



## **BROOKLYN (CT) YOUTH SOCCER, INC.**

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### **REC SOCCER GAME TIMES, FORMATS (Revised 2016 based on new US Youth Soccer / CJSA Rules)**

**Micros:** Games played at 10:00am. All games are played at Prince Hill Field. Play is **4 v. 4 NO GOALIE (new spring 2016)**. Teams play two (2) 20 minute games each weekend (10 minute halves with about a 5 minute halftime); No referees

**8-Under:** Games played at 1:30pm. Play is 6 v. 6 **NO GOALIE (new fall 2016)**. Games are **48 minutes (4x 12 minute quarters (new fall 2016))** w/“running clock” – i.e., no stoppages for anything other than legitimate on field injuries. **Field Size Modification (new fall 2016):** Goals will be moved up from the U10 field endline to the top of the penalty box (larger of the two boxes). **“No shot zone” (new spring 2017):** Penalty Arc shall be a “no shot zone.” While offensive players may pass and dribble the ball through the penalty arc area as in a normal soccer game, any scoring attempt must be taken from outside the arc. Also, while defensive players may not station themselves within the arc area (i.e., “goal hang”), they may challenge the ball the same as anywhere else on the field if/when the ball enters the area or an offensive player dribbles or passes through the arc. Except when there is a scoring attempt, the ball is played normally within the arc. If an offensive player makes a scoring shot from within the arc area, however, the goal is nullified and the defensive team will be given a free kick from the edge of the arc area (**opposing team must back off players to midfield**). Coaches **SHALL** respect the call of the coach closest to the arc area as to whether any scoring shot was valid or not. Coaches officiate games. Offside rule is **NOT enforced**. **Opposing team must back off to midfield for free kicks.**

**10-Under:** Games played at 10:45am. Play is 7 v. 7 (including goalie). Games are 60 minutes (30 minute halves). **NO penalty kicks – all restarts are indirect free kicks. Defense must back off to midfield for goalie kicks.** Referees officiate and control substitutions.

**12-Under:** Games played at 9:00am, *unless otherwise noted*. **Play is 9 v. 9 (new fall 2016)** (including goalie). Games are 70 minutes (two 35 minute halves); Referees officiate games and control substitutions.

**14/15-Under:** Games played at 12:30pm, *unless otherwise noted*. Play is 11v11 (including goalie). Games are **80 minutes (new fall 2016) (two 40 minute halves)**. Referees officiate game and control substitutions.

**18-Under: (Spring Only):** Games played at 3:00pm, *unless otherwise noted*. Play is 11v11 (including goalie). Games are 90 minutes (two 45 minute halves). Referees officiate games and control substitutions.

**Heading Rule (new fall 2016):** Per CJSA concussion protocol, **NO PLAYER IN U12 OR YOUNGER may intentionally head a ball during play.** Violation will result in an indirect free kick for the opposing team at the spot of the offense.

**Special Note on “Slide Tackling”:** *This is a difficult skill that requires special advanced knowledge to teach. While there is no actual CJSA rule against slide tackling in rec soccer, the significant risk of catastrophic injury does not warrant the use of this technique in rec soccer. Players doing so face potential ejection at the discretion of the official based on “unsafe” play. This matter should be discussed with the opposing coach AND officials before game begins.*