



FRANKFORT SUMMER SIZZLE

JULY 13-19, 2020

I. CHECK IN-REQUIREMENTS

1. Prior to the start of the tournament load your roster (name and number) into Tourney Machine.
2. All managers must check in at the tournament tent 45-60 minutes prior to the start of their first game with the following:
 - a. Tourney machine roster with players name, uniform numbers, and a copy of the birth certificate (bring a second copy of your roster with name, number, and date of birth for our files).
 - b. Proof of Team/League Insurance
 - c. Frankfort Baseball Waiver

II. CODE OF CONDUCT – MANAGERS, COACHES, FANS, PLAYERS

Code of Conduct Rules and Other Miscellaneous Prohibitions:

- Unless specifically designated otherwise, tobacco and/or alcohol are prohibited at all Frankfort Baseball complexes.
- Weapons (including but not limited to firearms) and illegal drugs are prohibited at all Frankfort Baseball complexes.
- Use of demeaning, threatening or profane language to or directed at any player, coach, spectator, umpire or staff member is prohibited.
- Umpires are to be treated with respect and professional courtesy.
- Only registered coaches and players are permitted in the dugout and on the field.
- Use of noisemakers in the dugout is prohibited.

Frankfort Baseball seeks to provide a safe environment for all participants, avoiding physical or verbal harm requiring all teams to demonstrate fair play, sportsmanship, hustle, development above winning, self-control, respect and positive support of all players and opponents. Each team is required to maintain quality and cleanliness of The Frankfort Baseball complexes by cleaning up trash, caring for equipment and fixtures and not littering.



Further – Frankfort Baseball wishes all players, coaches and spectators have fun and enjoy the spirit of the game of baseball – and supports letting the players play, the coaches coach, and the umpires umpire.

Failure to abide by the Rules of the Frankfort Summer Sizzle will result in the indicated penalty. With specific reference to rules regulating code of conduct and on field sportsmanship of players, coaches, and spectators– please clearly note the following:

Players and Managers/Coaches will receive 1 Verbal Warning on conduct in violation of the rules.

If a player is ejected from a game – that player will be suspended for the following game (including potential Championship Game)

If a Manager/Coach is ejected from a game – that Manager/Coach will be suspended for the remainder of the tournament and will not be allowed back in the Frankfort Complex in any capacity (including as a spectator).

Managers are responsible for their fans. After 1 Verbal Warning on conduct in violation of the rules to the Manager of the Team - Any fan that requires removal from the field will also result in forfeiture of game for their team.

III. ROSTERS AND BIRTHDATES:

Players may only be on 1 team roster for the tournament. Only players listed on the official roster at the start of the tournament may play during the tournament. Birthdates for purposes of determining age will use an April 30th cutoff date.

Rosters are limited to 12 players maximum.

IV. READINESS FOR GAMES:

Please plan to be at your games ready to play *one* hour before the start of your game. Games may start early to keep the entire schedule on track.

Teams are to report to assigned warm up areas and NOT the field for pre-game warmups.



V. WEATHER RELATED / CANCELLATION POLICY:

1. If lightning is seen a 10-minute waiting period is put into play. ALL individuals should report to their vehicles and stay off the fields until the Umpires In Charge and/or Tournament Director give an all clear to resume normal baseball playing.
2. Once an entry fee is paid for the tournament, no refunds (cash, check, charge) will be given for any reason, unless Frankfort Baseball cancels the event in advance of the start of the tournament. If a team registers and is unable to participate, please notify the tournament director ASAP via email.
3. If the event is cancelled due to inclement weather, field conditions, unforeseen circumstances, etc. Frankfort Baseball will issue the following refunds within 60 days of this cancellation (refunds will be issued to the issuing agency that original check/credit card was given):
 - a. 0 games – 100% refund
 - b. 1 game – 50% refund
 - c. 2nd games – no refund.

***Pool Play, Bracket Play and Tournament format can be changed at any time due to weather delays in an effort to complete the Championship round.

