

2018 Wasco 8U Summer Showcase TOURNAMENT RULES

THE FOLLOWING RULES WILL APPLY TO THE TOURNAMENT

General Rules

1. Team placement in the tournament is secured when tournament fee is paid. Trophies will be awarded to first and medals for second place. All teams have a three-game guarantee, weather permitting.
2. Teams must be ready to play 30 minutes before the scheduled start of their game or be subject to a forfeit of the game.
3. Entry fees must be paid; insurance certificates presented, and rosters must be filled out and turned in before your first game. There will be NO roster changes after your first game begins.
4. The maximum roster is 14 players, the minimum 9, that can only be used during the tournament. A team may start a game with 9 players and finish with 8.
5. Home team will be determined by a coin toss for all games except for bracket play of which the home team is the higher seed.
6. Birth Certificates must be made available upon request. Any challenge or protest of age must be made before the game or by the conclusion of a game involving the two teams. No challenge of age can be made after the game concludes.
7. There is no bunting allowed in this tournament. Fake bunt and then swinging away is not allowed. The batter will be called out when doing this.
8. There will be no rules protests allowed. All situations will be settled on the field immediately by the umpire. If you have a procedure concern or question during a game, please halt the game immediately and send for a Tournament Official. Time of game will be stopped.
10. THERE WILL BE NO PROFANITY OR UNSPORTSMANLIKE CONDUCT ALLOWED, THIS INCLUDES ANY HARASSING OF UMPIRES, OPPOSING PLAYERS OR COACHES BY ANY PLAYERS, COACHES OR FANS. ANY OCCURRENCE WILL RESULT IN EJECTION FROM THAT GAME. ANY OCCURRENCE RESULTING IN A PLAYER, COACH OR FAN BEING EJECTED FROM A GAME WILL BE REVIEWED BY THE TOURNAMENT OFFICIALS AND IS SUBJECT TO REMOVAL FROM THE GROUNDS FOR THE REMAINDER OF THE TOURNAMENT. THIS INCLUDES ANY NEGATIVE CHEERING TOWARD THE OTHER TEAM. THIS MEANS NO CHATTER AND NO REFERRING TO AN OPPOSING PLAYER IN ANY WAY UNLESS IT IS POSITIVE! POSITIVE CHEERING FOR ALL TEAMS IS ALLOWED AND ENCOURAGED. MANAGER'S ARE RESPONSIBLE FOR THEIR TEAM AND THEIR TEAM'S FANS BEFORE, DURING AND AFTER THE GAME. All chants, both offense and defense, must end when the pitcher becomes set.
11. All players on your roster must be picked from your local league. This means they registered with your youth baseball organization and played there the entire season. If players participated in the Chicago Sunday Travel league (part time travel rec kids), this is allowed. No full-time travel players.

12. Teams will use a continuous batting order with all players present and on the roster assuming a spot in the batting order.

13. In case of injury, the injured player's spot in the batting order is skipped without consequence. The injured player cannot return in that game. Kids who come late may be added to the end of the line up without penalty.

14. Teams are allowed to use free substitution. This means they can move players in and out of their fielding positions at will, provided they are listed in the batting order. This does not include the pitcher. Each player must play three innings, per game, in the field and at least one in the infield unless the game is shortened by the mercy rule.

15. A courtesy runner will be allowed for the pitcher and catcher of record at any time. The runner must be the player that made the last batted out. If the last out is either the pitcher or catcher, then the runner is the next "out" in the order.

16. No infield warm up is permitted before a game. Use outfield grass or side of fields for team warm ups.

17. Players must slide or avoid contact. If in the opinion of the umpire it is the intent of the runner to knock out the fielder, the runner will be out and may be ejected from the game. Their spot in the order will be an out on subsequent at-bats.

19. No jewelry can be worn by players.

20. No metal spikes or cleats are permitted.

NOTE: A player's age is determined as of May 1st of the current year.

Refund Policy Every effort will be made to keep the tournament going as originally planned. However, in the event of inclement weather or other circumstances, the tournament director reserves the right to take any and all of the following actions. 1) Reschedule games to another date, time or location 2) Alter the length and number of games 3) Cancel games.

If no games are played the entry fee minus a \$50 registration fee will be refunded. If one or more games are played no refunds will be given.

THE FOLLOWING RULES APPLY TO BOTH 8U DIVISION ONLY (unless specified)

Base Paths: 55 feet Pitching Rubber: 44 feet for kid pitch, 40 feet (Coach Pitch) ☐ Time Limit: 1h 40 min. No new inning can start after 1h 40m from the official start. Max Innings: Six (6). Players in the field: nine (9), with three outfielders required. Coach pitch is allowed 4 kids in the outfield. Mercy Rule: 18

runs after 4 innings, 14 after 5. There are no time limits for the championship game or consolation game.

1. No stealing and no lead offs. Base runners can only advance on a batted ball. Or if forced by a walk or hit-by-pitch (kid pitch). Runners can advance to a secondary lead once the ball crosses the plate and a play can be made on them (kid pitch). Runners may not advance home on a passed ball from 3rd base.
 2. Bats: 2 1/4-inch diameter bats only, no weight restrictions, no big barrel.
 2. No bunting.
 3. No infield fly rule.
 4. Coaches pitch all innings. For kids pitch league, kids pitch all innings.
 5. Every player must play a minimum of three defensive innings per game with at least one in the infield.
 6. A continuous batting order with all players batting will be used.
 7. Fake bunt and then swinging away is not allowed. The batter will be called out when doing this.
 8. For coach pitch each batter will receive a total of five pitches per at bat. A foul ball after the fifth pitch is not considered a pitch or an out until an attempted swing and miss occur. Three swinging strikes will be a called out, there are no walks or base given for a batter hit by pitch. If there is a swing and a miss after the 5th pitch, the batter is out.
- For Kid pitch, each kid can pitch a max of two innings per game.
9. There will be a maximum of five runs scored per inning except for the final inning (6th inning only). The final inning will have a max run scored limit of 10.
 10. Tie breaker - In the event that a pool game is a time the following steps will take place in order to provide a victor. If time has not expired, California rules apply: starting with each team at bat with one out, man on 2nd base, a count of one ball, one strike with the home having last bats. If the game is still tied the team, the result will be a tie. In bracket play, California rules apply until a winner is determined.
 11. One coach may be in the outfield on defense.
 12. On offense one coach may be positioned near home to assist with pass balls.
 13. If batted ball hits the coach pitching, the ball will be called a foul and counted in the pitch count.
- INFIELD POSSESSION RULE (Coach Pitch only):** Once the pitcher has possession of the ball (within the designated chalked circle, or roughly a 12-foot diameter area around the pitching plate as estimated by the umpire), and a base runner has not reached halfway to the next base, he must return to the previous base. If a play is made on a runner at 2nd base and the ball is overthrown prior to the umpire stopping the play, the runners may advance one base only. On any overthrows from the outfield position to all bases (1st, 2nd, 3rd, & home), the base runners will be allowed to continue to advance to

the next base until the pitcher has possession of the ball. If the ball is in possession by the pitcher prior to a runner passing the halfway point, he must return to the previous base. Any base runner behind him will return to their previous base as well.