

All team Managers are responsible for sharing the following information with team members, and all participants acknowledge responsibility for all information contained in this handbook when signing the IMLeagues Waiver.

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*Participant Disclaimer: Please be aware that participation in Campus Recreation facilities and programs involves a level of risk. Participation in all Campus Recreation activities is voluntary and at your own risk. UC Irvine and Campus Recreation do not carry an insurance policy that covers participation in Campus Recreation activities. Participants are encouraged to provide their own medical and healthcare coverage.*

## **ID Requirements**

All players participating in any intramural event must present a valid university or government issued photo ID prior to participation in each intramural game, event, or tournament. Any person who does not provide a valid and physical form of identification will not be allowed to participate. Anyone found misusing an ID for participation in intramural sports can be suspended from all intramural events for a period of up to one year. Participants do not have to be listed on the roster in order to add to a team on-site, however they must provide a valid ID to participate. (See also: Playoff Qualification and Eligibility – Rule 3). All IDs must have a clear picture on them, and cannot be scratched off—in this case, a second ID must be provided, and if not, a player can be refused from participation by the IM Staff on-site. **In a last case, a student's EEE may be utilized in conjunction with some other form of identification, but not on its own – only an IM Supervisor can approve this form of identification.** Online social media (Facebook, Instagram, Twitter) or any photos of identification do NOT qualify as valid form of ID.

If a participant has forgotten a form of ID, then he/she may fill out a Forgotten ID Form with the intramural supervisor on-site. Each participant is only allowed **one Forgotten ID Form per quarter, which covers all sports.** Team managers should remind all teammates to bring an ID to each intramural contest. Please note: a player may not utilize a Forgotten ID Form if he/she is not listed on the printed team roster.

## **Player Eligibility**

Each team manager is responsible for verification of his/her teammates' eligibility as outlined in these rules. Whenever a specific case is reported by formal protest, the Intramural Sports staff will investigate the claim to determine whether the person in question is eligible. The Intramural Sports Staff reserves the right to check eligibility of any player at any time. Any teams found to have ineligible players are subject to disciplinary actions including, but not limited to: forfeiture of previous games played, player/team dismissal from the league, etc.

Any team found using a player that is playing under a fictitious name or ID, or a team that has a player that has checked-in under a fictitious name, ID, or with the intent to play illegally, will forfeit all games in which that player checked-in. The player using the incorrect ID, the player providing the ID to be used illegally, and the team manager will be suspended from future Intramural activities for a period to be determined by the Director of Intramural Sports up to one calendar year.

The following individuals are eligible to participate in intramural activities (with revised Summer Quarter guidelines):

1. **ONLY CURRENT** UCI Students (undergraduate or graduate holding at least part-time status, or 8 academic units), Staff and Faculty with current ARC membership are eligible to participate in the Intramural Sports program. Spouses and/or domestic partners of UCI students, staff and faculty are eligible for competition on the same team(s) as their eligible spouse or domestic partner. The spouses and domestic partners must show a wedding license, legalized affidavit indicating a joint living situation, or present evidence of a joint bank account to the Director of Intramural Sports prior to participation. Spouses/partners of eligible students may NOT participate on any team where his/her spouse or partner is not listed on the team roster, nor can a spouse or partner participate in any singles tournaments/events.
  - A. Note: Alumni, UCI Affiliates, ESL students, students taking UCI extension classes, students from other UC schools/nearby colleges and community members, even if in possession of a valid ARC Membership, **are NOT eligible to participate in intramural sports**.
2. **Summer Quarter Exception:** UCI students, staff and faculty who are not current Campus Recreation members may participate in Intramural Sports, but only after paying the non-UCI registration fee. Please check the schedule online for sports currently offered to non-ARC members.
3. A player may be a member of only one Men's/Women's team and only one CoRec team in a sport in a season (Please note: For participation purposes, IFC teams are considered Men's teams, Panhellenic teams are considered Women's teams, and Housing teams are considered CoRec teams). After entering one contest with a team, a player may not transfer to another team in that sport (Men's, Women's or CoRec). Once an individual checks-in and/or plays on a second team, he/she is ineligible for all further competition on any team in that sport (Men's Women's or CoRec). The team using ineligible players will forfeit all games in which the ineligible player(s) played. This only applies to the second team the participant checked-in to play for. All rules in regards to checking in with the intent to participate illegally apply. See Player Eligibility.
4. In order to compete in an IFC or Panhellenic league, an individual must be an active/verified member or pledge of that organization and is currently paying chapter dues. No Alumni will be allowed to participate. In order to compete in a Housing league, an individual must be a current resident of that specific On-Campus Housing Community, and may not play for a different community. Recognized Housing communities are Mesa Court, Middle Earth, Arroyo Vista, Campus Village and ACC Apartments. NEW\* - In order to maintain competitive balance and uphold the spirit and design of a Housing league, no Housing team may not have more than three (3) upperclassmen check-in for an intramural sports game (Juniors/Seniors). Any team utilizing more than three upperclassmen in a game will forfeit all games in which this rule was broken.
5. UCI Club Sport Players/Members: \*NEW\* No more than **40% of the maximum required players on the field/court** listed on an *Intramural Sports team roster* may be a player of a Club Sport in that particular sport once he/she has participated for that team, unless otherwise noted in the individual sport rules. Players will be determined by current club sport roster lists, verification by the Director of Club Sports, or by any public information regarding that club sport.
  - A. To clarify, here are two examples:
    - i. Winter Basketball is played 5-on-5. Therefore, your Basketball team roster may have two (2) Club Basketball players listed on it ( $5 \times .40 = 2$ ).
    - ii. Spring Softball is played 10-on-10. Therefore, your Softball team roster may have four (4) Club Baseball/Club Softball players listed on it ( $10 \times .40 = 4$ ).
  - B. A "player" is defined as any Club member who, in the previous **three** months, has traveled to and/or competed in at least one UCI Club or athletic conference sanctioned game or competition (friendlies/exhibitions included), or appeared on the team's travel documents for an away game,

