



Pete Kokinis Baseball League

2020 Fall Administrative Rules

Sportsmanship first

I believe you can do your best to win and still show good sportsmanship. Winning at all cost probably means you either treated others disrespectfully or bent the rules a little. I don't know any competitor to go out and lose on purpose. Competitors will give their best each contest but the ones with character/sportsmanship will compete with class. Practicing Good Sportsmanship is a practice that all coaches and players must endorse while participating in the Pete Kokinis Baseball League.

- Pete Kokinis – League Director

RULE I: ORGANIZATION:

The Pete Kokinis Baseball League (“The League”) has been organized so that young persons up to age 20 may play baseball during the summer and have the benefit of regularly scheduled opposition. The League is comprised of three Divisions: Prep, Junior, and Senior.

RULE II: ROSTERS, PLAYER ELIGIBILITY, AND TEAM COMPOSITION:

1. Determination as to which Division a player is eligible to participate is determined by that player's age as of May 1.
 - a. The Transitional Division age limit is 12 years old. A player may become 13 on or after May 1 and still play in the Transitional Division for that season.
 - b. The Junior Division age range is 13 to 14 years old. A player must be 13 as of May 1; a player may become 14 on or after May 1 and still play in the Junior Division for that season. No 12-year old may play on a Junior team without permission of the League. 11-year-old players may not participate on a Junior team.
 - c. A player in the Senior Division must not turn 19 before May 1. The minimum age for a player participating in the Senior Division is 14. No thirteen-year-old may play in the Senior Division without permission from the league.
 - d. Players who are on a Greater Hartford Twilight League or Senior American Legion roster are ineligible to participate on a Senior Division team.
 - e. Players who are on a Prep or Junior American Legion team may request a waiver to participate from the Pete Kokinis Baseball League.
 - f. Up to five Junior Division players may be double rostered on a Senior Division team.
 - g. Transitional players may not double roster on a Junior Division team.
 - h. Players may not be double rostered on teams within the same Division.
2. All players must submit a copy of their birth certificate to their coaches to support their age qualification listed on their team roster.
3. Penalty for ineligible player participating in any League game based upon age: League Director shall declare a Forfeit.
4. Players should be organized into teams with at least 13 names on the roster. Teams will not be permitted to have more than 16 players including double rostered players. Only one team or group of players will be allowed to represent each team. Two separate teams are not allowed to play using one team name.
5. A player may represent one team per division in the League. Once the season starts, a player may not quit a team and join another team.

6. The deadline to add players to the team roster is September 26. After this date, players may be added because of injury or extenuating circumstances upon approval from the League.
7. A player must participate in half of the team’s regular season games in order to be eligible to play in the playoffs. Where an odd number of games is played, round down to determine eligibility. For example, if a team plays 15 out of 16 games, players must participate in 7 games to qualify for the playoffs. A Junior player double rostered on a Senior team must participate in half of the Senior team’s games in order to qualify for the Senior playoffs.
8. Each team must have an adult manager or coach who is not a player. The manager or coach must be present during all games.
9. All players shall wear uniforms bearing the Pete Kokinis Baseball League patch on the right arm two inches up from the bottom of the sleeve. On a vest, the logo is worn on the right side opposite the heart. A jpg file is available on the League Website to supply to uniform vendors. If a team wishes to use the sew-on patch, it is available at no cost while supplies last. Contact the League Director for more information.

Rule III: REGISTRATION, INSURANCE, SCHEDULING MEETING, AND BACKGROUND CHECKS

1. The cost of team registration is:

2020 PKBL Fall Registration	Transitional (12)	Junior (13-14)	Senior (15-18)
Without Insurance	\$1375	\$1400	\$1525
With Insurance	\$1575	\$1675	\$1875

- Insurance is mandatory for all teams; you may purchase it yourself or through the League.
 - The registration fee covers umpires (See Rule IV, Paragraph 4) and insurance (if purchased through the League).
2. **Payment of the team registration fee is due by August 10, 2020. If a team withdraws before the preliminary schedule is released (approximately July 30, 2020), any registration fees paid will be refunded. If a team withdraws after the preliminary schedule is released, the team will receive a refund of registration fees paid less \$200. After August 28, 2020 there are no refunds.**
 3. The Pete Kokinis Baseball League reserves the right to refuse a team registration.
 4. All teams should complete player registration prior to beginning practice to ensure that all players are covered by insurance.
 5. A team representative must attend the League Scheduling Meeting the week of August 3, 2020. If a team misses that meeting and still wants to participate in the league, a fine of \$200 will be assessed.
 6. A signed COVID-19 Waiver for all players, coaches, and adult volunteers (scorekeepers, etc) must be submitted VIA EMAIL to the League before that person can participate in any team activity. THIS IS MANDATORY.
 7. The following must be submitted VIA EMAIL to the League office before the first game is played. All forms are available on the League website. WE WILL NOT ACCEPT PAPER SUBMISSIONS IN THE INTEREST OF SAFETY. SCAN OR TAKE PICTURES OF ALL DOCUMENTS.
 - a. Player Registration forms
 - b. Copy of Player Birth Certificate
 - c. Signed COVID-19 Waiver for all players, coaches, and adult volunteers (scorekeepers, etc). See #6 above.
 - d. Roster Form
 8. A medical release form is to be kept by in your First Aid kit in case of emergency.

