

Game Commander Plan Review

GC Name:

Purpose

This document ensures a consistent and fair evaluation of Game Commanders (GCs). It is a living document and will evolve over time. Feedback is encouraged.

Reviewer Instructions

This review consists of two parts:

- Part 1: Administrative tasks (Pass/Fail)
- Part 2: Game Plan performance (Rated)

Historical performance of the GC is to be considered as this term vs previous term. For first time game commanders it is the previous evaluation. Also, the current state of the game, i.e. harder to recruit in etc.

Part 1 – Administrative Tasks (Pass/Fail)

1. Event Execution

GC consistently runs or ensures coverage for Ops, events, and meetings, and communicates them clearly.

Rating:

Comments:

2. Engagement & Presence

GC actively engages members on Discord and maintains an effective communication flow.

Rating:

Comments:

3. Reporting

GC provides required information to the SC in a timely and accurate manner.

Rating:

Comments:

4. Guild Integration

GC promotes Peg Com-wide events and encourages participation beyond their game.

Rating:

Comments:

5. Administrative Duties

GC maintains attendance tracking, purge lists, and ensures staff support these functions.

Rating:

Comments:

6. Activity Metrics

GC meets plan expectations for measurable outputs (Ops, events, recruitment efforts, etc.).

Rating:

Comments:

Part 2 – Game Plan Performance

Rating Scale

- 1 – Remediation Required
 - 2 – Below Expectations
 - 3 – Meets Expectations
 - 4 – Exceeds Expectations
 - 5 – Far Exceeds Expectations
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Evaluation Areas

1. Recruitment Performance

GC meets or progresses toward agreed recruiting targets.

Rating:

Comments:

2. Event Structure

GC maintains a balanced event ecosystem (entry-level, mid-game, high-level), unless an exception is made for this game due to its status, expansion game, replacement game....

Rating:

Comments:

3. Leadership Development

GC builds and maintains a functioning chain of command:

- Active and effective officers
- Leadership development in progress
- Clear promotion pathways
- Strong cultural alignment

Rating:

Comments:

4. Sustainability

The game is on track to maintain long-term stability:

- Member retention
- Consistent activity
- Ability to sustain Ops
- Healthy community presence

Rating:

Comments:

5. Cross-Guild Integration

GC actively builds bridges to Peg Com-wide events and community interaction.

Rating:

Comments:

Immediate Concerns (if any)

Comments:

Overall Evaluation

Overall Rating (1–5):

Confidence in GC (Low / Medium / High):

Final Determination

Select one:

1. GC is on track. No changes required.
2. GC is on track, but the plan requires adjustment.
3. GC is not on track. Improvement plan required.
4. GC is recommended for removal pending final decision.

Game Commanders may file a written response to this evaluation within 7 days after evaluation.