while listed on that particular Club Sport’s member roster. Members who only practice with the team will not fall under the definition of “player.”

- C. ALL MEMBERS of a newly formed and approved Club Sport, or members who have just been added to the official competitive Club Sport roster via a tryout/cut process, will fall under the definition of “player” for the first three months from when practices for that Club begin.
  - D. If a Men’s and Women’s club both exist for the same sport, you are still only allowed 40% of the required players on the court/field from each club combined to be listed on the team roster, not separately from each club.
6. Varsity Student-Athletes: Any male/female student, who was a member of a team in an Intercollegiate sport, will not be eligible to participate in that related Intramural sport for one calendar year following the one in which he/she was last a team member. For example: If he/she played for the UC Irvine Soccer team during the 2017 fall quarter, he/she will not be eligible to play Intramural Soccer or related sports for the 2018 winter quarter, the 2018 spring quarter, and the 2018 summer quarter. The following are considered related sports for former intercollegiate players:

INTRAMURAL SPORT	NCAA/CLUB RELATED SPORT
Softball, CoRec Softball	Baseball
Basketball, CoRec Basketball, 3-on-3 Basketball	Basketball
Track Meet (running events)	Cross Country
Flag Football, 4-on-4 Flag Football	Football
Arena Soccer, Outdoor Soccer, Indoor Futsal	Soccer
Volleyball, Reverse, CoRec Volleyball	Volleyball

7. Professional Athletes: Any individual who would be ineligible for intercollegiate competition because of professional status will be ineligible from participation in Intramural Sports in that related sport for a period of three years following the end of professional participation. The Intramural Sports staff reserves the right to determine when professional participation ends. A professional is defined as “any individual who is employed/paid as an athlete by a team that is a member of an association of 6 or more professional sports teams, if the association governs the conduct of its members and regulates the contests and exhibitions in which its member teams regularly engage, or any minor league team affiliated with such an association.”

### **Forming a Team/Intramural Sports Pass Registration**

1. Intramural Sports participants are expected to form their own teams. In order to sign-up, a Team Captain/Manager must follow these steps (FAQs can be found on the IM Sports webpage):
  - A. Pay for the Intramural Sports Pass for the quarter through CSI ([www.campusrec.uci.edu/im/sports](http://www.campusrec.uci.edu/im/sports) - click “Register Online”). This fee covers all IM Sports participation within that quarter, **and must be paid for by each individual team participant prior to participation/checking-in for a game.**
  - B. Create an account at [www.imleagues.com/uci](http://www.imleagues.com/uci).
  - C. Select the sport and division/time of choice within IMLeagues and click “Create Team.”
  - D. Ensure the minimum player requirement is met by e-mailing that fellow participants to “Join a Team.” All participants are required to create an account on IMLeagues to verify eligibility and to sign the digital Release of Liability waiver.
  - E. The team manager or team representative must attend the Manager’s Meeting for the particular quarter. The place, day, and time of each manager’s meeting can be found online at the Campus Recreation website or in the Campus Recreation Catalog.

- i. NOTE: As Team Captain/Manager, attendance is **MANDATORY**. If you are unable to attend, a representative for your team (teammate or other proxy) must be sent in your place. Not having a representative attend the manager's meeting will result in being dropped from participation in that division and being replaced by a team listed on the Waitlist (if applicable). In addition, you will forfeit the right to initiate a reschedule of any game during your season (including playoffs). Lastly, any game that you forfeit during the season will automatically exclude you from making playoffs, and your spot will be given to the next qualifying team in the division.
- F. If a league has been filled, all extra teams will register for the Waitlist. Being placed on the Waitlist **DOES NOT GUARANTEE** placement in the league. Please Note: By registering your team for a "Waitlist," your only hope to join that time is if a team is not in attendance for the Manager's Meeting, or may be added to a newly created league day/time if all available league times have filled up. It is better to find an open time and join/pay for that division.
  - i. NOTE: Teams on the Waitlist must send a representative to the Manager's Meeting. Any team on the Waitlist without a representative at the manager's meeting will automatically be dropped from the league.
- G. **Refund Policy:** The Intramural Sports Pass, quarterly or annual, is non-refundable. **Refunds will not be issued unless a participant is separating from the university or has a documented medical excuse. If a participant has checked-in for any game/contest, no refund will be issued.**
- H. **A fine of \$25 per participant and exclusion from playoffs will be levied on any Team Captain whose team roster contains players who have participated in an Intramural Sports game but have not paid for the Intramural Sports Pass at the conclusion of the regular season.**
- I. **League Drop Fine:** Teams who choose to drop from participation **after** the league schedules have been released, due to lack of players or any other reason that will keep that team from participating, will be responsible for paying the \$50 Forfeit Fine specified in the "Forfeits/Defaults" section below.