9. Participation in a game by an unregistered player will result in the forfeiture of the game(s) in which the player has participated.
10. Players may not transfer from one team to another.
11. Certificates of Insurance must be submitted to the League office before the first game is played.
12. In the event of an injury requiring treatment from a doctor or physical therapist, an Injury Report must be filed with the League Director. An accident insurance claim form will be sent to the player or parent to be completed and returned to the insurance company. The toll-free number for claim information is on the claim form.
13. Background checks for anyone meeting players are mandatory. Anyone failing the check or anyone who refuses to participate in the program will be suspended from the League and may not participate in any game or practice. See the League website to submit a Background Check.
 - a. Background Check Disqualifying Criteria: A record or disclosure from a background check containing one or more of any of the following disqualifying offenses will lead to a determination of “reject” indicating that individual is prohibited to serve as a Manager, Coach, or any other position that comes in contact with players:
 - Conviction of a felony
 - Conviction of a crime involving a minor, regardless of the offense
 - Conviction of a crime involving force or threat of force against a person
 - Conviction of a crime in which sexual behavior is an element, including “victimless” crimes of a sexual nature (including pornography)
 - Conviction of a crime involving controlled substances (not paraphernalia or alcohol)
 - Conviction of a crime involving cruelty to animals
 - Any sex offender registrant
 - Refusal to undergo background screening
 - b. If a Designated Individual is charged with or has a case pending that involves any the disqualifying criteria above, that individual will not be allowed to volunteer until legal adjudication has been made.
 - c. If the League becomes aware of information that a youth program volunteer may have sustained one of the disqualifying criteria in the interim after a required background screening has been conducted, that individual will be prohibited from having contact with players until accuracy of the information has been validated by the League Director, or his designee, via our Background Check service provider. If the disqualifying criteria are validated, that individual will immediately be removed and prohibited participating in games and practices. The individual is responsible for reporting a potential incident to the League Director.
 - d. The League may reserve the right to prohibit any individual from participating in games and practices if at any time the Organization in its opinion deems the individual unfit to work with minors.
 - e. Findings: The League Director, or his designee, will receive email notification from the service provider when a background check screening has been completed. The League Director, or his designee, will then log on to obtain background check findings. The background check findings generated by the service provider will reflect an “accept” or “reject” designator. An “accept” designator means the background check of an individual does not contain disqualifying criteria previously set forth and may serve as staff on a team. A “reject” designator means the background check of an individual contains disqualifying criteria and that individual is prohibited from serving as staff on a team. This system of reporting eliminates the need to disclose specific criminal history details. The League Director, or his designee, will follow-up with each individual to advise the outcome of either an “accept” or “reject” designator.

- f. Appeals: If an individual has concern with the outcome of their background check report, they should contact the service provider directly to dispute. The League will not disclose or discuss specific report results other than “accept” or “reject” and will only disclose those results to parties deemed by the League as having a “need to know”.

Rule IV: LEAGUE SCHEDULE AND STANDINGS

1. Teams in each division shall play 16 regular season games.
 - a. The Transitional Division shall be a developmental league.
 - b. The Junior and Senior Divisions shall have developmental (Blue) and competitive (Red) sub-divisions. If there are not enough teams for both developmental and competitive sub-divisions, teams will be consolidated into one sub-division. Teams may further be divided geographically.
2. Any conflicts regarding the scheduling of games must be submitted to the League prior to the final posting of the schedule. The schedule should be completed at the scheduling meeting. Following the meeting coaches will have two days to resolve conflicts and return the final schedule to their respective supervisor. Once the schedule is completed, no games shall be rescheduled except for weather or unplayable field conditions.
3. **If a team forfeits more than one game during the season, that team will be excluded from playing the remainder of its schedule from the date of the game forfeited.** Additionally, this team will be ineligible from participating in the League the following season without paying a \$200 bond. The bond will be returned if the season is completed. Registration fees will not be refunded.
4. The League shall provide two umpires from the Hartford Board of Approved Baseball Umpires for each game. Teams may not hire their own umpires.
 - a. If the Hartford Board does not cover games in your town, the League will arrange for umpires from the local Umpire Board. The ‘home’ team (the team batting last) is responsible for paying the umpires at the field before the game. The team paying the umpires will submit for reimbursement at the end of June and at the end of the season.
5. The League will use a point system for purposes of maintaining standings. Two points will be awarded for each game won and one point for a tie. Tie games will not be replayed. The team ending the regular season with the most points will be declared the regular season champion and the first seed in the playoffs. If a game is not played by mutual agreement, no points will be awarded. If a game is forfeited, two points will be awarded to the winner and no points to the loser. Suspended games that are not completed shall be considered a no contest and no points will be awarded.

