

# Chantilly Little League



2018 Fall Season  
Managers and Coaches Meeting



# Welcome

- Thank you for volunteering your time to the boys and girls of our community.
- Hope the season is as rewarding for you as you will make it for the players.
- If you have not already done so, please submit your background check form and Little League Volunteer application.
- 2018 Fall Season – Opening Day: Sept. 15



## Board Members

- President– Rob Fitzhugh
- Chantilly American Vice President – Frank Nava
- Chantilly National Vice President – Rick Anderson
- Player Agent – Mike Edwards
- Coach Coordinator – Charlie Zost
- Secretary/Scheduler – Tom Phillips
- Treasurer – Ed Sammler
- Safety Officer/Equip. Mgr. – John Lesch



## Board Members (cont.)

- Umpire in Chief – Tom DeFranco
- Director of Field Maintenance – Carmen Giannini
- Single A Coordinator – Sean Collins
- Tee Ball/Coach Pitch Coordinator – Scott Dowling
- Information Officer – Chuck Ament



# Mission Statement

Chantilly Little League is a community-based athletic organization dedicated to developing superior citizens. Chantilly Little League provides a safe, inclusive, and positive environment that focuses on developing the core values of teamwork, discipline, respect, and citizenship in all our youth athletes through the game of baseball. We strive to instill these values and engender a life-long love of the game by encouraging our players to:

- Develop and continually improve upon positive character traits, including courage, loyalty, and selflessness, which will serve them throughout their lives, not just on the field of play;
- Participate as an integral member of his or her team, believing that love of the game will be more greatly enhanced through their active involvement;
- Have fun playing and practicing, while improving their physical well-being; and
- Continue to refine and develop baseball skills and knowledge through their active participation in our baseball program.

We are committed to maintaining a positive culture in which coaches, parents, fans, umpires, and players work together to achieve our mission.



# Managing and Coaching Little League

- Thank you for volunteering to manage and coach a Chantilly Little League team.
- You are the face of and represent this League.
- The League is player focused, not coach or parent.
- Humility, fair treatment of players, parents, umpires, and opponents, honoring the game, and providing opportunities for every player defines a coach – a win/loss record or the number of championships does not indicate the value of a coach.
- The needs of the team/League are greater than the needs of your own.
- Managing and coaching is a privilege.
- No manager, coach, or umpire has tenure, regardless of their years of service.
  - Throughout the season feedback will be requested of parents on the conduct and performance of their player's manager and coaches. The Coaching Coordinator will collect and share the feedback to the manager or coach.
- Do not misplace your focus on winning games.



# Role of Parents and Coaches in Youth Baseball

High School to Major League Baseball managers and coaches provide insight into our role in youth baseball.

- It's not all about winning or the game itself.
- Allow kids to learn how to handle challenges, respond with determination and perseverance.
- Challenge yourself, your coaches, and your players' parents to cheer effort. Unless you can state five things that are positive for one thing that is negative, then its best to hold your tongue.
- Baseball allows kids to develop life-forming values.
- Read the Matheny Manifesto and/or buy his book The Matheny Manifesto ([www.mikematheny.com](http://www.mikematheny.com)).
- Another great read is The Parent Connection, Little League's newsletter for parents. Encourage you players' parents to sign up at <http://www.littleleague.org/parents.htm>



# Role of Parents and Coaches in Youth Baseball (cont.)

A few important items to note . . .

1. Celebrate effort and sportsmanship, above results such as winning or losing.
2. Cheer positively. *Dugout chants and trying to rattle the other players are not welcome.*
3. Cheer for the whole team, not just your player.
4. A child's success or lack of success in sports does not indicate what kind of parent he or she may have. But having an athlete that is coachable, respectful, a great teammate, mentally tough, resilient, and tries their best IS a direct reflection of parenting.
5. No parent should coach from the stands. If a parent wants to coach, have them sign a volunteer form and get on the practice field to help.
6. Please never yell at the ump – this goes double for our youth ump's.
7. Umpires are human and they will make mistakes, as will managers and coaches.
8. Never yell at the your or the opposing team's players or coaches.
9. Parents need to stay away from the dugouts during the game.
10. HAVE FUN!





# Role of Parents and Coaches in Youth Baseball (cont.)

A few more . . .

