



Guidelines

Document Version 1.14

(Approved 6/20/19 by DYSA Board of Director)

Contents

1.0 Management:	3
2.0 League:	3
3.0 Teams:	3
4.0 Players:	4
5.0 Coaches:	4
6.0 Team Managers:	4
7.0 Viper/DYSA Player Agreement: (Spring and Fall).....	5
8.0 Training: (Spring and Fall).....	5
9.0 Matches:	5
10.0 Tournaments:.....	5
11.0 Indoor Sessions:	6
12.0 Fields:	6
13.0 Uniforms:	6
14.0 Patches/Stickers:.....	6
15.0 Try-Outs:	6
16.0 Fundraising:	8
17.0 Conduct:	8
18.0 Fines:	8

1.0 Management:

- a. These Guidelines are approved by the DYSA Board of Directors. The DYSA Board of Directors shall elect a Director and assistant Director for the program yearly. The GPS Vipers FC Directors will sit on the DYSA Board of Directors. The GPS Vipers FC Directors shall execute these guidelines and form a committee as needed to execute these guidelines. GPS Vipers FC Committee's may also be formed to address other tasks as needed.

2.0 League:

- a. Teams shall be registered in the New England Premiership (NEP)
- b. Teams shall be registered by the DYSA Registrar.

3.0 Teams:

- a. The organization's ultimate goal is to have teams competing at the highest possible level. NEP offers a variety of divisions that teams can compete in. Ideally only one team shall be created per age group within the GPS Vipers FC organization. Upon GPS Vipers FC Directors and DYSA Board approval multiple teams for age groups may exist. (teams created before 2016 are grandfathered into this clause)
- b. Upon acceptance of player roster spot, players will be considered part of said team for the period of one NEP Season. Any Player wishing to leave said committed GPS Vipers FC Team for another GPS Vipers FC Team must seek GPS Vipers FC Director Approval.

4.0 Players:

Players are not allowed to play up an age bracket with the following exceptions:

- a. Players born before or in 2007 are allowed to play up one age group.
- b. Teams joining GPS Vipers FC from another club not meeting requirement 4a must receive Board approval.
- c. Players born after 2008 who do not have an age appropriate team within GPS Vipers FC may play up one age group up to the point an age appropriate team becomes available.

5.0 Coaches:

- a. All head coaches shall be appointed by the GPS Vipers FC Director. Coaches shall be appointed based on the following criteria:
 - Licensing
 - Years of experience
 - Organization participation
 - Training session participations
 - Survey feedback
- b. Head coaches are responsible for selecting assistant coaches and team managers for their teams.
- c. GPS Vipers FC Head Coaches shall attain at least a "[7v7 Grassroots](#)" license to Coach U-9 – U-10 Level. With a 1- year grace period to obtain such license. (G,F, and E, licenses are grandfathered in)
- d. GPS Vipers FC Head Coaches shall attain at least a "[9v9 Grassroots](#)" license to Coach U-11 Level. With a 1- year grace period to obtain such license. (G,F, and E, licenses are grandfathered in)
- e. GPS Vipers FC Coaches should attend at least 1 out of 6 one-hour Training Sessions held by the Director of Coaches each Calendar year. (when available)
- f. DYSA shall reimburse 100% for current GPS Vipers FC Coaches who acquire 4v4, 7v7, or 9v9 Soccer License and 50% reimbursement for current GPS Vipers FC Coaches who acquire a USSF Soccer "D" license.

6.0 Team Managers:

- a. Each team should have a team manager.
- b. Team managers shall be responsible for assisting the coach with all administrative matters related to the team, to include but not be limited to collecting roster information, collecting payments, coordinating roster and pass card information, communicating with parents concerning training and match schedules, communicating with parents concerning GPS Vipers FC and DYSA information.

The goal of having a team manager is to relieve the coach from as many administrative duties and requirements as possible, so that the coach can coach.

7.0 Viper/DYSA Player Agreement: (Spring and Fall)

- a. Dartmouth residents in Grade 8 or younger who play for GPS Vipers FC MUST play for Dartmouth FC SCSL Travel in the spring and DYSA Fall Instruction/Rec in the fall.
- b. For Non Dartmouth residents it is encouraged they also play for their specific town programs in conjunction with GPS Vipers FC.

