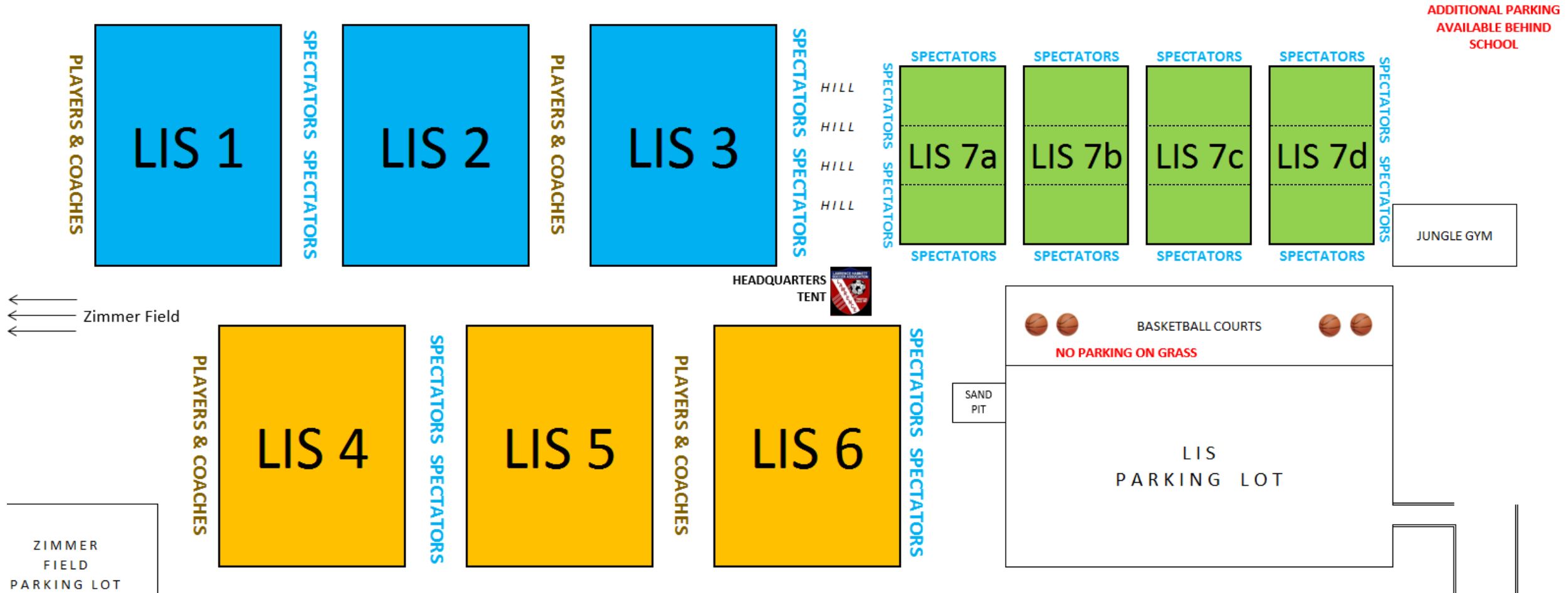


# Field Diagram (LIS)



# Field Diagram (Armory)