- Learn and teach the right way.
- Parents, particularly those who feel the need to coach from the stands, should be asked to complete a background check and volunteer application to help during practices. Otherwise, they must stop the nonsense and help with field maintenance or volunteer at the Snack Shack.
- Please help with the Snack Shack. The Snack Shack is a major part of Chantilly Park, and sales help keep League costs down, and every team has a responsibility to provide volunteers.
- Parents need to do all they can to get their player to practices and games on time.
- Parents need to notify their player's manager if their son/daughter cannot make a game, will be a late arrival, or will need to leave early.
- Communicate with your players' parents.
- It is worth repeating – HAVE FUN!
- Check out Positive Coaching Alliance free course at <http://www.littleleague.org/pca.htm>



# Volunteer Requirements

All CYA volunteers are required to complete and submit a CYA Background Check and Spring volunteers require a Little League Volunteer Application as well.

- Background check is online and can be found on the CYA website at <http://www.chantillyyouth.org/home/275971.html>.
- Little League Volunteer Application – 2018 is under the Documents tab on the Chantilly Little League web site [www.chantillyll.org](http://www.chantillyll.org).
- Little League “Returning” Volunteer Application – 2018 is also under the Documents tab on the Chantilly Little League web site.
- The background check and volunteer application and must be completed and submitted, along with a copy of valid government issued photo i.d., before first full practice.
- Only approved coaches (2 coaches + manager) are allowed in the dugout and on the field on game day.



# Code of Conduct

- Coach Code of Conduct
  - All Managers and Coaches are required to sign.
  - Lays out how coaches will conduct themselves; and
  - Serves as a formal process for adhering to the code of conduct.
- If you have not already submitted a signed form, please do so before leaving this evening's meeting.
- Parent Code of Conduct
- Player Code of Conduct
- These forms are on under the Documents tab on the Chantilly Little League web site [www.chantillyll.org](http://www.chantillyll.org).



# Policies, Procedures, Guidelines and Rules

## Chantilly Little League Policies, Procedures, Guidelines, and Local Rules

- Available on Chantilly Little League website, [www.chantillyll.org](http://www.chantillyll.org), under Documents.
- Defines the way we conduct our league, including use of cages on game days (as applicable), game management, pregame schedule, pitching limits, days rest by age, procedures for player injuries, complaints, etc.
- Includes code of conduct for coaches, players, and parents.
- Read the 2018 Little League rule book, but at minimum, read and understand the Policies, Procedures, Guidelines, and Local Rules. *Available as an eBook from Amazon and Apple app stores for 4.99.*



# Rule Highlights

- During games, at least one League approved coach must remain in the dugout with the players.
- All-bat continuous batting order.
- The batter must keep one foot in batter's box when up to bat (unless play is being made at plate, ducking away from pitch...) – if not, the umpire may call a strike, and it could be the 3<sup>rd</sup> strike.
- A player who is removed from the pitcher position during the game may not return to the pitcher position at any time during the game.
- A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the game.
- A player who plays the position of catcher for 4 or more innings in a game is not eligible to pitch the rest of that calendar day.
- Infield fly rule – is in effect if umpires say so at plate conference.
- When a game has been suspended because of lightning or thunder, the game shall not be resumed until at least 30 minutes have passed without more lightning strikes being sighted or thunder heard in the vicinity of the game field. (Download the free WeatherBug app – if you had the LL Weatherbug, please remove it and get the updated Weatherbug app that now includes *Spark*)



## Rule Highlights (cont.)

- Please understand the rules and do not make them up at the plate conference.
  - ***There are no “gentlemen’s agreements” – follow the rules!***
- Both teams are responsible for pre-game and post-game field maintenance – including removing trash from dugouts, fields, and spectator areas.
- Pre-game cage and field time is limited to 15 minutes per team if three games have the same start time at the complex, and 20 minutes if one or two teams have the same start time at the complex.
  - Carry the Pre-Game Field Schedule with you to games to help eliminate confusion (*at end of this briefing as well as on website under Documents*).
- At the plate conference (5 minutes prior to start time), bring with you and offer the plate umpire a copy of your line-up, along with notes of any ineligible pitchers.
- At the conclusion of the plate conference, player captain(s) from each team shall lead the teams in reciting the Little League Pledge.



## Rule Highlights (cont.)

- Scorekeepers must record at minimum game score, pitch counts by pitcher, and number of innings thrown by pitcher.
  - Scorekeepers for the game should make a habit to confer with each other after each half inning to ensure the accuracy of pitch counts.
- At the conclusion of the game, managers must agree to the pitch counts by pitcher.

