

LCSA - 2018 Rules 10U House League

- 1 Standard USA Softball (formally ASA Softball) rules will be followed with the following exceptions which are described below.
- 2 All players in good standing will be listed in the batting line up and will bat in that order. Good standing shall mean faithful attendance at practices and games unless the manager excuses the absence in advance.
- 3 No player in good standing will sit out more than two (2) innings per game. "Sitting Out" is defined as not participating when your team is in the field.
- 4 All players bat in order whether playing in the field or not. Any player who must leave the game early will NOT be called out each time she would be at bat.
- 5 If a player cannot bat because of injury, she will NOT be called out each time she is up to bat. She can re-enter the game.
- 6 Any player NOT at the field by the conclusion of the pre-game plate meeting – will NOT be included in the line-up. Upon arriving at the field, she can immediately be inserted at the end of the lineup and can take a position on the field.
- 7 Ten (10) players may play in the field at one time, but no less than seven (7) are required to start and continue play in a game. Other team may lend players, at which point the game is official (no longer a forfeit situation).
- 8 A maximum of six (6) players can be positioned in the infield prior to the pitch.
- 9 Rotation of all positions at least every two (2) innings between infield and outfield is encouraged.
- 10 Free substitutions are allowed defensively at any time.
- 11 No exposed jewelry is allowed other than medical bracelets. If a player has stud earrings that are needed for new piercing and covered with band aids it will be allowed.
- 12 The courtesy rule can be used for the Catcher and Pitcher at any time. The courtesy runner will be the batter who made the last out.
- 13 Home plate conference is held five (5) minutes before the beginning of every game.
- 14 Unless a game is cancelled due to field closure by the town or county or is contacted by an Alliance League official that a game is canceled coaches will need to have their team show up to their designated field and make a game time decision regarding field conditions. The Alliance is in a wide geographical area and a field that is not playable in one area of our alliance may be game playable in another area. If not contacted, you will need to show up or forfeit the game.
- 15 Game times will be the following on the weeknight games No new inning may be started after 1 hour and 30 minutes from the actual game start time. The Umpire is required to tell the home team scorekeeper the start time of the game. The game will drop dead at 1:45 with the score reverting to the last inning completed. On weekend games no new inning may be started after 1 hour and 45 minutes from the actual game start time. The Umpire is required to tell the home team scorekeeper the start time of the game. The game will drop dead at 2:00 with the score reverting to the last inning completed. Time limits supersede inning limit requirements in determining complete games.
- 16 Thunder or lighting rule- This is not optional. If lightning is seen or thunder is heard from the ball field the game will be stopped immediately. You must have you and your players leave the field

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of play and surrounding area, ideally, into a vehicle or a safe area of the parking lot. You must wait 30 minutes before allowing players back to the field area and for play to resume. If there is another clap of thunder or lightning is seen again, the clock is restarted. All rain, lightning and thunder delay time is considered game clock time and will count towards game time limits. For example, if on a weeknight game you are 45 minutes into a game and lightning or thunder occurs you would be a game time 75 minutes if there is no other lightning or thunder strike. That would leave you 15 minutes of playing time until no new inning plus 15 minutes of game time to a drop-dead point. So as coaches you should try to stay and finish the game. This is about the safety of our children. It's not up for discussion.

