

FALL 2021 FORTNITE SOLOS RULES

(Updated 6/4/2021)

Recent changes will appear in italicized and highlighted text

Rule 1: Facility

1. This is a remote tournament. Each player will be participating wherever they have their console or PC setup.

Rule 2: Player Eligibility

1. All Intramural Sports eligibility rules apply. Please check the Intramural Sports Rules and Regulations carefully.

Rule 3: Team Composition

1. Each team will consist of one participant only. Registration on IMLeagues.com is required prior to the beginning of this tournament.

Rule 4: Equipment

1. Each player will need to provide their own equipment to play in this eSports tournament.

Rule 5: Format

- 1. This event will be a double elimination tournament and will be held in the "Duos" Battle Royale mode. Each match-up will consist of two games. Each team is required to host one of the two games. Prior to the match, captains should add each other as friends via their EPIC Games account. Whoever is considered "Home" according to IMLeagues.com is responsible for hosting the first game
 - a. If there is any uncertainty as to whom is the "Home" player and "Away" player, please contact your opponent via message on IMLeagues to confirm your match time as well as whom will take responsibility for the "Home" player.
- 2. The following settings are required for use:
 - a. Format: Duos
 - b. Lobby: Private (Invite Only)
 - i. Although you all are all beginning the game on the same team, your only true teammate is who is rostered on your team via IMLeagues.com
- 3. The participant with the most eliminations out of the 2 games played combined is deemed the winner.
- 4. If the match cannot be played by the deadline, both players must contact the Intramural Sports Office and notify the Intramural Staff when the match will be played.
 - a. **Note**: The extension of a deadline is only permitted with approval from an Administrator and does **NOT** extend the following round's deadline.
- 5. If a match is not played by the deadline, or the results of the match are not submitted on time, the result will be a double forfeit and elimination from the tournament. Participants that forfeit will be assessed a \$25.00 Forfeit Fine.
 - a. Participants will have until 10 minutes after the designated start time to begin a match. In a situation where there is one participant present and the opponent is not present and cannot be reached, the participant will contact the tournament administrator to submit a forfeit.



Rule 6: Scoring

- 1. All participants are responsible for participating and reporting results of each scheduled match with their opponent according to their IMLeagues.
- 2. All participants must submit the scores of their matches upon completion. Participants should report their scores on either IMLeagues or submit them in the discord.
- 3. Each participant inputs the total eliminations acquired in the "Final Score" column if using IMLeagues.
- 4. Each score reporter must ensure all boxes in the Score Report are completed prior to clicking the blue "Report" button.
- 5. Both participants of each match are required to report game and match scoring. If discrepancies arise, please contact Christopher-spencer@uiowa.edu. All participants are encouraged to take photos of each game results screen for documentation in case it is required for review.

Rule 7: Violations

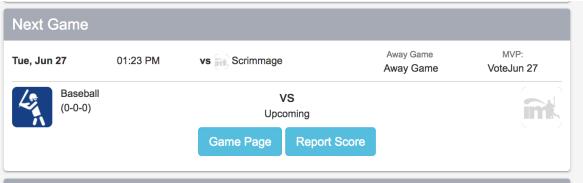
- 1. Voice chat is not permitted in-game with opponents and is only permitted in the lobby to change hosts.
- 2. If any issues arise that are unable to be resolved amongst the competitors, each involved individual is encouraged to take photos/screen shots of the issue in question and email Christopher-spencer@uiowa.edu for support and adjudication.

Rule 8: Communication

- 1. Discord will be utilized for communication between players and administration.
- Teams may use discord to submit scores. Screenshots should also be submitted in case of a dispute.
 - a. When making any submission, the name of the team needs to be attached.
- 3. There will be a channel for reporting players on their game conduct. If a player is reported twice for game conduct, that player may be removed from the tournament upon review.

Appendix A: How to Report Scores on IMLeagues

 Click on your user home page (the page you see when you first log in) and scroll down to the "My Teams" area, click onto your team page, scroll down and you'll see a blue "report score" button next to your most recent match:



2. Note: Once a score has been submitted, the other player has 10 minutes to confirm the score (they confirm by logging into their account and clicking the "confirm/dispute score" alert on their user home page), or it will automatically be posted.