Note: If Game Changer or some other electronic record of the game is being kept, note in the scorebook or on a pitching affidavit for signature the number of pitches and innings thrown by pitcher.

- Record the game results (pitch counts, innings pitched, and innings caught) on the Chantilly Little League web site [www.chantillyll.org](http://www.chantillyll.org). This should be done by the evening in which the game was played.
- Failure by managers to record the game report may result in the following actions:
  - First offense, a formal warning is issued;
  - Second offense, the manager will serve a one-game suspension; and
  - Third offense, the manager will be suspended indefinitely.



## General IP1 - APP Game Day Schedule

- Pre Game warmups – follow the schedule
- Field prep – last 10 minutes before game start
- Teams line up on the base paths
- Plate Conference – Managers meet with the umpires
- Introduce the umpires to the spectators
- A player from each team leads the Little League pledge
- Play ball! – Teams hustle on and off the field





# Tee Ball & Coach Pitch Rule Highlights

- Tee & Coach Pitch
  - No player ever has a bat in their hand except the batter at the plate
  - No keeping score
  - Everybody bats every inning
  - No more than 60-90 minute games
  - “Outfielders” must be in the grass
- Tee Ball
  - No catcher
- Coach Pitch
  - Pitcher has a bucket of balls while a “catch” bucket sits by the backstop
  - Catcher (several feet back from batter) rolls balls behind to the bucket where a coach will put them in the bucket



# Single A Rule Highlights

- No player ever has a bat in their hand except the batter at the plate
- No keeping score
- 5 runs or 3 outs end the inning
- Do not have to run station to station, but do hold runners once outfielder has control of the ball
- Using the same balls (2 doz game balls) improves consistency of pitches
- No more than 90 minute games
- “Outfielders” must be in the outfield grass
- Player “Pitcher” must be even with the coach and a foot in the dirt
- Coach Pitcher has a bucket of balls while a “catch” bucket sits by the backstop
  - Catcher (must wear a cup) rolls balls behind to the bucket where a coach will put them in the bucket



# Fall Introductory Player Pitch (IP1) Rule Highlights

- There is a drop dead time of 2 hours and 10 minutes. If four innings have not been completed by this time, it is not an official game. You must keep going until four innings are complete. If the home team is ahead after the top of the fourth inning, the game is over, and it is an official game at 3.5 innings.
- 4 run limit for innings 1-6.
- No player sits out a 2<sup>nd</sup> inning before all players have sat out 1 inning.
- Delaying the game is not permitted.
- No bunting.
- Runners may **only** attempt to advance on a steal to 2<sup>nd</sup> or 3<sup>rd</sup> base.
- Only one base per runner may be advanced, regardless of overthrow.
- Runners may **only** advance to home plate if the batter puts the ball in play, or if the batter is hit by a player-pitch with the bases loaded.
- Stealing is **not** allowed on catcher's return throw or overthrow back to the pitcher.
- All player pitch games.
- No Walks.
  - Coach comes in to pitch after 4 balls, and continues to pitch until the batter strikes out, reaches base, or is put out.
  - Coach **MUST** throw from pitching rubber and **MUST** throw flat pitches – no "Gateway Arch" pitches.
  - Pitcher (player) must have foot in the dirt of mound and be even with the rubber
- Players may pitch no more than 2 innings per game.
- Catchers are limited to no more than 6 innings in one week (Sun-Sat).
- Standings will not be maintained and records play no role in playoffs.
- No stealing signs. It may result in game ejection.



# Fall Intermediate Player Pitch (IP2) Rule Highlights

- There is a drop dead time of 2 hours and 10 minutes. If four innings have not been completed by this time, it is not an official game. You must keep going until four innings are complete. If the home team is ahead after the top of the fourth inning, the game is over, and it is an official game at 3.5 innings.
- 5 run limit for innings 1-6
- No player sits out a 2<sup>nd</sup> inning before all players have sat out 1 inning.
- Delaying the game is not permitted.
- Bunting is permitted
- Stealing of all bases is permitted.
- All player pitch games.
- Players may pitch no more than 3 innings per game.
- Catchers are limited to no more than 8 innings in one week (Sun-Sat).
- Standings will not be maintained and records play no role in playoffs.
- Intentional walks are allowed. Defensive manager must request and be awarded “time” and inform the umpire. The ball is declared dead, the batter advances to first, and 4 pitches are added to the pitcher’s pitch count.
- No stealing signs. It may result in game ejection.