- 17** A Complete Game is defined as six (6) innings of play or expiration of the time limit prior to the start of the next inning, whichever occurs first. Unlimited runs in the 6th inning ONLY.
- 18** A game called by the umpire shall be regulation if four (4) or more complete innings have been played or if the home team has scored more runs in three (3) or more innings than the other team has scored in four (4) or more innings.
- 19** Incomplete games are games less than 4 innings as identified in rule 12 due to weather are considered suspended and if rescheduled are picked up where they left off. Incomplete games not made up are then considered non-games.
- 20** Regular season games may end in a tie if time has expired at the end of the inning. Extra innings may be started to break a tie if time has not expired. ITB rules will be used.
- 21** Third base dugout is the home team dugout. First base dugout is the visiting team dugout.
- 22** Home team is responsible for lining the field and putting out bases (and putting bases away, if required, when no other game is following). Exception to this rule is that any team hosting another league team on their field the hosting team is responsible for lining the field even if they are not the home team. Example HRYS is playing on a LLGSL field. Even if HRYS is home team LLGSL team is responsible for prepping and lining the field.
- 23** League approved 11-inch game balls will be provided by the teams. The Home team will provide a new ball, the Visiting team a backup ball. If no new balls are available, the umpire will choose the best available used balls from the teams and proceed with the game.
- 24** Batting helmets will be equipped with a securely fastened face mask and an optional properly fitted chin strap. USA Softball's rule book (formally ASA) states that "All batting helmets "MAY" be equipped with chin straps".
- 25** Base path length will be 60 feet.
- 26** A four (4) run scoring limit per inning for each team will be enforced except for the sixth or any extra innings.
- 27** A 10 (ten) run, Run-Ahead rule is in effect after the team with the lower score bats four (4) times.
- 28** Sliding is legal. Feet first into bag; head first or feet first back to the bag. If there is an attempted play at the plate, players must slide into home plate. Players who do not slide if a play is being made are called out. This will be a judgment call by the umpire and their call will not be disputed.
- 29** The same player-pitcher is allowed to exit and re-enter the pitcher position ONCE in a game. Extra innings do not count for the number of innings pitched or for the player-pitcher's re-entry rule. Any part of an inning on the mound constitutes a complete inning pitched.

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- 30 Infield fly rule will not be in effect. Bunting is allowed in the division.
- 31 A pitcher cannot pitch more than three (3) innings in a regulation six (6) inning game. In addition, the pitcher can NOT pitch more than 2 consecutive innings (unless the game goes extra innings).
- 32 Pitching rubber set at 35 feet.
- 33 Base stealing is allowed upon release from pitchers' hand. Stealing home on a passed ball is allowed from 3rd. The batter is out on a dropped third and cannot attempt to advance to first base. All other runners can advance at their own risk.
- 34 A base runner can leave the base as soon as the ball leaves the pitcher's hand.
- 35 A player who is walked on base cannot advance beyond first base by stealing to second until the next pitch.
- 36 No metal cleats will be allowed to be used in house league games.
- 37 Players from a younger age bracket may play up to support an older team that is short of players for a game without penalty. **Teams may also borrow players from the same age group, but the borrowed player may NOT Pitch or Catch at all, and this ability is suspended during championship week. The other coach & the umpire must be made aware of this prior to the start of the game.** The team in need MUST have less than 10 rostered players available.
- 38 Players may not register to play on more than one team that would go head to head in competition: either intra-league or inter-league. For players who participate in both house league and competitive "travel" softball programs, to be eligible to play in spring inter-league championship series, must be players who maintained their player good standing as defined in above Rule # 2 and have actually participated in at least 60% of practices and 60% of games during the regular season unless absences are due to illness or injury. It is the coach's responsibility to track the attendance of these players during the regular season and have player's attendance documentation (practice attendance sheet and regular season game book) available for inspection throughout the championship series. Prior to the start of each championship series game coaches will exchange attendance information for these players on their team to confirm players eligibility status. If this documentation is not complete or available player(s) will not be allowed to participate in that game. Disputes about documentation and enforcement of this rule will be resolved/performed by each leagues president/commissioner. Coaches who create false attendance documentation will be suspended from their respective leagues from any further coaching duties as directed by their league president/commissioner.
- 39 Any rule or game question should be directed to the umpire in a calm and respectful manor, and at the appropriate time. Not to the opposing coach.
- 40 During the 3rd (third) visit to the pitching circle the active pitcher MUST be removed. Pitcher can re-enter once per normal pitching guidelines.
- 41 NO Walk Rule uses combined player pitch/coach pitch (see separate document). ALL leagues are playing under this rule EXCEPT AGSL.
- 42 In order to ensure safety and fairness across player abilities/skill levels, players who are currently participating on a "B" travel team or above cannot participate on a house team.