

**SCOR Rules - House and Academy**  
revised 03-25-08

Division Grade in school	2nd	3rd & 4th/5th & 6th	7th, 8th & 9th	Academy
<b># of players</b>	5v5	8v8 (6 minimum)	11v11 (7 minimum)	7v7 (5 minimum)
<b>Players Equipment</b>	Players must wear shinguards with socks pulled up over them; shirts tucked in to start the game; NO JEWELRY OF ANY KIND, except medic alert (taped)			
<b>Coin Toss</b>	Not required	Winner decides which goal to defend, loser kicks off		
<b>Substitutions</b>	Any time	Permission of the referee is required - substitutions can be made at any stoppage of play, except if doing so takes away an advantage to the team taking the kick (e.g. quick kick)		
<b>Length of Halves (See footnote 1)</b>	35 minutes max	40 minutes max	45 minutes max	35 minutes max
<b>Length of Halftime</b>	5 minutes max	10 minutes max	10 minutes max	10 minutes max
<b>Size of ball</b>	#4	#4	#5	#4
<b>A/R's (linesmen)</b>	None, including parent	Parent	Assigned (or parent)	Assigned
<b>Goalies</b>	No goalies	Must wear a jersey distinguishable from other players and referees; can only play as goalie for one half; except 11v11 games		
<b>Ball out of play</b>	The ball is out of play when it crosses completely over the touch line (throw in) or the end line (goal, goal kick, corner kick) or when the referee stops play			
<b>Throw Ins</b>	Throw ins are awarded to the opponents of the player who last touched the ball before it crosses over the touch line. Player taking throw in must face the field of play with both feet on the ground, use both hands to deliver the ball from behind his head, their feet cannot be on the field of play. Opponents may not interfere			
<b>Goal kicks (when the ball crosses the end line last touched by an attacker)</b>	Punt or kick from any point in front of their goal; taken by any defender	Kick from any point inside the goal area (6 yard line); taken by any defender	Kick from any point inside the goal area (6 yard line); taken by any defender	A goalie can punt or kick from any point inside penalty area (18 yard line) Field players may not punt.
<b>Corner Kicks</b>	Corner kicks are awarded to the attacking team when the ball crosses the goal line last touched by a defender; kick taken from the corner arc by any attacker			
<b>Defender distance on free kick/throw in</b>	5 yards	7 yards	10 yards	10 yards
<b>Fouls resulting in a direct free kick</b>	Kicking, tripping, holding, pushing, violent charging (or from behind), handling the ball (resulting in the disruption of the flow of the game); a goal can be scored on a direct kick. If the foul occurs in the penalty area a penalty kick will be awarded (except F)			
<b>Fouls resulting in an indirect free kick</b>	Offsides, impeding, dangerous play, a player kicking the ball to his own goalie who then plays it with his hands, a throw in to his own goalie who then plays it with his hands, unnecessary delay, any fouls resulting in a caution (yellow)			
<b>Cautionable Offenses (Yellow)</b>	Unsporting behavior, dissent, persistent fouls, delay of restart, failure to maintain distance from a free kick, intentionally leaving/entering the field without permission			
<b>Send-Off Offenses (Red)</b>	Serious foul play, violent conduct, spitting, any foul which denies an obvious goal scoring opportunity, offensive language, receiving a second caution (yellow)			
<b>Offsides</b>	Not called	Called	Called	Called
<b>Penalty Kicks</b>	None	Penalty kicks can be taken only by players on the field at the time of the foul or end of regular play. An injured goalie may be substituted. The rule of 5 initial alternating kicks applies in situations where PK's are being used to determine a winner.		

- (1) With coach's agreement, the length of halves may be shortened equally
- (2) With coach's agreement, field size and number of players made be modified
- (3) Referees must confirm game rules with coaches prior to the start of the game