# Fall Advanced Player Pitch (AP) Rule Highlights

- Games have no time limit (except for double headers on a weeknight).
- 5 run limit for innings 1-6.
- Players must play a minimum of 6 consecutive defensive outs, and 9 total for the game.
- Delaying the game is not permitted.
- Bunting is permitted
- Dropped 3<sup>rd</sup> strike rule in effect.
- Stealing of all bases is permitted.
- Players are not limited to any number of innings pitched per game.
- Catchers are not limited to any number of innings caught per game.
- Standings may be maintained, but records play no role in playoffs.
- Intentional walks are allowed. Defensive manager must request and be awarded "time" and inform the umpire. The ball is declared dead, the batter advances to first, and 4 pitches are added to the pitcher's pitch count.
- Not stealing signs. It may result in game ejection.



# Practices

- Prepare a practice plan.
- Keep the players busy by establishing multiple stations.
- Give plenty of time for players to work on simply throwing and catching the ball.
- Dedicate time to developing pitchers and catchers.
- Spend time teaching base running, not playing cat and mouse games.
- Allow the players to practice sliding (head first sliding not allowed at any level of LL – except retreating back to the bag on a throw over).
- Create fun games and competition.
- Pitch batting practice from a knee (or bucket) and on a line. High-arched pitches teach horrible batting habits.
- Encourage parents to help with practice (anyone who helps must complete and submit a background check and volunteer application). A vast knowledge of baseball is not necessary, just a desire to help the kids.



# Game Conduct

- During games, pitchers should be warmed up in the bullpen
  - Requires a player with a catcher's mask and glove (*NOT* a coach or parent – this applies to IP1, IP2, and AP)
- All players need to remain in the dugout or in the field of play
  - Restroom breaks require a player or parent escort
  - No food in dugouts
  - No Snack Shack visits
  - No “on-deck”
- Include the umpires in your games
  - Learn their names
  - Introduce umpires to spectators in stands before games
  - Have players thank and shake hands with the umpires after each game
  - When reporting the game, verify the game's umpire(s).



# Game Participation

## **Chantilly Little League is a development-based program.**

- Encourage all players to pitch and catch. No one player should only be playing 2 or 3 positions.
- Spread out infield playing time for all players.
  - Try to have everyone play at least 2 infield innings by the 5<sup>th</sup> inning.
- Spread out equal playing time for all players over the course of the season.
  - If a player does not get his minimum playing time in a game (due to time limits, lack of bottom of 6<sup>th</sup> inning, or the 10-run rule is applied), that player should start the next game.
- Mix up the batting order. The same player should not be your lead-off hitter every single game.





# Pitch Count Limits and Reporting

## Specified in our Policy document, in accordance with Little League rules

- Combined House and Travel pitch counts
- Maximum pitches limited by age
  - League age 7-8: 50 pitch limit
  - League age 9-10: 75 pitch limit
  - League age 11-12: 85 pitch limit
- Days of rest must be followed
  - 1-20 pitches = 0 calendar days rest
  - 21-35 pitches = 1 calendar day rest
  - 36-50 pitches = 2 calendar days rest
  - 51-65 pitches = 3 calendar days rest
  - 66+ pitches = 4 calendar days rest
- IP1 (2 inning limit), IP2 (3 inning limit), AP (no inning limit)
- IP1, IP2, and AP – Managers must report pitch counts after each game, no later than evening of game
- Pitcher may finish a batter if a threshold is reached, days of rest are based on that threshold, not actual pitch count

**Within the first several weeks of the season, no pitcher should be reaching League Age pitch count limits. Players should be limited to approximately 35 pitches.**



## Other Items

- No more than three League approved coaches in the dugout; no less than one must remain in the dugout.
- Kids (with helmet on) can occupy first base and third base coaches boxes.
- There is only one minute between innings.
- Practice highlighting effort, not just results.
- Help players deal with mistakes.
- Be aware that others pay attention to how you treat your child compared to other players on your team.
- Parents will be asked during the course of the season to provide feedback on the team, i.e. the team's manager and coaches. The purpose is to identify those who are doing things that could be applied League wide, and provide assistance and/or resources to those who may need it.
- Only managers and team captains at plate conference.



