

2012 Kingston Invitational Rules

Tournament Director has final say in resolving disputes or questions

12u and 14u

- 12 inch ball, 40' distance
- Bunt, steal, dropped 3rd strike, infield fly.
- Continuous batting order, everyone who comes, bats. All rostered players do not need to be in lineup for any given game (i.e. you may rest players).
- Home team's scorebook is official
- 4 outfielders for 10U, 3 outfielders for 12u and 14U
- Warm up in the outfields
- All other ASA rules apply
- 12u & 14u no fake bunt and then slapping, or slashing

10U Same as above except:

- 35' pitching distance, 11" ball, no infield fly.
- Bunt, steal 2nd only, no advance on overthrow of stolen base attempt.
- Can steal 2nd when balls reaches the plate.
- On a passed ball, a runner can only advance to second base from first, no others.
- No dropped third strike.
- No fake bunt and then slap or slashing.
- Ball is in play and any runner can advance if catcher tries to pick any runner off.
- Errant throws to pitcher from catcher, runners stay put.

Friday and Saturday

- All games are 6 innings unless time limit comes into play.
- 1 hour 15 min time limit. No inning will start after that. You will finish the inning you are in unless the home team is leading. Home team will not bat in bottom half of last inning if ahead and game gets cut short. If home team is losing by more than 6 you finish bottom half.
- 6 runs per inning, all innings
- Mercy rule: 12 Runs after 4 innings

Sunday Seeding determined as follows:

1. Won- Loss
2. Head to head if two are tied with same record, 3 or more tied goes to runs allowed
3. Runs allowed
4. Most runs scored
5. Coin toss

Note: If there is an odd number of teams in a division, one team will be selected to play an extra (4th) round robin game. When determining seeding, a win in that extra 4th game may not be used to swap with a loss in the first 3 games. (ie. If you were 2-1 in your first 3 games, and you win that extra 4th game, you cannot swap it and make your record 3-0 for seeding purposes) However, you may swap the run total, (allowed or scored), if it is to your advantage.

- All teams play at least one game Sunday. Single elimination bracket.
- Higher seeded team is home team.
- 12U, 14U, Semi Finals and Finals will be 7 innings all other games 6 innings
- 10U - 6 Innings all games.
- No time limit. Play ONE extra inning then go to International Tie Breaker Rule all subsequent innings (inning starts with runner (last out) at second).
- 6 Runs per inning, last inning unlimited.
- 12 runs after 5 innings mercy rule, 4 innings for U10.