VI. FIELD LOCATIONS:

Main Park

155 S. Locust, Frankfort, Illinois 60423

(cross streets of Nebraska & LaGrange)

<https://goo.gl/maps/37ntL4B3a6y>

Commissioner's Park

22265 S. 80th Avenue, Frankfort, Illinois 60423

(cross streets of 80th Avenue & Laraway)

<https://goo.gl/maps/dsBQufwVeNH2>

Hickory Creek Middle School

22150 S. Owens Road, Frankfort, Illinois 60423



VII. ADDITIONAL INFORMATION ABOUT PARKS:

- Teams will be required to report to assigned warm up areas and NOT the field for pre-game warm up activities.
- Concession Stands will be open at each park – hours will vary.
- Bathrooms will be available at Main Park and Commissioners Park.
- Spectators will be required to watch games from designated spectator areas (as marked)
- Spectators will be requested to return promptly to spectator areas after visiting the bathroom or the concession stands.
- AED (in the event of an emergency please call 9-1-1 and then find a tournament official)
- Spectator seating will be down the lines past the bases and in the outfield (signs will be present). No spectator seating will be allowed in the bleachers or behind the plate areas from dugout to dugout.
- There will be NO infield practice before games.
- Teams are allowed to warm-up in the outfield area if the time allows.
- No flip drills allowed into fence.
- All teams should be ready to play 60 minutes prior to the start of their scheduled game.

VIII. CONTACTS:

Tournament Director, Ryan Crabtree

tournamentdirector@frankfortbaseball.com

IX. GAME RULES / SPEED UP RULES

1. Teams can elect to bat all rostered players in uniform (unless injured), bat 9, or bat 10 (with an EH). If all rostered players do not bat, then NFHS rules for substitutes will apply. Selection must be made at pregame meeting and once made cannot be changed for that game.
2. Teams must bat a minimum of nine.
 - a. If for any reason a team cannot bat nine an automatic out will be declared at the time where this batter was supposed to bat.
 - b. If a team starts with more than nine but a player is removed because of an obvious injury, that spot in the line-up will not be an automatic out. An



injured player cannot return to the line-up if he has been removed from that game.

- c. If a player arrives late, that player will be added to the end of the line-up.
3. Free defensive substitutions are allowed.
4. Courtesy runner for the catcher is allowed at any time. This must be the catcher of record. The courtesy runner must be the last batted out. Running for the catcher is OPTIONAL and NOT mandatory.
5. Courtesy runner for the pitcher is optional at any point. The last batted out will be the runner. This also must be the pitcher of record. Running for the pitcher is OPTIONAL and NOT mandatory.
6. For pool play; Home and Away will be determined by a coin flip. Either team can occupy either dugout.
7. For elimination bracket play; Home team is the higher seed (lower number seed) and will occupy the third base dugout.
8. Any player warming up a pitcher, either on or off the field, must wear a catcher's mask.
9. A forfeit shall result in a 12-0 score for scoring purposes.
10. 4 baseballs will be provided to each team for use in pool play. Teams will use these balls for pitching and fielding when they are in the field. Balls will be individual team use only. Additional balls will be provided as needed for bracket play.

X. TOURNAMENT FORMAT:

1. 3 game format with 2 pool play games, after which all teams will be seeded into single elimination Championship Brackets. Brackets may be Gold, Silver and Bronze, depending on pool size. If the tournament is impacted negatively by the weather, the tournament director reserves the right to modify the tournament format (each age group may have a different format for play, however 3 games are always guaranteed).
2. See notes on cancellation above.
3. Official brackets and game times are posted on the tourney machine app.



XI. SEEDING FOR THE ELIMINATION BRACKET WILL BE AS FOLLOWS:

1. Overall record
2. Head-to-Head (only applies when only 2 teams are involved)
3. Runs Allowed
4. Runs Scored
5. Coin Toss
6. Tournament director reserves the right to alter bracket play seeding as needed to ensure fair play.

