

Alternate Player Policy

- 1.1 - The use of Alternate Players will be evaluated by the Board of Directors on an annual basis;
- 1.2 - When authorized by the Board of Directors, alternate players will be allowed to play on Crusader Youth Hockey (CYH) teams under the following conditions:
 - 1.2.1 - Requests for alternate player status must be submitted in writing by a parent or guardian using the CYH registration process;
 - 1.2.2 - Each team may only have a maximum of three (3) alternate players on the roster, exclusive of goalies.
 - 1.2.3 - Players who request alternate status will be evaluated on a case by case basis by members of the Board of Directors for proper team placement. Evaluations may be held during a practice.
 - 1.2.4 - Alternate determinations shall be approved only after the expiration of all roster appeals.
 - 1.2.5 - Players whose registration request is approved will be added to the Team roster and will be offered the following consideration:
 - 1.2.5.1 - Alternate players will commit to paying 50% of the Team's prescribed dues for the season and payment will follow the same terms and conditions of full-time players;
 - 1.2.5.2 - Alternate players will be eligible to attend all of the Team's scheduled, player development sessions, practices and invited to participate in games at the Coach's discretion with the restrictions set forth below;
 - 1.2.5.3 - Alternate players are permitted to play in up to 50% of games – only if a full-time player is absent. Deviations to this requirement must be approved by the Board of Directors;
 - 1.2.5.4 - Alternate players are permitted to play in all tournaments and playoffs if eligible under tournament and league by-laws;
 - 1.2.6 - An Alternate player that wishes to play full-time, may do so at any time during the season provided there is room on the roster (less than 15 skaters) and the request is submitted prior to the roster deadline. All requests must be approved by the Board of Directors and will be reviewed on a case by case basis.
 - 1.2.7 - In the event that an alternate player moves to full-time status, roster adjustments may be considered per 1.2.2;
 - 1.2.8 - Alternate players that are approved to move to full-time status will be billed for the full dues.