

In-Town Program:
General and Game Rules 2015-16 Season
Girls and Boys 3/4th Grade

General Rules:

Equal Playing Time and Rotation Sheets

- 1) All players MUST play equal time regardless of skill level. Our purpose is not to win at all cost.
- 2) No player will sit out for two (2) consecutive periods with the exception of a team size of 11 or more.
- 3) Rotation schedules (at gym and on website) must be used to ensure adherence to this policy.
- 4) Rotation schedules are to be shared with opposing coaches prior to the start of each game.
- 5) League coordinators have the right to inspect the rotation schedule to ensure adherence.
- 6) There will be no exceptions to the proper use of the rotation schedule without the approval of the league coordinator.
- 7) If a player arrives after the start of a game, coach must add that player to the bottom of the rotation and immediately change to the appropriate rotation schedule. This may mean that the late arriving player does not play right away. Coach may not change the order of players.
- 8) If a player leaves a game early due to injury or any other reason, that player is removed from rotation and coaches must insert the next available player on the rotation sheet. When a player returns to the game they will be placed back into their original roster spot.
- 9) Any rotation change not covered by these rules must be agreed upon by both coaches AND a BYBA coordinator.

Game Format

- 1) The standard BYBA game will consist of eight periods. Each period is five (5) minutes of running time.

- 2) The referee will stop play every 5 minutes at which time, all players on the bench will enter the game.
- 3) There will not be a half time taken at the 3rd/4th grade level.
- 4) It is the coaches' responsibility to organize the team and move your players on and off the court quickly at each five minute break as not to exceed the allotted game time.
- 5) Coaches are to have their teams ready and standing on the sidelines five (5) minutes before the scheduled start of your game so as to maximize playing time.
- 6) In the case where both teams have eight (8) players or less present, the game will be played with 4 players on the court for each team. If either team has 9 or more players, games will be played 5 on 5.

Game Rules:

- 1) Tie Games - All regular season games that are tied at the end of regulation time will be counted as a tie.
- 2) Time Outs - Each team will be allowed one-20 second time-out each half. These timeouts are non-cumulative.
- 3) Offense Rules
 - a) Due to limited space at the Middle School, all inbound passes, except after a basket, will be made from the nearest sideline.
 - b) There are no 3-Point Field Goals
 - c) Zone Defense is not allowed. All players must guard an opposing team player.
 - d) There is no double teaming unless the offensive player is driving for the basket and is in the offensive lane or the offense has the ball in the paint (within 5 feet of the basket at the Middle School).
 - e) There is no pressing in the backcourt at any time. This means that once a team loses possession of the basketball, it must immediately retreat to a position behind half-court. However, anytime during the game if in the judgment of the referee the offensive team is not making a good faith effort to keep the ball in the forecourt, he/she can award the ball to the defensive team after a single warning. This particularly applies during the last two minutes of a game and in an overtime period.
 - f) Stealing is allowed, but must be done following the rules listed above.

- g) There are no 3 second paint violations, however, players should be encouraged to move in and out of the paint area.
- h) Shooting and intentional fouls will be called. For the first five weeks players will have their fouls calculated, but no player will be able to foul out of a game. From week 6 on, players will foul out after receiving a 5th foul.
- i) Turnovers. For the first five weeks, if a player commits a turnover due to travelling or double dribble, the ref will blow the whistle and point out the infraction, but the team will retain possession of the ball. From the 6th week on, a turnover will be called and the opposing team will take over possession.
- j) Jump Ball / Possessions. There will be a jump ball to begin the game. On all subsequent jump balls and the start of each period, teams will alternate taking the ball out of bounds. Referees are responsible for maintaining which team owns the next possession.
- k) Pressing in last 2 minutes. After week 6, the BYBA coordinators can decide if the league will allow full court man to man pressing during the last 2 minutes of the 8th period, and the last minute of any Overtime period. If it is determined that the players can likely take this on, the rule will be announced and then enforced in subsequent games played.

Playoffs

- 1) All teams will participate in the league playoffs at the conclusion of the regular season. Playoff brackets are created by the BYBA officials and provided to the league coordinators.
- 2) The following rules are applied to playoff games only:
 - a) Overtime: a 3 minute overtime period is played. Subsequent overtime periods are 2 minutes. The clock is stopped during the last minute only.
 - b. Rotation Sheets: At the start of an OT period, both teams shall use the player rotation used for the 1st period of the game and proceed from that point.
 - c. Fouls: During the second half only, on the 8th team foul, the opposing team will shoot 1-and-1. d. For shooting fouls only, the time clock will be stopped.