Entries Accepted: August 12th - October 30th  
Entry Fee: Intermural Sports Semester Pass - $5  
Player’s Meeting: IMleagues Quiz  
Tournament Start Date: November 1st  
Divisions: Open

Tournament Format: Round Robbin Style  
Location of Play: Location of your choice, Using own setup or at the Heskett Center’s Gaming Lab  
Schedules: Every Saturday, Noon  
Equipment: Players will be required to use their own Setups to play their games. Rec Sports will not provide the game for the tournament. Each participant is encouraged to ensure they have the most current version of the game and strong internet connection  
Setup: Every Friday, 6Pm, each player will be announced who their opponent are for that week. Saturday Noon is the preferred day; but if a player can’t make it, rescheduling with the opponent. If there is no possible way to reschedule, there will be one make up week before the end of the season.
Rules of Play

Rocket League

I. All students and faculty must register online at IM Leagues to participate.

II. Each game will be best of 5.

III. When setting up the match, participants will have to agree on which person will be the host of the match.

IV. All matches will be played on the default Rocket League Rules.

V. All matches will be played on the DFH Stadium map. No other maps may be used to keep all matches fair.

VI. In the event that someone disconnects during a round, their teammate will have the option to continue alone or forfeit the round. If the person can reconnect fast enough then the round can continue. Forfeiting one round does not constitute forfeiting the whole match. This is why it is encouraged to ensure you have a strong internet connection during the matches.

VII. The winning team will email the results of the match back to the Competitive Sports office: cr.competition@wichita.edu as verification of their win.

VIII. Tournament Organizers (T.O.s) and Sports Leads will have final