

Whitnall Youth Fastpitch 10th Annual Memorial Day Tournament 2017

TOURNAMENT RULES AND REGULATIONS

1. All teams must register and check-in with the tournament director 1 hour prior to playing their first game. Teams must provide the following at check-in:
 - Final team roster w/ names, numbers, DOB
 - Evidence of Insurance
 - Copies of player birth certificates; these will not be collected but Must be available upon request
2. All games will be governed by ASA rules, except where amended by these tournament rules.
3. Pitching mounds distances - U10 (35'), U12 (40'), U14 (43')
4. Continuous batting order mandatory in pool play. Optional in Brackets.
5. Courtesy Runner can be used for the pitcher and catcher.
6. On-deck hitter will warm up behind the batter regardless of the team dugout.
7. Game time is forfeit time (unless team is finishing another game). Must have 8 players to start any game.
8. **RUN RULE:** 15 runs after 3 innings, 12 after 4 innings, and 8 after 5 innings. Run rule is in effect for championship games.
9. A coin flip will determine home team during pool play. The home team will be the official scorekeeper. All lineup changes must go through the plate umpire.
10. **TIME LIMIT:** All games (pool play and bracket play) will have a time limit of 1 hour and 20 minutes except championship games. **Time limits:** All pool play and elimination games will have **no new innings** after the 1 hour and 20 minute time limit. If an inning is started – it must be finished. The Championship game will have no time limit. Official game time begins with the first pitch, and it will be the responsibility of the home team to note the starting time – per the umpire – in the scorebook. **The umpire shall have the official timepiece.** The Game Clock will be stopped **ONLY** for a serious injury.
11. **Tie Breakers:** In the event of a tie in pool play games: teams will play 1 inning using ASA tie-breaker rule. If the game is still tied after 1 extra inning it will be recorded as a tie and each team will receive ½ of a win. During bracket play (except championship), one extra inning will be played following normal ASA rules (if game did not go 7 innings). If the game is still tied after the extra inning, then ASA tie-breaker will be used. Championship game is 7 innings long – if tied after 7 innings then ASA tie-breaker is used.
12. No game protests.
13. Only bats with the most current ASA and USSSA stamps are allowed. Bats with certification marks that are currently on the non-approved lists maintained by ASA and USSSA cannot be used. Any altered or damaged bat should not be used. Umpire has final say on any bat removed from games.
14. No jewelry is allowed except medical alert bracelets or medical alert necklaces.
15. Absolutely **NO** warm-ups allowed on infield area.
16. Team Managers will be responsible for all persons including players and coaches, as well as spectators associated with their team.
17. Special U10 rules apply and will be attached.
18. Only 5 mph while driving in the facility parking lot. Please park in paved parking areas only or on adjacent streets. Please obey parking signs when parking on the street.
19. **NO CARRY-IN COOLERS. NO ALCOHOL IS ALLOWED. NO PETS!**

In the unlikely event of rain, every effort will be made to continue and complete the Tournament. Games may be shortened, or times shifted as well as adjustments to innings or rules. Teams must be ready to play at anytime.

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SPECIAL U10 RULES

1. 10U games will be played with an 11" ASA Approved softball.
2. The pitching rubber will be set at 35 feet.
3. All games governed by ASA rules except where amended by the tournament rules and special U10 rules.
4. Tournament Rule Adaptations:
 - Every team will use a continuous batting order, batting all players present for all games. Teams will be allowed to make free defensive substitutions at any time during a game.
 - There will be no penalty for a player who leaves the game due to injury and is removed from the batting order. Once a player leaves the batting order, she cannot return during that game.