## Other Items (cont.)

- One coach for each team needs to take ownership of managing the dugout – reminding players who's on deck, warming up the pitcher either on the field or in the bullpen, etc.
- Remind parents to cheer the effort. If a kid drops a fly ball, a scream of “drop it” should not be heard from parents, coaches, or players - ever.
- If parents want to coach from the stands, let them know that if it occurs, their player will be sitting next to them in the stands.
- Keep bats in the hands of players only when hitting or when lined up at the cage (bat barrel always pointed down to the ground).
- Players need to be ready to take the field, a player needs to be assigned to warm up the pitcher, and a player needs to be assigned to warm up the Left or Right fielder.
- Do not promote, but rather discourage the “cat and mouse” games on the base paths.
- Never leave a player alone after practices or games.
- Do not hesitate to ask for help.



# Coaching Resources

A variety of web-based coaching resources are available FREE to Chantilly Little League Managers and Coaches.

- Positive Coaching Alliance
- Little League Coaches Resource
- Virginia Baseball Club
- USA Baseball
- Links are on the Chantilly Little League web site.
  - Little League University – [www.LittleLeagueU.org](http://www.LittleLeagueU.org) – optimized for Smart Phones. Contains many drills and practice plans
  - Little League Tee Ball Program (mobile version) - <http://www.nxtbook.com/nxtbooks/littleleague/teeball2015/>. Practice plans and more – good for more than just tee ball - Register here for a pdf version: [http://www.littleleague.org/learn/about/divisions/TeeBallDivision/Tee\\_Ball\\_Survey.htm](http://www.littleleague.org/learn/about/divisions/TeeBallDivision/Tee_Ball_Survey.htm).



## Coaching Resources (cont.)

- Little League Coach Pitch Program (mobile version) - <http://www.nxtbook.com/nxtbooks/littleleague/coachpitch2015/> - A 12 week program of practice plans and more – good for more than just coach pitch - Register here for a pdf version: <http://www.littleleague.org/learn/about/divisions/coachpitch/survey.htm>
- USA Baseball | Play Ball (website & mobile app) - <http://web.usabaseball.com/playball/> - Sections for coaches, players & parents - Practice plan, drills, and more - Download the app from Apple App Store and Google Play
- WeatherBug App - A must have for all coaches and parents - Warns when to leave the field when lightning strikes are within range
- Coach Baseball Right - <https://coachbaseballright.com/>



# Manager Responsibilities

- Managers should have the following at each game and practices
  - 2018 Little League Official Rule Book (will be provided)
  - Chantilly Little League Policies, Procedures, Guidelines, and Local Rules
  - Coaches, Parents, and Players Codes of Conduct
  - Scorebook
  - 2 new league provided game baseballs if home team
  - Contact information for players' parents
- First Team Meeting
  - Conduct a parents meeting – explain what is expected from them and their player during the season, as well as what they can expect from you
  - Review the Chantilly Little League Mission Statement
  - Review the Coaches, Parents, and Players Codes of Conduct
  - Have at least one parent trained as an umpire
  - IP1 thru AP – need a team Snack Shack coordinator



# 2018 Uniforms and Equipment

- Players' names are not allowed on uniform jerseys or hats.
- When distributing caps, have a marker on hand to write player's name or jersey number on inside of cap.
- Parents need to put their player's name on his/her gear.
- Beginning with the 2018 Little League season, non-wood and laminated baseball bats used in the Little League (league ages 12 and below) shall bear the USA Baseball logo signifying that the bat meets the USA Baseball Performance Standard.
- Encourage the boys to wear protective cups – catchers must wear a cup from Single A through AP.
- No white, light, or bright color long sleeve undershirts.
- Players must tuck in their shirts and wear their hat properly.



## Upcoming Events/Calendar

- A calendar of events is on the Chantilly Little League website, and is updated frequently. Our Facebook page is also updated frequently with upcoming events and activities, so encourage your players' parents to like and follow Chantilly Baseball. You should do the same.
- Sign up for practice dates, times, and fields through the Chantilly Little League web site.
- Opening Day is Saturday, Sept. 15. Teams will be asked to arrive by about 8:15 am, with festivities to begin promptly at 9:00am.





