



## 2018 SUMMER SHOOTOUT RULES/INFO

### **Tournament rules:**

- 3 v 3 Play. Max roster 5 runners and 1 goalie.
- Only original rostered players are allowed on the team for the duration of the tournament. Goalies unable to play due to injury can be replaced with the tournament directors approval.
- 13 min running clock. Clock only stops at the discretion of the ref for injury ect.
- Any form of helmet, shin pads and gloves required.
- Teams playing their first game will get a 2 min warm up on the rink. No warm ups after the first games.
- No off sides.
- Icing line is the defending teams face off dots (lowest hash mark).
- Faceoffs after any play is stopped.
- All penalties are penalty shots. The player must keep forward motion, no rebounds. Play is dead after the attempt. Shooter is the player that drew the penalty, unless the ref deems them incapable. In that case, and that of bench minors ect, the team may choose.
- No time outs.
- All teams will play an equal amount of preliminary games, matchups will be randomly assigned. 4 games guaranteed, all teams qualify for playoffs. Single elimination playoff format.
- Overtime will only apply to playoff games. There is an immediate 5 minute sudden death period. If no winner is determined, the game goes to shoot-out. The highest seed has the option to shoot first or second. Each team gets 3 alternating attempts. Any shooter can be used in any order, and for any number of attempts. After 3 Alternating attempts and no winner, next goal wins.
- **B and C divisions:** WIN=10 points + Goal Differential. TIE=5 Points. SHUTOUT=2 Points. LOSS= the number of goals scored converted into points (max 8 points).
- **A division** WIN=10 points + Goal Differential. TIE=5 Points. SHUTOUT=2 Points. LOSS=0 points.
- Seeding is determined by points, then head to head, then goals for, coin flip.

These rules are meant to help groups unfamiliar with common rules to RSHL play. Common rules and situations may occur that are not listed. We do not follow all NHL rules.

### **General rules:**

- Refs have the right to give verbal warnings before any penalties are assessed.
- Only team captains can address referees.
- Nets around the rink are playable and will not stop play.
- Ceiling will stop play.
- No delay of game penalties for shooting a ball out of play unless deemed intentional.
- Goalies must keep proximity to the crease when freezing the ball. Freezing the ball outside this area will result in a delay of game penalty.
- Goalies can move during an icing, however stopping the ball before the goal line will negate the icing. Goalies are encouraged to help the referees in recovering the ball to keep the game moving.
- Slap shots are legal.
- Playing or attempting to play the ball above shoulder height is a High Sticking penalty. Follow through or calling for a pass above the shoulder is not a penalty.
- No goals scored above crossbar.
- No Slashing or hooking to the hands, legs, or feet in an attempt to injure or disrupt play.
- No sliding into an opponent, into a congested area, or to interfere with an opponent's path.
- Interfering with another player without possession of the ball is a penalty.
- No checking.
- Any foul language that can be heard outside the playing area will be an unsportsmanlike penalty.
- Any slamming of equipment against the court, boards, glass, or nets will be an unsportsmanlike penalty.
- Players cannot grasp the ball with their hands. Knocking the ball down with the hand is allowed.
- No hand passess in the offensive zone, or from the defensive zone into the offensive zone.
- Players cannot cover the ball in the crease. A delay of game penalty will be assessed.
- If a penalty shot is unsuccessful, the faceoff will be placed in the offending teams faceoff circle.
- Double minor penalties will result in a clock stoppage, and two penalty shots.
- Match penalties will result in clock stoppage and each side getting a penalty shot.
- Any major or misconduct penalty will result in ejection, and possible ejection from the tournament.
- Any fighting, punching, or taunting will result in ejection.
- No alcohol or drugs allowed on the premises. This is a city owned facility.