8.0 Training: (Spring and Fall)

- c. Teams shall train at least 2 times per week. Teams are expected to augment this training with weekly skills development sessions, but these sessions will not replace a weekly training.
- d. Teams shall start training at least 2 weeks before season starts.
- e. Teams should preferably participate in pre-season tournament or at least in one or more friendlies prior to the season.
- f. GPS Vipers FC Coach is responsible for communicating with South Coast Soccer League (SCSL) coach to best facilitate trainings for both teams.
- g. GPS Vipers FC trainings take precedence over SCSL team trainings and recreational trainings.
- h. Players participating on both GPS Vipers FC and SCSL teams are NOT required to participate in more than 3 trainings per week. Ideally, players will attend their GPS Vipers FC trainings and 1 with their SCSL team.
- i. Players are encouraged to attend a Fall Instructional/Rec practice.

9.0 Matches:

- a. DYSA Fields are available for GPS Vipers FC home matches at no additional expense.
- b. GPS Vipers FC home matches can be played at alternate locations with approval from GPS Vipers FC Directors. Payments for other field locations are to be covered by the team.

10.0 Tournaments:

- a. "Premiership" teams should enter State Cup or Open Cup. DYSA will reimburse tournament fee 100%.
- b. Top "Championship" are encouraged to enter State Cup or Open Cup. DYSA will reimburse tournament fee 50%.
- c. DYSA will reimburse teams 100% for 1 GPS tournament per year approved by GPS Viper Director.
- d. Additional tournaments (no limit on number of tournaments) will be reimbursed based on selling corporate banners as follows:
 - i. Two(2) sponsors at \$250 each will cover 2/3 of a tournament cost (up to \$950).
 - ii. Three(3) sponsors at \$250 each will cover entire tournament cost (up to \$950).
 - iii. Renewals at \$200 count as a sponsor credit.

11.0 Indoor Sessions:

- a. The GPS Vipers FC Coach shall communicate with Dartmouth SCSL coach to coordinate the development of teams for indoor sessions.
- b. GPS Vipers FC teams are encouraged to participate in indoor training sessions and one indoor match session to be prepared for the Spring Season.

12.0 Fields:

- a. Trash must be picked up on both sidelines after every match or training. If a complaint arises against a team or parents for leaving trash behind at any field, the team may be assessed with a fine.
- b. DYSA Scheduler shall coordinate field permitting as needed.
- c. DYSA Scheduler shall reserve fields to support 1 practice at the DYSA Bouley Field in the Fall and Spring season.
- d. GPS Viper FC Director shall acquire other field locations to accommodate an additional 1 practice.
- e. GPS Vipers FC Director shall assign teams to allocated DYSA Bouley and other location times and locations in 1 ½ hour increments.
- f. Teams shall share practice fields if asked to.
- g. If the GPS Vipers FC Coach also coaches the SCSL team, it is recommended both teams train together if same age group.

13.0 Uniforms:

- a. GPS Vipers FC Director shall select uniform color and style.
- b. Home Jersey color shall be the lighter color of the two (normally White), but not mandated if there is a color conflict with the Away Team playing the Match on that date.
- c. All GPS Vipers FC team kits shall consist of: (2) jerseys (home and away), (1) short, (1) pair of socks, (1) training jersey.
- d. GPS Vipers FC uniform kits are intended to last 2 years.
- e. GPS Vipers FC Director shall approve Team Spirit wear and supplier.

14.0 Patches/Stickers:

- a. GPS Vipers FC Logo stickers shall be available for each player. (no charge)
- b. Teams playing in "patch" tournaments should see GPS Vipers FC Director for patches. Patches are available. (no charge)

15.0 Try-Outs:

Below are the Steps involved in conducting a GPS Vipers FC Try-outs

Step 1 – Announce Tryout Schedule

The GPS Vipers Director shall announce when tryouts can be held. These dates vary by age group and under no circumstance should a tryout be held prior to the date posted. A tryout schedule defining the

time, location and age group is defined by Vipers FC Director and announced to all members of the soccer club via email and posted on the website. Each age group will have a minimum of two tryout dates. Each tryout will last about 1-2 hours.

Step 2 – Coaches register to coach GPS Vipers FC
All coaches must register online once requested.

Step 3 – Players register to play GPS Vipers FC Try-outs
All players must register online once requested.

