

2018 SARAH TOURNAMENT RULES

1. The Erie Youth Hockey Association 2017 Sarah Backstrom Tournament is sanctioned by USA Hockey. The tournament will be conducted under the rules of EYHA and USA Hockey.
2. All players and teams from the United States participating in this tournament shall be properly registered with USA Hockey. Proof of such registration shall be presented to the Tournament Convener prior to participation in the tournament. All players in the tournament shall also have a consent to treat form and waiver of liability. OWHA/CHA teams must have valid proof of registration with OWHA/CHA, and travel permit. All official rosters must be submitted by January 10, 2017.
3. Submission of team rosters: Each team must forward to the Tournament Director, at least two (2) weeks prior, a valid team roster. The following team documentation is required for USA Hockey teams: Team Membership Application and/or an Official Team Roster. Non-electronically registered teams must present a copy of manual Individual Membership Registration forms for all players. All players participating and team officials must be on the official roster or team roster addendum.
4. A player may only play on one (1) team in a division.
5. The Tournament Convener and Committee requires that each team properly presents its' credentials prior to the beginning of tournament play when they sign in prior to their first scheduled game. Teams must complete their registration and sign in one (1) hour prior to their first scheduled game at the designated site and for each subsequent game.
6. The following arenas may be used for the Sarah Backstrom Tournament: Erie Insurance Arena (EIA), John Cochran Ice Arena (JMC), and Mercyhurst Ice Center (MIC).

Tournament Format:

1. Divisions: 12U, 14U, 16U, 19U. Levels: C-House, B-BB/Rep-Tier II. See schedule for division levels of play.
2. 4 game guarantee.
3. 4 team division: Each team will play the other (3) teams. The top teams (#1 & #2) will advance to Championship game. #3 & #4 overall will play a Consolation game.
4. 5 team division: Each team will play the other (4) teams in a Round Robin. The top teams (#1 & #2) will advance to Championship game.
5. 6 team division: 2 brackets of (3) teams. Each team will play the (3) teams, in the other bracket in a Round Robin. The top teams (#1A, #2A, #1B, #2B) in each bracket advance to Semifinals. #1A vs #2B, #1B vs #2A. The winners advance to Championship game. Third place teams in each bracket play a Consolation game. #3A vs #3B.
6. 8 team division: 2 brackets of (4) teams. Each team will play the other (3) teams in their bracket. The top teams (#1A, #2A, #1B, #2B) in each bracket advance to Semifinals. #1A vs #2B, #1B vs #2A. The winners advance to Championship game. Third place & fourth place teams in each bracket play a Consolation game. #3A vs #3B, #4A vs #4B.
7. 9 team division: 2 brackets one of (4) teams & one of (5) teams. Five team bracket will play 4 game Round Robin. Four team bracket will play 3 game Round Robin. Game 4 will be seeded. #1 vs #4, #2 vs #3. The top teams from each bracket advance to Championship game.
8. 10 team division: Each team will play the other (4) teams in their bracket in a Round Robin. The top teams from each bracket advance to Championship game.

Tournament Point Structure:

- 2 points for a regulation Win
- 1 point for a Tie
- 1 point for overtime or shootout Win
- 0 points for a Loss

Tournament Tie Breakers:

1. Head to Head record
2. Most wins in Regulation
3. Most wins in OT
4. Most wins in Shootout
5. Fewest Goals allowed
6. Most Goals for (Max 7)
7. Goals Average Formula: Dividing the total number of Goals Against into the number of Goals For with the highest percentage advancing. i.e. GF=10 GA=14 Average: $10/14=.714$.
6. Least Penalty Minutes
8. Flip of the coin

Time Structure:

1. All games 12U & 10U divisions will consist of 3 ten (10) minute stop clock periods.
2. All games 14U, 16U, 19U will be 3 twelve (12) minute stop clock periods.
3. There will be no curfew clock.

Mercy Rule:

At any point in the 2nd or 3rd period of any preliminary game, quarter/seeded, or semi-final game should the score be 6 or more goals, clock shall be a running clock. Stop time shall commence if the trailing team closing the score to within 4 goals. There will be no mercy rule in any championship game.

Playing Rules:

The official rules of USA Hockey will be used for all tournament games.

