PLL - NY District 4 Fall Baseball, Little League Rules Matrix

Current Year Green Book applies in all situations except as below. Pre-game meeting to discuss ground rules and other agreed-upon modifications.

Fall 2018

Description	Juniors/Seniors 60/90 *	Intermediate 50/70 *	12U 46/60 (Red)	12U 46/60 (White)	10U 46/60 (Red)	10U 46/60 (White)	8U 46/60
Inning start prior to next game; half- inning allowed or full-inning	No inning to start after 2:15	No inning to start after 2:15	Game must end by 2:15	Game must end by 2:15	Game must end by 2:15	Game must end by 2:15	Game must end by 2:15
Innings	7	7	6	6	6	6	6
Pitching	Player Pitch	Player Pitch	Player Pitch	Player Pitch	Player Pitch	Player Pitch	Machine/Coach
Maximum pitches per game	2 Innings	2 Innings	2 Innings	2 Innings	2 Innings	2 Innings	6/batter, then strikeout or coach pitch
Rest	Williamsport	Williamsport	Williamsport	Williamsport	Williamsport	Williamsport	0
Coach pitch	No	No	No	No	No	Coach/Player	Machine
Balk	Yes	Yes	No	No	No	No	n/a
Dropped third strike	Yes	Yes	Yes	Yes	No	No	n/a
Batting order	Continuous. Late players at bottom	Continuous. Late players at bottom	Continuous. Late players at bottom	Continuous. Late players at bottom	Continuous. Late players at bottom	Continuous. Late players at bottom	Continuous. Late players at bottom
Innings of minimum play	3 innings	3 innings	3 innings	3 innings	3 innings	3 innings	3 innings
Infield fly	Yes	Yes	Yes	Yes	No	No	No
Stealing when ball reaches plate	Leadoffs, stealing any time	Leadoffs, stealing any time	Yes	Yes	Yes	Not home and not catcher return throw	No stealing
Overthrow (in play)	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited	1 base at risk	1 base at risk
Per inning run limit	5 per half inning (unlimited last inning)	5 per half inning (unlimited last inning)	5 per half inning (unlimited last inning)	5 per half inning (unlimited last inning)	5 per half inning (unlimited last inning)	5 per half inning (unlimited last inning)	5 per half inning
Ten run rule ("mercy")	No	No	No	No	No	No	No
Standings	No	No	No	No	No	No	No
Coaches	Coach's box and dugout only (3 Coaches MAX allowed)	Coach's Box and dugout only (3 Coaches MAX allowed)	Coach's Box and dugout only (3 Coaches MAX allowed)	Coach's Box and dugout only (3 Coaches MAX allowed)	Coach's Box and dugout only (3 Coaches MAX allowed)	Coach's Box and dugout only (3 Coaches MAX allowed)	2 defensively, 1 in dugout w/ players
Pitching warm-ups	1 min. between innings, no coach catching	1 min. between innings, no coach catching	1 min. between innings, no coach catching	1 min. between innings, no coach catching	1 min. between innings, no coach catching	1 min. between innings, no coach catching	
Protests	No	No	No	No	No	No	No
Batting safety	On deck allowed	On deck allowed, if safe	No on deck	No on deck	No on deck	No on deck	No on deck
Bats	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10	Rule 1.10
Bunting	Yes	Yes	Yes	Yes	Yes	Yes	No
Defensive positions	9	9	9	9	9	10 (4 outfielders)	10 (4 outfielders)
Home plate	No special rules	No special rules	No special rules	No special rules	No special rules	No special rules	No coach behind catcher
Extra bases	Yes	Yes	Yes	Yes	Yes	Yes	2 bases if hit in air to outfield at risk
Umpiring	Field and plate provided by Home Team	Field and plate provided by Home Team	Plate provided by Home Team	Plate provided by Home Team	Plate provided by Home Team	Plate provided by Home Team	No umpires
Official game	4-1/2 innings if home leading, 4 if visitor. Extra innings if needed and time allows	4-1/2 innings if home leading, 4 if visitor. Extra innings if needed and time allows	3-1/2 innings if home leading, 4 if visitor. Extra innings if needed and time allows	3-1/2 innings if home leading, 4 if visitor. Extra innings if needed and time allows	3-1/2 innings if home leading, 4 if visitor. Ties count	3-1/2 innings if home leading, 4 if visitor. Ties count	3-1/2 innings if home leading, 4 if visitor. Ties count
Scores and pitch counts	No standings kept	No standings kept	No standings kept	No standings kept	No standings kept	No standings kept	No standings kept
Courtesy/pinch runner	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs	No, catcher should be ready with 2 outs
Field responsibility	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary	Home team to prep and clean up, tarp if necessary