Step 4 - Coach Selection

The GPS Vipers Director will make the final decision on coaches for each Age/Gender Group from the Coach Registrations. All coaches selected will participate in the player evaluation for the Age/Gender Group. A Coordinator (typically most qualified registered coach) will be selected to coordinate the try-outs for the Age/Gender Group. Coaches will not be assigned a specific Division until the selection process is completed. Please note that team coaches are appointed each year and no coach is guaranteed a position for future seasons.

Step 5 – Coach Meeting

Tryout procedures and coaches responsibilities are discussed in this meeting. All coaches are required to attend.

Step 6 - Players Attend the Tryouts

All players report to field house for field assignment and to receive a pre-assigned numbered pinnie or paper number to pin to their shirt. If not registered then they must register online at the field house. Players then report to the assigned field and introduce themselves to the Coordinator. Each player must attend at least one try out. It is to the benefit of the player to attend both sessions. If he/she cannot make both sessions, they should notify the coach during tryouts.

Step 7 - Evaluation Forms are Distributed

Coordinator and Coaches are given a copy of an evaluation form 30 minutes prior to start of the try-out session. Each candidate's "assigned Number" is printed on the form. The form will cover the following:

- Technical Skill – dribbling, passing, shooting, etc.
- Tactical Awareness – attacking & defending principles, spacing, movement off the ball
- Physical Abilities – speed, strength, and conditioning
- Psychological – aggressiveness, determination, discipline, sportsmanship

Step 8 - Tryouts Commence

Coordinators set up different scenarios to see how each player performs. They will take turns with others coaches so that they each have an opportunity to fill out the evaluation form. Evaluators shall rate the performance level of each player during the different playing scenarios including small-sided games and scrimmages. The same try-out form will be used for all try-out sessions.

Step 9 - Tryouts are Completed

After the tryouts are completed, the evaluators convene and discuss rankings on what they have seen and written about each player. Together they will decide number of teams, roster placement for each player (if more than one team), and coach placement. The Coordinator collects all the forms and submits them to the GPS Vipers FC Director. If consensus can't be reached by Coaches then the group would present to GPS Vipers FC Director for final approval. If the GPS Vipers FC Director cannot create coach consensus then the GPS Vipers FC Director can decide to hold a separate try-out to rank players to create the teams without any coach involvement.

Step 10 –Declaration of Teams Meeting

Coordinator will declare the teams and amount of players on each team at a scheduled meeting.

Step 11 – Teams posted to website & Registration Commences

The team rosters will be posted on the website. Selected players must now register and make payment for their teams online. Players not selected will be informed also.

16.0 Fundraising:

- a. Teams are discouraged from individual team fundraising and encouraged to utilize organizational fund raising efforts developed by DYSA including banner sales and coaching in GPS Vipers Academy.
- b. A GPS Vipers FC Committee shall be formed to conduct fundraisers to support various club fundraising events
- c. Proceeds from team fundraising shall only be used for indoor practices, indoor leagues, tournaments, team soccer equipment and soccer apparel.
- d. All team fundraising shall receive prior approval of the GPS Vipers FC Director.
- e. An annual report of all team fundraising must be turned in by the last day of May of every year to the GPS Vipers FC Director. Failure to submit a complete report will result in an automatic stop on team fundraising for team in question. In this report you must include the specifics of all fundraising events, amount of profit, on what the money was used for. Receipts must be provided if requested.
- f. Funds raised by a team, must be used for said team.

17.0 Conduct:

- a. Coaches are required to abide by the zero tolerance policy.
- b. Coaches shall communicate the zero tolerance policies with players, parents, and coaches before each season. Aggressive or inappropriate behavior shall not be tolerated at any GPS Vipers FC event.
- c. Coaches are expected to control the conduct of players, parents and spectators. It is highly recommend that coaches inform all parents of the expectation and warn that their child will not play if this is not adhered to, even if it means losing a game.
- d. All incidents that occur at any team event shall be reported immediately to the GPS Vipers FC Director.

18.0 Fines:

- a. Fines against club teams shall be paid for by the organization, but only after reviewed by the board of directors (BOD).
 - Any incident resulting in a fine shall be reviewed by the BOD.
 - If the incident has been found to be a result of coaches/manager/team negligence, then the team is responsible for any fees associated with fines or appeals.

- If said incident brought forth to the BOD is a result of unforeseen circumstances and could not be avoided then the organization will pay.