

## THREE TEAM HITTING

Real game hitting T

**HITTING**

- **Line them up:** Divide players into 3 teams: (A, B and C). B and C play defense, A is up to bat.
- Coach pitches or players pitch, depending on age level.
- Team A bats until 3 outs are made. After 3 outs, Team B goes to bat, Team A goes into field. Keep track of runs like real game.
- **Key Point:** Players remember who made last out so next in order leads off in following inning.
- **Make it a Game:** Play until each team has batted three times to determine winner.

## PITCHER COVERS

Pitcher moving to 1st G/T

**INFIELD**

- **Line them up:** 1/3 of players on mound, 1/3 at 1st and 1/3 playing 2nd.
- Hit grounders that cause 1st baseman to move to right.
- Pitcher runs to 1st and catches toss from 1st baseman, while stepping on base.
- 2nd baseman should be hustling over to back-up 1st baseman and cover 1st if pitcher forgets.
- **Key Point:** Pitcher should run straight to 1st base line, then parallel with line.
- **Make it a Game:** Rotate players from 2nd to 1st to pitcher.

# Hitting & Infield

## SHORT HOPS

Fielding balls on short-hop 1/G/T

**INFIELD**

- **Line them up:** Every player with a partner 5-10 feet away.
- Throw ball so it bounces 12-18 inches in front of partner's feet.
- Players learn to catch ball on "short-hop".
- **Key Point:** Teach players to "get beneath" the ball.
- **Make it a Game:** Which pair has most consecutive catches?

## SLOW ROLLERS

Charging slow rollers G/T

**INFIELD**

- **Line them up:** One 1st baseman. 1/2 remaining players at 3rd (or short) - 1/2 at home.
- Players at home are "rollers". Each have a ball.
- Roll slow grounder to fielder who charges ball and throws to 1st.
- After throwing to 1st, fielder continues running to end of rollers line, retrieving ball from 1st baseman on the way.
- **Key Point:** "Rollers" go to fielder line after rolling.
- **Make it a Game:** How many consecutive can team make without errors?