# Safety Brief



- What is ASAP and why is it important?
  - “A Safety Awareness Program”
  - ASAP is a grass roots program based on communication of ideas. Leagues across the country contribute their safety ideas to ASAP News. Safety officers can then find out what their peers are doing to make things “safer for the kids.”
- Where is it available?
  - ASAP Safety Plan is required to be distributed to all Volunteers. A Hard Copy will be offered. If a soft copy is preferable, it can be downloaded from the Chantilly Baseball website.
  - Hard Copies will also be kept in Snack Shack.
- All storage boxes should contain ice packs.
- Download the WeatherBug app.
- If you see lightening or hear thunder, kids need to leave the field and go to a parent’s car.
- Game will resume 30 minutes after last lightning strike.



## CP Snack Shack

- All IP1, IP2, and AP Managers will need to identify a Team Snack Shack Coordinator (this person is a key part of the team and can save you a tremendous amount of time).
- All IP1, IP2, and AP teams are required to provide coverage when playing at CP.
- County Food Safety Certification is not required
- Further information on Snack Shack volunteering will be forthcoming.



# Field Prep and Cleanup

- All Fields
  - Rake and drag fields properly
  - Rake bullpen
  - Leave field cleaner than when you arrived
  - Empty trash cans into dumpster (Chantilly Park)
- Lining Fields
  - Do it right or not at all (use string, outside of line even with outside edge of bag and plate)
  - Do not line fields mid-week-day, as it can interfere with field maintenance (do not put field chalk on the grass)
- Please put all tools (rakes and drags) back where they are kept
- *Leave the field better than how you found it*
- More on this will be discussed at Opening Day
- See [www.chantillyll.org](http://www.chantillyll.org) Documents > Fields & Maintenance for more



## IP1, IP2 & AP Fields

- **Game Fields:**
  - Greenbriar Park 2
  - Chantilly Park 1 (IP1 only)
  - Chantilly Park 2
    - *(Preston Pierce Field)*
  - Chantilly Park 3
  - Sully Highlands 3 and 4
  - St. Veronica (if needed)
- **Practice Fields:**
  - Franklin Middle School (bring a rake or two)
  - Rocky Run MS 1,2, & 3 (bring a rake or two)
  - St. Veronica
  - Sully Highlands 3 and 4 (if no game scheduled)

*Practice field scheduling will be done via the Chantilly Little League web site.*



## Goals for 2018

- *Run through first base each and every time*
  - Do not slow down to stop at the bag
  - Run on base on balls – it's not a “walk”
- *Hustle on and off the field*
  - Between innings
  - When you get out
- *Charge ground balls – do not wait, attack the ball!*
- *Catchers ready to go – or at least a player (not a coach) to warm up the pitcher*
- *Line the field properly or not at all*



## Questions, Comments, or Concerns?

**Never underestimate the affect you have on your players and the positive difference you can make in their lives.**

**Good luck this season, and thank you for all the time and energy you will be giving the kids of our league over the next 12 or so weeks.**

### 12.3 PRE-GAME FIELD USE SCHEDULE



Please adhere to the following schedules for use of the fields, batting cages, and soft toss screens prior to games:

3 Games/2 Cages	Minutes Before Scheduled Game Start		
	60	40	20
Chantilly Park	60	40	20
CP1 Field	Visitor	Home	Field Prep
CP2 Field	Visitor	Home	Field Prep
CP3 Field	Visitor	Home	Field Prep
Cage 1 (Front)	CP2 Home	CP2 Visitor	CP1 Visitor
Cage 2 (Back)	CP3 Home	CP3 Visitor	CP1 Home

2 Games/2 Cages	Minutes Before Scheduled Game Start	
	60	30
Chantilly Park & Sully Highlands	60	30
CP2/SH3 Field	Visitor	Home
CP3/SH4 Field	Visitor	Home
Cage 1 (Front)	CP2/SH3 Home	CP2/SH3 Visitor
Cage 2 (Back)	CP3/SH4 Home	CP3/SH4 Visitor

1 Game/1 or 2 Cages	Minutes Before Scheduled Game Start	
	60	30
Chantilly Park, Sully Highlands & Greenbriar	60	30
Field	Visitor	Home
Cage	Home	Visitor

1 Game/No Cage	Minutes Before Scheduled Game Start	
	60	30
St. Veronica & Franklin Middle School	60	30
Field	Visitor	Home

- On fields without cages, teams may use their field time for on-field hitting and fielding warm-ups.
- Home and visiting teams will equally split remaining field time when a game on that field finishes after warmups are scheduled to begin.
- Cage slots include soft toss stations, if available. Only teams scheduled for cages should be in soft toss area.