

FVBSA Middle School Softball Rules

General Season Information Fall 2019

- Regular Season Games will be held Friday Night starting Sept.20th
 - The 2-Game Elimination End of Season Tournament will run Monday-Friday beginning Dec 2nd and ending Friday Dec 13th, weather permitting. FVBSA reserves the right to adjust to a single elimination format if needed.
 - Rainouts will NOT be made up.
 - NO METAL CLEATS!!!!
 - Game balls are provided to the from the Snack bar but MUST BE RETURNED
 - Field Prep: The Home Team is responsible for field prep. Please ask the Board Member on Duty at the Snack Bar for Shed access.
 - At the End of the season the Top ½ teams will go into Bracket A for Championship play, The bottom ½ will go in to bracket B. This will be based off Regular Season Win/Loss record. There will be a Trophy for each Bracket.
 - At the end of the season the winnings schools will get the perpetual trophy to keep at their schools until the next Middle School Season ends at which it will be transferred to the winning school.
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Section 1-Regular Season Rules

1. Player Equipment
 - 1.1. NO METAL CLEATS for any Division.
2. Game Play
 - 2.1. Regular Game play will be USA/ASA Rules.
 - 2.2. Game Times
 - 2.2.1. No New at 1:30, drop dead 1:45 (Revert Back if inning is deemed incomplete by umpire)
 - 2.2.2. Games can end in a tie.
 - 2.3. Batting: Coaches can decide to bat their whole line-up or opt to run DP/Flex or Bat a Hard.
 - 2.3.1. This must be communicated to the Umpire at the plate meeting prior to the game starting.
 - 2.3.2. When using the DP/Flex the Flex must always be listed in the 10th spot on your line up
 - 2.3.3. When not using the DP/FLEX any 9 can play defense.
 - 2.3.4. When using the DP/FLEX any 8 and the FLEX can play defense.
 - 2.3.5. The Batting order will always remain fixed.
 - 2.4. Any Player may be used as a courtesy runner for the pitcher or catcher.
 - 2.5. Any Player can be used as a pinch runner for an injured player
 - 2.6. There is no Run Limit per inning.
 - 2.7. Mercy rule will be in effect as follows: 15 after 3, 12 after 4, 8 after 5.

Section 2 –EOS

1. Seeding: The teams will be seeded as follows:
 - 1.1. Higher seeded teams will play lower seeded teams. (1 being highest seed)
 - 1.2. Higher seeded teams may have a first round bye depending upon the number of teams in the division.
 - 1.3. The team with the higher seed will be the home team and take the 3rd Base dugout.
 - 1.4. Should a team with a lower seed advance to the championship game; the team advancing from the winner's bracket will be the home team.
 - 1.5. In the event, there is a championship game 2; a coin flip will determine the home team. The teams do not need to switch dugouts for game 2.
2. No new inning time will remain the same 1:30 no new and the inning will be allowed to be completed once the no new time is reached.
3. There will be no drop-dead rule in EOS. There will be no tie games. Should a tie occur at the end of regular play, the international tiebreaker rule will be employed.
4. Championship Game will be 7 innings no time limit.