



INTRAMURAL SPORTS RULES

Tennis

Last updated: 8/24/18

INTRAMURAL POLICIES AND PROCEDURES

ELIGIBILITY:

All Campus (AC): Any combination of ND students, faculty and staff or groups/departments may form a team. Living unit or departmental restrictions do not apply. Interhall (IH): Full-time Notre Dame undergraduate students are permitted to participate for the hall in which he/she resides, with rector-signed approval. To play in all Intramural sports, participants must show a valid, government-issued photo ID. This includes a Notre Dame ID, state issued driver's license, U.S. and foreign government-issued passports, and/or U.S. military ID. The photo must be visible and discernible by the Intramural employee checking IDs. This helps to ensure player eligibility in accordance with the IMLeagues roster.

LOCATION:

All games will be played at the Courtney Tennis Complex

FORFEITS/RESCHEDULES:

Game time is forfeit time! If a team does not have the minimum amount of players at game time, that team will forfeit. No reschedules will be permitted in this sport. If a team cannot make a game, they may call the Intramural Coordinator (574-631-3536) before 3:00pm the day of the game and request a default. A default results in a loss, but is not considered a forfeit. Defaults and forfeits result in a 8-0 win (singles) or 3-0 win (team) for your opponent.

SCHEDULEL:

All schedules are posted online and it is the captain's responsibility to check for updates/changes.

INCLEMENT WEATHER:

No weather-related cancellations will occur before one hour prior to the tournament. If the tournament is cancelled, the captain will be called and teams will be emailed via IMLeagues.

ROSTER ADDITIONS:

Players may be added to the roster at any point prior to the tournament. **For Interhall play, all additions must have a properly filled out Roster Addition Form that includes a rector's signature.** Roster additions must be completed on the IMLeagues website to be eligible for the tournament.

INSURANCE WAIVERS:

Waivers are located on the IMLeagues website, and are completed as part of the team registration process. All players must fill out an insurance waiver, and appear on the IMLeagues roster, before playing intramural sports. Waivers are only available on IMLeagues.

CHECK-IN:

It is the responsibility of each player to find the supervisor working and check-in with them before playing in any intramural activity. Failure to check in with the supervisor before participating in any intramural activity will result in a forfeiture of that contest, and may result in suspension from future intramural activities.

SPORTSMANSHIP:

Participants and fans must respect players and intramural staff and follow instructions given to them by the staff. Foul language, taunting, or any other unsportsmanlike behavior will not be tolerated. Any participant or fan yelling, gesturing, or any other act in a negative manner toward opposing teams, players, fans, or RecSports staff will receive a penalty. These penalties will be assessed to the fan or participants team. These penalties can include a technical foul, yellow card, unsportsmanlike conduct, or sport specific penalty. If committed by a fan, or coach, the captain of that team will be assessed the penalty. Any participant who receives a conduct penalty of this nature, must leave the field of play before entering back into the contest. Dependent on the severity, a incident report may need filed as well.

Tennis: Offending team loses point and serve

ALCOHOL, TOBACCO & DRUGS:

Notre Dame Intramural Sports has a zero tolerance policy for alcohol, tobacco, or any other drug at intramural events on or off campus. Furthermore, RecSports staff reserves the right to remove participants or fans suspected to be under the influence of drugs or alcohol. The removal process may involve the assistance of authorities such as NDSP or member of The South Bend Police Department.

PROTESTS:

Only protests based on questions of player eligibility and rule interpretation/misapplication will be accepted. No protests on judgment calls will be reviewed. The protest must be filed at the time of the incident in question. Once play begins after the next live play, it cannot be protested.

SPORT RULES

EQUIPMENT:

1. Participants will need to provide their own racquets.
2. Balls will be available through RecSports and **MUST** be turned in at the end of the match.

SINGLES RULES:

1. Matches are an 8 game pro-set, no advantage scoring.
2. No new set will start after 55 minutes.
3. No match may end in a tie.
4. Should a match end tied at 8, a 12-point tiebreaker will occur.

TEAM RULES:

1. Teams consist of four players.
 - a. One team of doubles
 - b. One A singles player
 - c. One B singles player



2. The roster may have more than 4, but only 4 players will participate during one match.
3. It is assumed that A players will be the most highly skilled and B players will be the next most highly skilled.
4. Doubles players may not compete in singles on a given night, since all games will occur at the same time.
5. The nightly lineup may be determined anytime up until the game is scheduled to start.
6. Your team **MUST** have four to complete a match. If your team has less than three then you will forfeit the match.
7. Scoring will be as follows:
 - a. Doubles wins = 1 point
 - b. Singles wins = 1 point