## Valley Youth Hockey Association Bantam Fall Invitational Tournament Rules

- 1. USA Hockey rules will be in effect for the tournament, except as modified herein.
- 2. THE ZERO TOLERANCE RULE WILL BE IN EFFECT FOR ALL PLAYERS, COACHES, AND SPECTATORS.
- 3. Each team will play games on Saturday and two games on Sunday.
  - a. Teams will be seeded for Championship & Consolation games.
- 4. Standings will be based on total points. 2 points for a win, 0 points for a loss. 1 point for overtime loss.
- 5. In the event of a tie at the conclusion of any game, overtime will immediately follow (see below for overtime rules).
- 6. Tie breakers after round robin play will be as follows:
  - a. Head to Head.
  - b. Highest goal differential using following formula (goals for divided by goals for plus goals against), maximum differential of 7 goals for a game.
  - c. Least amount of goals allowed.
  - d. Record against team occupying the highest position in the standings, continuing down through the standings until one team gains an advantage.
  - e. First goal scored during head-to-head
  - f. Coin flip.
- 7. In event of 3-way tie (or greater), head-to-head only applies if all teams played same number of games against each other.
- 8. MERCY RULE: If 5 or more goals separate the teams at any time during the third period, running time will commence for the remainder of the game (except for injury.) as long as the difference is 3 or more goals.
- 9. Teams must be prepared to begin games 15 minutes ahead of schedule.
- 10. Game Length: 15-15-15 minutes
- 11. One 60 second time-out is allowed per team in championship & consolation games only.
- 12. Warm ups before games will be 4 minutes in length.
- 13. Home team will be listed first and will wear white jerseys unless teams agree on different terms.

## **Overtime Rules**

- 4 on 4 for 2 ½ minutes
- 3 on 3 for  $2\frac{1}{2}$  minutes
- Substitution allowed only on the fly, no changes at whistle.
- If tied after 3 on 3, there will be a 3 person shootout.
- If tied after 3 shooters, shootout continues until winner, using new player on each shot.
- No repeat shooters until entire team has gone.
- Any player in the penalty box at the end of play can't participate in the shootout.