



Playing Rules

All games will be played under the USA HOCKEY rules applying to the age group on the ice. Referees have been assigned by Amherst Hockey and in compliance with Mass Hockey District 6 certification. Please note the tournament committee will not tolerate abuse of the officials by fans, parents, players or team officials. The referees will have the discretion to call bench penalties in such an occurrence. All team officials, players, parents, and fans must follow the "Zero Tolerance" rule listed in the current USA Hockey Rule Book.

TEAM AND PLAYER QUALIFICATION: A team is qualified to play a tournament game if (a) the team and all the players have been registered before the first game and the team is USA Hockey registered;
(b) the tournament registration fee has been paid in full in advance; (c) any suspended coaches and or players are not on the bench or in the locker room.

The use of an ineligible player will result in the loss of the game that the ineligible player is used in. Age will be determined by the USA Hockey brackets.

MAXIMUM NUMBER OF PLAYERS: A team may register a maximum of 17 players for the tournament, including goaltenders, and may register up to four team officials. A maximum of four team officials will be allowed on the bench.

TIMING: Games will consist of a 1:30 minute warm-up and will be started by the officials on the ice and the timekeeper. Game time is 60 minutes. **No game except for the Semi-finals and Championship Game will be longer than 55m in.** Should a goal differential of 5 goals occur a running time mercy rule will be enacted for the third period; should that gap be brought below 5 goals the game will return to stop and go time. **There will be delayed off-side rules enforced throughout to move along play. All games will end after 55 minutes regardless of the time remaining to allow for all games to remain on schedule. Ice will be resurfaced after each game.**

GAME PENALTIES:

Minor Penalties: 1 and 1/2 minutes

Major: 4 minutes

Misconduct: Half the period

Intent to injure: Game Misconduct

RANKING TEAMS/TIEBREAKERS: All wins shall count for two points, ties for one point and a loss for zero points. The two teams with the highest point accumulation will play for the tournament championship. The following tie-breaker formula shall apply in the order shown:

- (a) Head to Head
- (b) Least goals allowed
- (c) Most goals scored
- (d) Lowest total penalty minutes
- (e) Coin toss

For Championship games, sudden victory overtime will be played as follows: 5vs5 for 5 minutes, 4vs4 for 5 minutes 3vs3 for 5 minutes. The 3vs3 must be maintained at all times despite penalties. Any player committing a penalty during 3vs3 play will serve the penalty and be unable to be used until the penalty is served and there is a stoppage in play.

EJECTI ONS AND SUSPENSIONS: Apart from normal rules and penalties referees may eject a player or team official from the game for the penalties listed below. Suspensions will be assessed by the tournament director according to the following criteria:

Penalty	Suspension/Ejection
Game Misconduct	Balance of the game and next game
Fighting	Balance of the game and next game
Three Penalties	Balance of the game, 2 nd offense out of tournament
Abuse of Officials	Balance of the game and ALL remaining games