


|  ARDSLEY LITTLE LEAGUE RULES QUICK GUIDE | TEE BALL | BOYS A | BOYS AA | BOYS AAA | BOYS MAJORS | BOYS JUNIORS | GIRLS A | GIRLS AA | GIRLS AAA | GIRLS MAJORS |
|---|-------------|--------------|--|--|---|---|-------------|--|--|---------------------------------------|
| Regulation ball size/number/type | T-Ball | Level 5 Soft | Level 5 Soft | Official Little League | Official Little League | Senior League Baseball | 11" Soft | 11" Soft | 11" Hard | 12" Hard |
| Players on defense | Full Roster | Full Roster | 10 | 10 | 9 | 9 | Full Roster | 10 | 10 | 9 |
| Outfielders must be on outfield grass | Yes | Yes | Yes | Yes | No | No | Yes | Yes | Yes | Yes |
| Coach in outfield on defense | Yes | Yes | Yes | No | No | No | Yes | Yes | Yes | No |
| Pitching distance <small>Back tip of home plate to front of pitching rubber</small> | N/A | N/A | 40' | 46' | 50' | 60' | N/A | 30' | 35' | 40' |
| Pitcher, coach or kid | N/A | Coach | Kid (See below) | Kid | Kid | Kid | Coach | Kid (See below) | Kid (See below) | Kid |
| Pitcher inning limits <small>1 pitch constitutes pitching an inning</small> | N/A | N/A | 3 | No | No | No | N/A | 3 | 3 | No |
| Pitcher removed return to pitch | N/A | N/A | No | No | No | Yes (See below) | N/A | Yes | Yes | Yes (See below) |
| Dropped third strike | N/A | No | No | No | Yes | Yes | No | No | No | Yes |
| Infield fly rule | No | No | No | Yes | Yes | Yes | No | No | No | Yes |
| Bunting | No | No | No | Yes | Yes | Yes | No | No | No | Yes |
| Stealing | No | No | No | Yes Crosses plate. 8/game. 1 base/batter Double steals count as 2 | Unlimited On release | Unlimited On release | No | No | Yes Crosses plate. 6/game, 3/inning. Double steals count as 2 | Unlimited On release |
| Stealing home, advance on overthrow | No | No | No | No | Yes | Yes | No | No | No | Yes |
| Play is over rule | N/A | N/A | Yes (See below) | N/A | N/A | N/A | N/A | Yes (See below) | Yes (See below) | N/A |
| Extra innings | No | No | No | Time permitting, 7 innings maximum | Time permitting, 7 innings maximum | No limit, time permitting | No | No | Time permitting, 7 innings maximum | Time permitting, 7 innings maximum |
| Mercy rule | No | No | 5 run limit/inning except last played | 5 run limit/inning except last played | 4 innings if 15 runs, 5 innings if 10 runs | 4 innings if 15 runs, 5 innings if 10 runs | No | 5 run limit/inning except last played | 5 run limit/inning except last played | 12 runs after 5 innings |

GENERAL **PITCHER COACH OR KID** Boys AA, Girls AA, Girls AAA only

ALL DIVISIONS 6 inning game. Roster batting. Except for in playoffs, under no circumstances may a new inning start 2 hours and 15 minutes after actual (not scheduled) start time. However, if a game immediately follows on the same field, no inning may start 1 hour and 45 minutes after actual (not scheduled) start time. Umpires' discretion when weather/visibility is a concern. For baseball (Boys Majors and under) all bats must be either solid wood or display the USABat logo. Maximum of 33" length, 2 5/8" diameter. For softball, non-wood bats must have a BPF of 1.20 or less. Juniors and Seniors, refer to littleleague.org for more information on bats. Batters must keep one foot in the batters box unless one of the 8 exceptions specified in Rule 6.02c occurs. Violators will be issued a warning by the umpire. If a player starts an inning as the catcher, that player may not come in to pitch during that inning. Boys Majors: Balks will result in a warning to the pitcher, but runners will not advance a base.

GIRLS MAJORS A pitcher removed may return to pitch, but only once in the same inning.

BOYS JUNIORS 7 inning game. A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game. Weeks 1-3 no balks called. Week 4 and on, 1 warning per inning. Metal spikes are allowed. Catchers must have throat guards.

BOYS AA After a pitcher walks/hbp 3 batters in an inning, the offensive coach will assume pitching duties for the remainder of the inning. When the coach pitches, the batter can hit or strikeout. The umpire will call strikes only. The coach must pitch from no less than 30'. Pitcher removed for the coach may return as pitcher the next inning. Once removed from the mound for another kid pitcher, the player may not return as pitcher in the same game.

GIRLS AA After a pitcher walks/hbp 3 batters in an inning, the offensive coach will assume pitching duties for the remainder of the inning. When the coach pitches, the batter can hit or strikeout. The umpire will call strikes only. Pitcher removed for the coach may return as pitcher the next inning. If pitcher is removed for another kid pitcher before 3 walks, she may not return to pitch in the game. Maximum of 2 kid pitchers per inning.

GIRLS AAA After a pitcher walks/hbp 3 batters in an inning, the defensive coach may substitute another pitcher or have the offensive coach assume pitching duties for the remainder of the inning. Maximum of 2 kid pitchers per inning. When the coach pitches, the batter can hit or strikeout. The umpire will call strikes only. The coach must pitch from pitcher's mound (35'). Once removed from the mound for another kid pitcher, the player may not return to pitch in the same inning. However, they may come back in to pitch in a later inning.

PITCH LIMITS/COUNTS League age, pitches/innings per day, full calendar days of rest between games

| BOYS | LEAGUE AGE | PITCHES | REST | GIRLS | LEAGUE AGE | INNINGS | REST |
|------|------------|---------|------|-------|------------|---------|------|
| | 13-16 | 95 | 4 | | 15-16 | 76+ | 4 |
| | 11-12 | 85 | 3 | | | 61-75 | 3 |
| | 9-10 | 75 | 2 | | | 46-60 | 2 |
| | 7-8 | 50 | 1 | | | 31-45 | 1 |
| | | | 0 | | | 1-30 | 0 |

PLAY IS OVER RULE Boys AA, Girls AA, Girls AAA only

BOYS AA, GIRLS AA A play will be deemed over, when either (a) the pitcher has the ball in the immediate vicinity of the pitcher's mound, or (b) the ball has been thrown to the pitcher and it lands in or crosses the immediate vicinity of the pitcher's mound. At that point, any runner who is not at least halfway to the next base must return to the previous base. Players may advance a maximum of one base per play on overthrows to any infield base (including home).

PITCHER TO CATCHER/CATCHER TO PITCHER Boys A, AA, AAA, Majors, Juniors only

In the same game, a pitcher with 41 or more pitches cannot catch, and a catcher for 3 or more innings cannot pitch.

GIRLS AAA A play will be deemed over when the pitcher has the ball in the immediate vicinity of the pitcher's mound. At that point, any runner who is not at least halfway to the next base must return to the previous base.