



T-Ball (6U) Division Rules

Updated: 9/16/18

The purpose of t-ball is to teach kids the fundamentals of the game of baseball. Players will hit off the tee in tball to help them build strength and work on fundamentals. Teaching defensive positions and making outs is also a key aspect of developmental t-ball.

1.1 Batting

During gameplay, the coach should have all batters hit off the tee. All rostered players present for the game shall bat in order, whether playing defensively or not.

A half-inning is over when **the full lineup has an at-bat or three (3) outs are made**, whichever comes first. When the last batter is up from the lineup they may advance at their own risk through all of the bases. This will clear the bases of all other base runners in preparation for the next half inning.

Batting helmets must be used anytime a player is holding a bat (on-deck, batting) or running the bases. Helmet cages (face guards) are optional. Encourage your players to hold their bat by the barrel when they are not on-deck or batting. No bats should be held in the dugout.

1.2 Baserunning

No stealing or leading off is permitted. If a batter/baserunner is out have them return to their respective dugout. Sliding is allowed. Encourage players **not** to slide head first. No infield fly rule will be enforced. On a batted ball to the outfield the player may advance at their own risk to second base. If on a batted ball the ball does not leave the infield, stays on the clay, they will be allowed to take first base. In the event the player is out at first they will go to the dugout.

1.3 Fielding

All players (P, C, 1b, 2b, 3b, SS, RF, RCF, LCF, LF) are allowed on the field defensively at any one time. If there are more than ten players they coach may set up additional players in the outfield. No player should sit the bench unless they or their parent have requested it. Players

should be placed in traditional baseball positions. There should not be more than one player per position area, and all outfielders should be 10 feet behind the middle-infielders.

A coach should stand behind home plate and retrieve the game balls and keep the game moving. Teach the players to play in specific positions and to allow the respective player to make a play on the ball when the ball is in their area. Crowding around the ball is discouraged and should be explained to the players. Try to let players experience all defensive positions over the course of the season. Defensive coaches may be stationed on the field in order to provide instruction.

1.4 Umpire

The coach that is setting the tee to the batters is the umpire. If no coach is setting the tee then the defensive coach on the field is the umpire.

1.5 Game Length

An official game is 6 innings in length. A game is considered complete 60 minutes after the games schedule start time. There will be no completing the inning because it has been started, games will be run on a 60 minute time limit. The home team shall keep the game clock.

Game Time Clock - For weekday games the game time will be the scheduled start time per the league website (unless there was a preceding game), regardless of the reason for delay (unless weather caused the delay). For weekend games (when there is a preceding game) the game time will be started when the defense is on the field and the batter receives his/her first pitch.

1.6 Miscellaneous

Coaches should meet prior to start of game to make sure they are on the same page with all the rules. No game score is to be kept in recorded in tball

The biggest thing is that we remember it's just a game and it's about the kids having fun and learning the game!