
NORTH CITY YOUTH BASEBALL – 100 INNING GAME – RULES/GUIDELINES - SHETLAND

*Games to be played on Shetland Field at the Hickman Location

*Game will be played with the ball being hit from the tee

*After 3 outs are made, or 5 batters bat without 3 outs being registered, inning is concluded and bases are cleared. Team at bat will bat through 2 innings before switching sides (field to hitting, hitting to field)

*No stealing, no leadoff, run on contact only, no extra base on overthrow

*Coaches are asked to rotate players to all positions throughout the day

*Outs may be made through caught balls, force outs, or tag outs

*Mini games will last 45 MINUTES; teams will rotate in and out of the big game at 45 minute intervals throughout the day – with a 30 Min break at 1:00

*Every team will play at least 2 mini games throughout the day or until 40 innings are reached or darkness issues.

*New teams will rotate into the game between full or half innings-after the team at bat has completed 2 innings

*Coaches will rotate along with their teams. Remember when your team next plays and be sure to collect your players at least 10 minutes before your next scheduled game time.

*There will be two main teams in each Division: Navy Blue and GREY

The Navy Blue team will consist of players from: Team Victor, Team Parmenter, Team Sanchez

The Grey team will consist of players from: Team McTaggart, Team Peart

*The game umpire/pitcher (coach) from each team will load the ball on the tee. A player will field the pitcher position and will be allowed to stand in a designated starting position.

*Teams will field all players on their team and all players will bat in order. Field 6 infield positions and then balance in the outfield.

*Coaches are encouraged to play every player in the infield and outfield throughout the game

*The score of the game is not important. A day of fun in the sun and lots of great play is most important.

*It may be necessary at times or late in the day for a team to borrow players from another same colored team to fill out their roster. This is allowed. Free substitution is allowed during the game.

Game schedule: SHETLAND (NAVY BLUE: 1st base dugout, bats first to start the day, Scorekeeper for Mini Game)
(GREY: 3rd base dugout, fields first to start the day, Updates Master Scoreboard)

10:00am - Victor vs. Peart

11:00am - Parmenter vs. McTaggart

12:00am - Sanchez vs. Peart

1:00pm - 1:30pm BREAK

1:30am - Victor vs. McTaggart

2:30pm - Parmenter vs. Peart / McTaggart

3:30pm - Sanchez vs. Peart / McTaggart

If teams still want to play you are more than welcome to continue the fun.

Need at least one umpire/pitcher for each game. Prefer one from each side and they can rotate pitching vs. field calls.

Charcoal teams will be the scorekeepers for the Mini Games, and the Blue team will update Master Scoreboard at hourly rotations.

Goal is to try and finish 30 innings-To accomplish that in the 4 hours, you need to average about 8 innings per hour. The key is to be organized and have the players ready to hit and to rotate teams in and out of the dugout quickly between the 2 inning turns and on the hour when new teams rotate into the game. You and anyone else you can recruit would be the ones to get the next set of teams ready to rotate into the game on the hour.

Bronco Teams are each assigned to support both teams at one of your Mini Games. They may arrive after your game has started or need to leave early, that is fine. We want them to be involved as long as they can to provide support and

encouragement for the Shetland players. Please let them know where and how you want them to help!