

TOURNAMENT INFORMATION:

Each game is two 15 minute running time halves – 2 minute half time

No timeouts allowed. Fast break (3 vs. 2 advantage) for all penalties. Flagrant fouls will result in player removal for 5 minutes.

TIEBREAKER RULES: 1) Overall Record 2) Head-to-Head 3) Goals Against

FIELD MAP & PARKING INSTRUCTIONS:

For games on AP Farm (Field 4), Park at the High School and use the designated crosswalk to access the field. No parking in the traffic circle at AP Farm.

