



HCF 10U Half Ice

Format:

- Half ice is to be played 4v4 with intermediate nets and black pucks
- Referees are responsible for placing pegs in nets before game (pegs are available at Dipper office).
- Coaches are responsible for drawing center face-off dot and goalie crease
- Offside and icing are not called on half-ice games
- Teams are responsible for changing players on their own during the play/on whistles
- Flip boards in the penalty box will be used to display scores
- Remain aware when boards are bumped and straighten where appropriate

Clock

- 2 x 25 halves, running clock. Game time can be adjusted for ice duration but last game must allow 5 minutes for hard divider removal
- 2 Minute Warm Up
- 1 min intermission break
- Scoresheet will be kept, goals, assists and penalties will be reported by the referee to the scorekeeper

Penalties:

- Penalties will evolved throughout the season for developmental division:
 - *Oct 1 through Dec 31-* On penalty, play is blown dead after the offending team gains control. The offending player goes directly to the player bench and another player will take his/her place so play remains 4v4. Face- offs will occur at the dot nearest to the stoppage of play.
 - *Jan 1 through End of Season-* On penalty, play is blown dead after the offending team gains control. The offending player goes directly to the player bench, 1:30 penalty will apply resulting in a 4v3 situation. Coaches oversee the duration of penalty based on the honor system. If another penalty occurs while a team is already shorthanded a penalty will be called but play will remain 4v3 for the remaining of the original penalty.
- **At the competitive level (10U Major/Minor) a 1:30 penalty will apply all season.**

Frozen Pucks:

- On frozen pucks/pucks out of play attacking team must cross center line then continue game play. Defending team retrieves the puck and begins movement.
- Faceoff at center will occur after goal is scored.



HCF 8U Cross Ice Rules

Format:

- Cross ice games are to be played 4v4 with intermediate nets and blue pucks
- Coaches or volunteers will serve as referees for the game
- 2 minute shifts will be coordinated by score clock with buzzer
- Coaches are responsible for drawing center face-off dot and goalie crease
- There are no offside or icing calls during a cross ice game
- Players shake hands after game before proceeding to new game (or COVID appropriate salute)
- Refs remain aware when boards are bumped and straighten where appropriate

Clock

- Teams will play three, 18-minute run time games. Game time can be adjusted for ice duration but last game must allow 5 minutes for hard divider removal
- 2 Minute Warm Up
- 2 Minute break between games
- No scoresheet will be kept

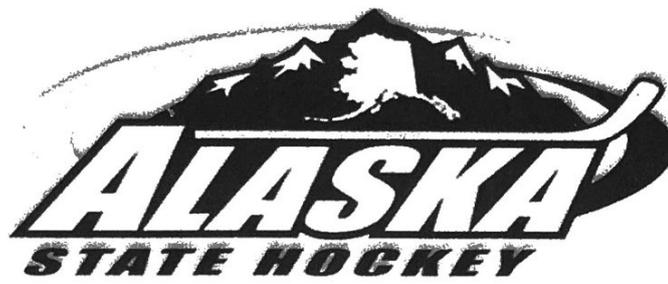
Penalties:

- Penalties will not be called at this age. In case of penalty referee or coach can communicate with player on ice what occurred but player should remain on ice. For severe or repeated circumstances player will be escorted to bench for penalty and another player will take his/her place

Frozen Pucks/Pucks out of play:

The emphasis at this stage is to minimize stoppages in play and encourage continuous activity. With that in mind, referees (or coaches) need to have extra puck in pocket during games. To foster this environment a standard of play will consist of:

- Face-offs are only conducted at the beginning of a shift. Player placement is not crucial so players are allowed to lineup in unorthodox fashion.
- During stoppage (goal or frozen puck) the attacking team must cross the center line and then continue play. Defending team retrieves puck and begins movement up ice.
- For puck out of play referee will throw puck into corner to resume play.



Attachment A

