should assign a parent or assistant coach to enforce this rule during the games.
- ◆ Players not on the field must stay behind the backstops and in the dugouts or on the bench at all times.
- ◆ No metal spikes.
- ◆ Encourage players to wear mouth guards.
- ◆ Players must wear protective cups if they are catching. Catchers must use a “Catchers Mitt” in the Majors & AAA divisions.
- ◆ Feet-first sliding only in Majors and AAA, when the runner is advancing. Head first slides are permitted only when the runner is returning to a base.
- ◆ First aid supplies, ice, Player medical waiver forms, and a cell phone must be kept by the Manager at all times.
- ◆ **Batter may not throw their bats.** For AAA, AA, and A ~ the first occurrence in the season, the batter is given a warning. The batter is automatically out on the second (or more) occurrences. This rule must be monitored and enforced.
- ◆ **Coaches / Parents are not permitted to warm up pitchers.** Only players wearing appropriate catchers protective equipment are permitted to warm up pitchers.

Field / Equipment ~ Maintenance & Usage

- ◆ Managers, Coaches, and Players are responsible for the maintenance and care of all fields.
- ◆ Trash must be collected and removed after all practices and games.
- ◆ **Fields at Clarke and Wilson Park need to be raked/dragged and covered after each practice / game.**
- ◆ The DSLL Web-Site will update all on field status. If the fields are open (green light), Managers have the option not to play if Player safety or potential field damage is a concern. All rainouts should be re-scheduled through the Division Directors. Make-up games take priority over practice.
- ◆ Any field issues should be reported to DSLL immediately.
- ◆ Equipment issued by the league is the property of DSLL. At the end of the season all league issued equipment must be returned.
- ◆ The HOME TEAM generally takes the 1st base dugout, provides the game balls, and provides parent umpires where required.

2013 AAA Rules Summary

	AGE	PLAYER SELECTION	COACH SELECTION	RULES
AAA	11 10	<ul style="list-style-type: none"> ~ 8 Teams of 11-12 Players. ~ Team Manager selects players – all rosters to be approved by Division Director, VP Baseball, and Player Agent. ~ Players are drafted to a new team each year. 	<ul style="list-style-type: none"> ~ All Managers & Coaches require DSL Board approval. ~ Director / VP recommend Managers prior to draft. ~ Minimum 1 year coaching experience at AAA or AA level is a requirement. ~ Manager recommends 1-2 coaches prior to draft for AAA from volunteers. 	<ul style="list-style-type: none"> ~ LL Rules apply – Local Rules below. ~ Parent/Student Umpires used. ~ LL Pitching Rules will be enforced (see below) – in addition a Player can pitch a maximum of two (2) innings per game (2 innings equates to 6 outs). ~ Stealing is permitted only after the pitch has crossed home plate. No stealing of or advancing to home under <u>any scenario</u> (this includes pickoffs to third base). No delayed steals (overthrow of pitcher). ~ A runner when stealing, can't advance on an over throw to second base from the catcher. ~ A runner can advance a single base on an over throw to first base. A runner may continue to advance on over throws if the fielding team is making an attempt to make an out at another base. ~ Bunting is permitted. ~ Batted ball in play is live until controlled by the Defense on the Pitcher's Mound. ~ A continuous batting order will be used. ~ Each Player must play 4 innings in the field, maximum 2 innings at the same position per game. ~ Managers are encouraged to rotate players through all positions during season. ~ Games are 6 innings, two hour time limit on weekends, 6 run "mercy" rule per inning, games can end in a tie. ~ Games can be played with a minimum of 7 players. If a team doesn't have 7 player in attendance prior to game time, the game can be played, but the result will be a forfeit for the team that doesn't have the required players. If a team plays with less than 9 players, there is an automatic out in the batting order when the 8th and 9th players would have batted. The lending of players to field is allowed but at the discretion of the opposing coach.

Little League Pitching Rules - 2013

During the regular season the number of pitches that will be allowed per day for each age group are listed below:

League Age	Pitches allowed per day
17-18	105
13-16	95
11-12	85
9-10	75
7-8	50

During the regular season the rest periods required for pitchers ages 7 through 16 are listed below:

Pitches	Required Rest
1 – 20	None
21 – 40	One (1) calendar day
41 – 60	Two (2) calendar days and one (1) game
61+	Three (3) calendar days and one (1) game

In addition:

- Once a player has pitched 41 or more pitches in one day, they may not play the position of Catcher for the remainder of the day.
- There is no longer an “automatic walk” rule. All pitches count.
- Pitch Counts should be kept by both teams and verified after each inning.
- Game results and pitch counts are to be reported to Division Director after each game.
- A League Age 12 player may not pitch