Tiebreakers for the League standings will be determined in the following order:

- a. Points
 - b. Wins
 - c. Head to head competition
 - d. Runs against
 - e. If still tied, a coin flip will determine playoff seeding. If three or more teams are tied, seeding will be determined by lot.
6. The manager of the winning team is responsible for reporting scores to the League and the Hartford Courant. Regular season scores must be reported by 8:30 PM or upon game completion. Playoff scores must be reported immediately upon conclusion of the game. Report the score to your Supervisor who will enter the game score in the League website. Games scores must be reported no later than 9:45 p.m. to the Hartford Courant at (860) 241-6435, 800-524-4242, ext. 6435, or e-mail scores to localsports@courant.com. In the event the game ends in a tie, the Home team shall report the score. Teams are encouraged to report scores to their local newspaper as well.

Rule V: POSTPONEMENTS

1. Postponements shall be made for weather or field conditions only. The home coach shall decide on the postponement. Home team coach will contact visiting coach and umpires 1½ hours prior to the scheduled game time. Once the umpires and coaches meet at the field for the pregame conference (exchange of lineup cards, if used), the final decision to postpone the game rests with the judgment of the umpires. Your Division Supervisor must be notified of the postponement.
2. If a team postpones a game less than 24 hours before game time, except for weather or field conditions, a forfeit will be declared.
3. Coaches are not to contact the Fall Commissioner for the Hartford Board to postpone or reschedule games. ALL games MUST be scheduled or rescheduled through the appropriate Division Supervisor.
4. If a game is postponed, the home team is responsible for contacting the visiting team and reporting the date, location, and time of the new date to their Division Supervisor. If the home field is not available, the make-up game will be played at the visiting team's home field with the originally scheduled home team retaining its home team batting position.

Rule VI: PROTESTS

All protests must be emailed to the Division Supervisor and to the Division Director no later than 24 hours after the protested game. The manager disputing the play must inform the umpire that he/she is "playing the game under protest" before the ball is put back in play. The scorebook shall be documented as to exactly when and why the game was protested and the status as to outs, runners, count on batter, etc. Protests will only be allowed on interpretation of the rules and not on judgment calls rendered by the umpire(s). The Protest Committee will judge all protests. The decision of the Committee is final. The team that files a protest will pay a \$50 protest fee that will be returned if the protest committee rules in favor of the protest.

Rule VII: CONDUCT

General - The responsibility of the conduct of the team rests with the coaching staff. Any conduct by coaches or players deemed unacceptable will be subject the disciplinary action by the League including but not limited to suspension and or expulsion from the League. Any coaches, players and team personnel involved in fighting will be subject to the penalties below. Coaches are not to use or permit profanity by players and team personnel.

1. The following are specific penalties to be imposed to players, coaches, managers and bench personnel:

Major Infractions

- Physical contact with an umpire – Suspension for the season
- Spitting on a umpire – Suspension for the season
- Fighting – Aggressor is Suspended for the remainder of the season, victim is subject to a lesser penalty, if necessary, according to the report submitted by the Umpires. There will be no appeal.
- Second Ejection – Up to suspension for the season
- Verbal Abuse – Up to suspension for the season
- Kicking dirt on an umpire – 3 game suspension
- Chanting – If the chanting is an attempt to disrupt the pitcher when the pitcher is about to make a pitch, it will be considered "Unsportsmanlike," The manager shall be warned. If the chanting continues, the manager will be ejected. If the chanting still continues, the game will be declared a forfeit.

2. All game ejections require the player, coach, manager, or bench personnel to sit out, at a minimum, the next scheduled game (See Rule VII, paragraph 8). The coach or manager is required to report the incident to their next opponent and to their Division Supervisor before the next scheduled game.
3. The penalties detailed in 1 above apply to both the regular season and playoff games.
4. Suspensions will continue into the next season if the suspension cannot be completed during the regular season or playoffs.
5. A player, manager or coach suspended a second time during the season for a major infraction will be suspended for the remainder of the regular season and playoffs.
6. Team personnel shall not use tobacco or tobacco-like products within the confines of the playing field. Penalty: ejection.
7. Coaches are responsible for the conduct of their team and their fans. Games can be suspended if teams and fans are out of control and do not heed warning.
8. The League determines the length of a suspension and reserves the right to add to the length of a suspension up to and including expulsion from the League.
9. Multiple suspensions by players or coaches over multiple games may result in suspension of the Manager at the discretion of League Administration.
10. There is no appeals process for suspensions/expulsions. The decision of the League is final.

VIOLATIONS-PENALTIES

VIOLATION	FIRST OFFENSE	SECOND OFFENSE
Taunting, ridiculing or arguing with an umpire, coach, player or fan	Warning or ejection from game or program (depending on the severity of conduct)	Ejection from game or suspension/ejection from the program
Using abusive or vulgar language	Warning or ejection from the game or program (depending on severity of conduct)	Ejection from game or suspension/ejection from the program
Throwing equipment or any other object	Warning or ejection from game or program (depending on severity of conduct)	Ejection from game or suspension/ejection from the program
Engaging in disruptive or inappropriate behavior	Warning or ejection from game or program (depending on severity of conduct)	Ejection from game or suspension/ejection from the program
Conduct that endangers others	Ejection from game or program (depending on severity of conduct)	Ejection from game or suspension/ejection from the program