1. The home team will be noted on the score sheet on the day of the game. Teams are required to bring two (2) sets of jerseys-one (1) light and one (1) dark. In the event of conflicting colors, the home team will be required to change jersey colors or wear an overlay with a number. If a team owns only one (1) set of jerseys, this must be indicated to the Tournament Convener at the time of registration. A set of jerseys will be available at each rink for color conflicts.
2. All teams must be ready to start their game 30 minutes prior to their scheduled game time. Time Outs: 1 time out of 1 minute will be allowed per team in Semi and Championship games.
3. Slap shots will not be permitted in the 10U division and will result in a 2 minute penalty.
4. 10U and 12U will play automatic offsides. 14U, 16U and 19U will play delayed offsides.
5. All players on the bench and penalty box must wear a protective helmet and face shield while in those areas. After a warning by the on ice official, a misconduct shall be assessed to the offending player of this rule.
6. The Tournament Committee will be the final authority in all matters pertaining to the conduct and the governing of this tournament. NO PROTESTS WILL BE ALLOWED. All decisions of the Tournament Convener and/or Committee are final.
7. EYHA will not be responsible for any refund due to a team's inability to participate in the tournament unless the team withdraws within 30 days of the tournament. Teams withdrawing less than 30 days will only receive a refund if the tournament slot vacated is filled with another team.
8. Everyone is required to have a great time, cheer loudly and positively for all.

Ties:

Overtime play will be used to break ties at the end of ALL games.

At the end of the 3rd period there will be 1 minute rest.

For Pool play and Semi-Final games:

1. Overtime will be a 3 minute 3 on 3 and will be played to a "Sudden Victory" conclusion.
2. If the game is still tied, there will be a 3 round player shootout.
3. If the game is still tied, the teams will go through the complete bench until "Sudden Victory" goal is scored. Once one team has gone through their complete bench both teams may reuse shooters.

For Championship games:

4. The 1st Overtime will be a 5 minute 5 on 5 and will be played to a "Sudden Victory" conclusion.
5. The 2nd Overtime will be a 3 minute 4 on 4 and will be played to a "Sudden Victory" conclusion.
6. The 3rd Overtime will be a 3 minute 3 on 3 and will be played to a "Sudden Victory" conclusion.
7. If there is still not a victory, there will be a 3 round player shootout.
8. If the game is still tied, the teams will go through the complete bench until "Sudden Victory" goal is scored. Once one team has gone through their complete bench both teams may reuse shooters

Protective Equipment:

Face masks certified by HECC and internal mouth guards are mandatory for all USA Hockey registered players in all divisions and levels of tournament play. Canadian teams will abide by the equipment requirements of their governing organization. In the event that a team refuses to comply, the team will forfeit the game and no tournament fees will be refunded.

Penalties:

1. All minor penalties will be 2 minutes in length.
2. All major penalties shall be 5 minutes in length.
3. Misconducts shall be 10 minutes in length. A game misconduct penalty will involve the suspension of player, coach, or manager for the remainder of the game and the next full game of the tournament. Suspended participants may not be on the bench.
4. Game misconducts issued in conjunction with a major for fighting, stick major, or a check from behind will automatically carry a suspension of the player for the remainder of the tournament. The player will not be allowed on the bench.
5. In the case where a match penalty is assessed, the incident will be reviewed by the Tournament Committee, which has full power to invoke further suspensions. This incident will also be reported to the player's/Coach's home association and the District.
6. No checking will be strictly enforced.
7. Zero Tolerance will be strictly enforced. Any spectator, player, team official, or parent who violates this policy will be removed from the rink for the remainder of the game and potentially the remainder of the tournament. Each team is responsible for any damage that might be done by any of its players, parents, or to dressing rooms, rink facilities or any hotel facilities used by the team during the tournament. The Tournament Convener requests that the coaches, managers, and players cooperate in keeping the rink facilities clean, orderly, and in good condition. Some rinks will require inspection of the facilities used before key deposit is returned.

Team Responsibilities:

1. If an injury occurs on the ice a coach MUST request an EMT (through the referees) if one is needed.
2. Lodging for the tournament is required to be made at the designated Tournament host hotels.

3. Teams are responsible for providing an individual to run the penalty box during their games.
4. MVP Award will be given during the Championship games. The recipient will be chosen by the opposing team Head Coach.