

## General Cornhole Terms

**Ace** – a bag that lands directly on the surface of the board, scoring 1 point.

**Back door** – a cornhole that scores overtop a blocker.

**Blocker** – a bag sitting in front of the hole, blocking sliders. If you were confused about this term...I'm not sure I can help you.

**Cowpie** – same thing as an ace.

**Cornhole** – a bag that lands right in the hole, scoring 3 points! Hint: you want a lot of these while playing; they look super cool and professional.

**Dirty Roll Up** – contrary to popular belief, not a fruit roll up that ended up on the ground. Actually, it's a bag that hits the ground before rolling onto the board, scoring one point.

**Fill** – the materials inside the bag, usually corn or resin.

**Hanger** – when a bag lands on the rim of the hole, but doesn't fall in. Honestly, it's just embarrassing.

**Honors** – the team that gets to throw first, because they scored last the previous round.

**Sally, Mary, Alice** – slightly sexist terms that denote a bag that hits the ground before reaching the board. I mean, who's to say Ron's throws make it to the board every time? Or Mike's? Just sayin'...

**Shucker** – when one player tosses a bag and knocks an opponent's bag off the board. Probably named for the reaction that follows: "you little shucker!" Or something like that...

**Skunk** – when one team scores 11 points before the other team scores any.

**Slider** – a bag that slides into the hole, scoring 3 points! These aren't nearly as impressive as cornholes, but still worth 3 points, so the math works out.

**Wash** – both teams score the same number of points in a round, so they cancel each other out. ♪This is the game that never ends; oh it goes on and on my friends...♪

**Slick Woody** – the smooth surface of a board, that allows for an enjoyable game, and lots of those (slightly less impressive) sliders to fall into the hole.