XII. SCORECARDS/GAME RESULT REPORTING

Both teams for each game should be texting the final score to the tournament officials using the WhatsApp and also to 815 341-3401.

All managers are expected to join the WhatsApp at the beginning of the tournament and ONLY managers using the APP during the tournament.

Example:

8U Division, 10:00 AM game, Field Main E, Illinois 10 – Wisconsin 0

For purposes of scoring each game an electronic scoring system such as Game Changer may be used and/or a written score book can be used. Home team will be responsible for the official book. Teams should concur after each inning to reconcile.

Forfeits will be recorded as 12-0 for standings purposes.

XIII. EQUIPMENT

1. Baseball Bats
 - Wooden allowed with NO restrictions.
 - Either USA Bat or USSSA bats are allowed as long as they are properly labeled by either organization. No drop or barrel size restriction for 12U and under. 13U must be drop 8 or less. 14U must be drop 5 or less.
 - Must be stamped with BPF 1.15 stamp on the handle/Barrel
 - Illegal Bat Penalty for All Ages: It is the responsibility of the Team Manager to ensure bats used by players meet the requirements of the published bat



- rules. A batter is in violation of the rule when said batter steps into the batter's box with an illegal bat. The bat must be removed from the game.
2. Helmets must cover both ears and be worn while batting and on the base paths.
 3. All players must be properly equipped with boy's protective gear.
 4. Baseballs will be tournament issued and individual team use only. Teams will use these balls when in the field and pitching.

XIV. DIVISION SPECIFIC RULES

8U

- Base Distance – 50'
- Mound – 40'
- Infield Fly – No
- Dropped 3rd Strike – No
- Metal Spikes - No
- Base Stealing – Yes – once the catcher catches it on a “clean” catch. If the ball is dropped by the catcher, the runner must return to the previous base.
 - The runner only gets one base on a steal. If there is an overthrow the player needs to stay on that base (this applies to second and third base).
 - There is no stealing home.
 - No fake or delayed stealing. If a runner starts to steal and then stops anytime on his way to the base, he must return to the base he came from. If he is thrown out, he is out. He can get into a run down and be safe, however he must return to the base he started at after the play is ruled dead. A player stealing may only advance one base at a time. For example, if the runner is on 2nd base and he steals 3rd and the catcher throws the ball into left field, the runners cannot advance another base.
- Balks – NO
- Kill Play – is in effect. We will use the “Half the Distance” between the base paths to determine if a runner shall advance or return to the previous base before the ball is deemed “dead” near the pitcher's mound (approximately 10-12 feet in diameter – inside the circle).
 - Any player can “kill” the ball on the mound
 - It is the umpire's discretion whether a player is more than ½ way and shall return to the previous base.
 - A player cannot advance on attempt by the defense when the ball is “killed” on the pitcher's mound.
 - Any pitcher who hits three batters in an inning must be removed.



9U

- Base Distance – 60’
- Mound – 44’
- Infield Fly – Yes
- Dropped 3rd Strike – No
- No slash bunting – A player showing bunt at any time after entering the batter’s box cannot pull back and swing away at the pitch.
- Metal Spikes - No
- Base Stealing – Yes –
 - After the ball crosses the plate.
 - Secondary lead offs are allowed after the ball crosses the plate.
 - Stealing on passed balls is allowed.
 - A base runner stealing a base can advance on an overthrow by catcher.
 - Stealing Home is allowed.
- Balks – NO
- If a pitcher hits 3 batters in the same inning, that pitcher must be removed from pitching for the remainder of that game

10U

- Base Distance – 65’
- Mound – 46’
- Infield Fly – Yes
- Dropped 3rd Strike – Yes
- No slash bunting – A player showing bunt at any time after entering the batter’s box cannot pull back and swing away at the pitch.
- Metal Spikes – No
- Stealing/Lead-offs – MLB rules
- Balks – one warning
- If a pitcher hits 3 batters in the same inning, that pitcher must be removed from pitching for the remainder of that game



