**TIMER’S RESPONSIBILITIES**

Stop the clock at the whistle and arm signal after each goal. If there is a 10 or more goal differential, the clock will continue to run after goals and within the last 2 minutes of play in each half (no stop clock), except when the official signals time out. If the difference becomes less than 10 goals, the stop clock procedure is reinstated.

Start the clock on the whistle at each draw.

Sound a horn at the first stoppage of play to notify the official of an illegal substitute or if the clock has malfunctioned.

Sound the horn twice to indicate a timeout request by the head coach or field player of the team in clear possession of the ball, or after a goal.

Notify the official when there are 2 minutes remaining in each half of the game.

During the last 2 minutes of each half, stop the clock on each whistle, unless there is a 10 or more goal differential. If the difference becomes less than 10 goals, the stop clock procedure is reinstated.

Sound a horn to indicate the end of the half or the end of the game.

Stop the clock for any other circumstances only upon the time out signal and whistle from the official.

Notify the official when a team requests a time out and use a separate clock to time the time-out. Time 2 minutes. Blow the horn at 1 minute, 45 seconds. Blow the horn at 2 minutes.

Note the time on the clock when a player is issued a green/yellow care for delay of game and time the 2 minute elapsed playing time penalty, and notify the coach when the 2 minute penalty time has ended.

Note the time on the clock when a player or coach is issued a yellow (2 minute) or red card (4 minute) and time the elapsed playing time penalty, and notify the coach when the penalty time has ended. If penalty time expires during a draw, do not release the player until possession is called.