



WBSA – www.wbsall.com
Whitman Baseball & Softball Association
P.O. Box 223
Whitman, MA 02382

Addendum to the WBSA Official Baseball Home Rules WBSA Farm League

1. No stealing, no advancement on passed balls, or over-throws, no wild pitches, and no balks.
 - Tagging-up on a fly ball is allowed.
 - Players on base may leave the base when the ball crosses the plate (no leading before the pitch crosses plate) but they may not advance to the next base until ball is hit into the field of play by batter or until forced ahead by a walk or hit batter.
 - No stealing but players may leave the base as ball crosses the plate.
 - Player leaving the base may not advance but does so at his own risk and may be picked off (and may not advance on an over-throw on the pick-off attempt).
2. Bunting is NOT allowed.
3. Infield fly rule does not apply and will NOT be called. Tagging up on a fly ball is allowed.
4. All teams will use a "Continuous Batting Order". That is, every batter bats in turn, regardless of whether he or she is playing in the field or on the bench. Also called "Full Roster Batting". Only batters that cross the plate count as runs scored. See Rule 6 below.
5. Free substitution. Ten players (4 outfielders) Players may be moved in and out of the field positions at will, except for the pitcher.
 - Once removed as a pitcher, a player may NOT pitch again in that game but may play any other position in the field.
6. **A team's at bat will end after three (3) outs are recorded, or after 6 runs have scored.** This rule applies to all Innings except the last inning of play in the game. (Only 6 runs score)
 - Last batter rule: The Manager of the batting team will approach the umpire to quietly state that it is the last better. This is to prevent the runners from taking additional bases/running off of the field.
 - **BY DESIGN, THERE IS NO SLAUGHTER RULE (OTHER THAN THE ONCE AROUND THE ORDER RULE). HOWEVER, WE EXPECT MANAGERS TO BE REASONABLE AND REMEMBER THE PURPOSES OF THE LEAGUE. YOU CAN'T TELL A 7 OR 8 YEAR OLD NOT TO SWING OR TO INTENTIONALLY MAKE AN OUT. HOWEVER, YOU CAN USE A LESS SKILLED PITCHER IN A BIG LEAD SITUATION AND LET THE OTHER TEAM HAVE SOME AT BATS, REST YOUR ACE(S).**
7. The ball is dead, when it is HELD on the mound area by any player. Runners advancing will be returned to the last base touched, (if they are halfway or less to the next base). Umpire's judgment.
8. Four (4) outfielders are allowed on the field. They must play the outfield, no short fielders. (Left, left-center, right-center and right).

9. No head first sliding. "Slide or Avoid" Rule applies.

- If a play is being made on a runner he must either slide or avoid contact. Umpire's discretion.
- If a play is being made on a runner with no slide and contact is made, Runner is out!!

PITCHING

10. A pitcher may pitch a maximum of two (2) consecutive innings in a game (they must be consecutive), and six (6) innings in a week (Sunday - Saturday).

- Delivery of one single pitch constitutes an inning! Once a pitcher stops being the pitcher (regardless of whether or not it is at the end or in the middle of an inning or he goes to the bench or another position in the field), he cannot return to the game as a pitcher.
- 7 Year Old may pitch a maximum of 40 pitches within the 2 inning period
- 8 Year Old may pitch a maximum of 50 pitches within the 2 inning period

11. A pitcher must be removed after hitting two (2) consecutive batters in an inning or three (3) in a game.

12. Pitchers will throw from a throw down pitching rubber (anchored if possible) placed approximately three (3) feet closer to home than the normal distance for a little league pitching rubber or 43 feet from the "back" or peak of the plate (normal little league pitching distance is 46 feet).

- Managers should agree on pitching rubber location prior to the game.
- Regulation Little League approved baseballs must be used. Each team provides one new ball per game. No "soft" or "t-balls" allowed.

13. In addition to a first base coach and third base coach, the only coach allowed on the field of play is to be positioned behind the catcher to return passed balls.

- The defensive team should supply this coach each inning. He is needed in order to speed up the game to retrieve balls that get by the catcher, but should not instruct, direct or otherwise coach the players from that position. This coach must stay to the left or right of the catcher, not directly behind the catcher.

14. Umpiring should be done from behind the catcher.

15. There is a two hour rule and no extra innings. Games are played so as to complete a regulation Game, of possible, meaning 6 innings or less due to inability to play due to weather conditions or darkness. If it rains or gets dark, you have a regulation game after 4 full Innings or 3 and ½ if the home team is ahead after 3 ½ innings.

16. Except as herein provided, the Rules of Play shall be governed by the Little League Baseball Rules in force and effect for the applicable season (2014). 2014 Little League Baseball Rules apply unless covered by Rules 1-15 above.