11U

- Base Distance – 70'
- Mound – 50'
- Infield Fly – Yes
- Dropped 3rd Strike – Yes
- No slash bunting – A player showing bunt at any time after entering the batter's box cannot pull back and swing away at the pitch.
- Metal Spikes – No
- Stealing/Lead-offs – MLB rules
- Balks – 1 warning

12U

- Base Distance – 70'
- Mound – 50'
- Infield Fly – Yes
- Dropped 3rd Strike – Yes
- No slash bunting – A player showing bunt at any time after entering the batter's box cannot pull back and swing away at the pitch.
- Metal Spikes – No
- Stealing/Lead-offs – MLB rules
- Balks – NO warning

13U

- Base Distance – 80'
- Mound – 54'
- Infield Fly – Yes
- Dropped 3rd Strike – Yes
- No slash bunting – A player showing bunt at any time after entering the batter's box cannot pull back and swing away at the pitch.
- Both Rubber and Metal spikes allowed.
- Stealing/Lead-offs – MLB rules
- Balks – NO warning



14U

- Base Distance – 90’
- Mound – 60’ 6”
- Infield Fly – Yes
- Dropped 3rd Strike – Yes
- No slash bunting – A player showing bunt at any time after entering the batter’s box cannot pull back and swing away at the pitch.
- Metal spikes allowed.
- Stealing/Lead-offs – MLB rules
- Balks – NO warning

XV. GAME LENGTH

1. Games are 6 innings – except 14U (7 innings).
2. NO new inning starts after 1 hour and 40 minutes after the official start of the game.
3. Pool play games can end in a tie.
4. All innings started will be completed.
5. No time limit for championship.
6. A game will be deemed completed if 3 innings have been completed or 2 ½ if home team is winning (6 inning game); 4 innings completed or 3 ½ if home team is winning (7 inning game).
7. All games that have not reached this point, due to weather problems, will be considered suspended and may be rescheduled for completion OR at the discretion of the tournament director – eliminated from consideration in the standings.
8. Mercy rules:
 - a. 20 runs after 1
 - b. 15 runs after 2
 - c. 12 runs after 3
 - d. 10 runs after 4
 - e. 8 runs after 5



9. During bracket play; If games go into extra innings in regulation time, normal rules apply until time limit expires. If, at the end of regulation time and the game is tied, California Rules will apply. Each team begins their half of the extra inning(s) with 1 out, the next batter starts with a 2-1 count and the last batter is placed on second base. This will continue until a team wins the game.

XVI. NO CONTACT RULE

- a.) There is a “No Contact” rule in effect at all bases if a play is being made on the runner. This does NOT mean a slide is required.
- b.) The base runner will NOT be ruled out for not sliding, if in the Umpire’s judgment the runner did not intend contact and/or made the effort to avoid the tag and or contact.
- c.) If in the Umpire’s judgment, a base runner intends to injure, makes malicious contact or whose actions are considered to endanger any player on the field, the runner will be called OUT. The umpire may further EJECT the player from the game if the contact was egregious.

XVII. CHANTING RULE

A team can cheer on their teammates, but it must stop when the pitcher comes to a set pitching position.

XVIII. PITCHING

A pitcher must be removed on the second visit to the mound in an inning or third visit to the mound in a game. Visits to the mound will count whether from a manager or a coach. This does not apply if a pitcher is injured.

One pitch will constitute an inning.

No restrictions on innings for the tournament. Re-entry in the pitcher position is not allowed in a game if he/she is removed.

If a pitcher hits 3 batters in the same inning, that pitcher must be removed from pitching for the remainder of that game (8U, 9U, 10U).



XIX. GENERAL RULES:

Where not specified under the Frankfort Baseball Rules and all Pony Baseball Rules will apply.

Umpires decisions will be deemed final subject only to review by the Travel Director and the Tournament Director. Any appeals of umpire decisions must be immediate, and teams would be allowed only 1 such appeal for the tournament.