### **Levels/Leagues of Play, Playoffs, and Championship Shirts**

**Open** – All levels of play are included. In an Open gender league, teams can be all male, all female, or any combination of both genders. Teams registering for an "Open" division compete to win a UCI IM Champion T-Shirt.

**"A" playoffs** – For teams who finish in the top-2 in their respective division (while maintaining the required sportsmanship average). In addition to a UCI IM Champion T-Shirt, winning teams will also have the option to receive a UCI IM Champion drawstring bag.

**"B" playoffs** – For teams who finish in 3<sup>rd</sup> and 4<sup>th</sup> place in their respective division (while maintaining the required sportsmanship average). Teams winning the "B" playoffs will win a UCI IM Champion drawstring bag.

**Men's** – The team is made up of all males. Females may participate on a Men's team in the case that there is no comparable Women's league offered.

**Women's** – The team is made up of all females. To maintain competitive balance, no males may play on a Women's team.

**Co-Rec** – Teams consist of an equal number of male and female players. Rule modifications are added to maintain competitive balance.

**IFC/Panhellenic** – The team is comprised of only active members or pledges of that fraternity or sorority.

**Housing** – The team is comprised of only current residents of that specific Housing community, and CANNOT have more than three (3) upperclassmen on the Team Roster (Juniors/Seniors). Housing

leagues are designed for younger undergraduate students to get a feel for the landscape of Intramural Sports at UCI.

**Championship T-Shirt Policy:** Shirts will only be given to players who checked-in for the Championship game within 10 minutes of the time the game begins. No players may check-in post-game to collect a shirt – all others must contact the Director of Intramural Sports. There is a 20 shirt limit for each team in all sports.

### **Tournaments, Individual and Doubles Events**

Replacements for a player are allowed before the first round of play for individual and doubles events. Once a player is replaced in an event, the replaced player may not re-enter into the event.

### **T-Shirt Policy**

Unless otherwise specified, teams are required to wear the team's assigned color of t-shirt, which is selected upon registering a team on IMLeagues. This shirt color is determined on a first registered, first-served basis. **In addition, all teams are strongly encouraged to bring an alternate shirt color to each game—pennies will no longer be provided.** *Note: For all league sports, a shirt with a number on the back is encouraged. For Basketball, numbers on team jerseys are MANDATORY. For Soccer, teams will not be allowed to select "Yellow" as a team jersey color.* The Intramural Supervisor on-site will be the final judge of whether or not a shirt color conflicts with the opposing team's shirt color.

### **Manager's Responsibilities**

As manager of an intramural sports team, you are not only accountable for your own actions, but also the actions of your teammates and any spectators. You are the liaison between your teammates and the officials/supervisors on-site. You are required to disseminate all pertinent information regarding intramural policies and/or sport rules to your teammates. Take pride in being your team's manager. Here are a few things to remember:

1. You must attend the sport-specific manager's meeting, or send a team representative in your place.
2. Submit all necessary forms (roster, addition, etc.) to the Campus Recreation office in a timely fashion.
3. Make sure team wears appropriate colored jerseys according to the Team T-Shirt Policy.
4. Check the Intramural Sports website frequently, and contact the Intramural Sports Director if a game needs to be rescheduled, to request an eligibility check, etc.
5. Ensure that your teammates show up early to the game site for your weekly game. The games will start promptly at the listed game time.
6. Ensure that no player wears jewelry (necklaces, earrings, LiveStrong bands, etc.) for any intramural sports contest. Exceptions are medical alert bracelets/necklaces.
7. Diffuse problem players on your team in a constructive manner. His/her behavior may affect your team's sportsmanship.
8. Ensure any equipment that has been checked out has been taken back, and pickup all IDs used for checkout from the IM supervisor on-site.
9. Maintain a cooperative and helpful attitude with all Intramural officials and supervisors. We are out here for you!

### **Sportsmanship, Ejected Participants, and Team Removal From League**

Good sportsmanship is at the forefront of all intramural activities offered at UC Irvine. In order to provide a healthy recreational atmosphere where violence is not tolerated, participants are expected to conduct themselves in a sportsmanlike manner at all times. In cases of verbal abuse or other forms of

inappropriate conduct constituting harassment, whether directed at an Intramural official, staff member, or participant, UCI Campus Recreation will take action to eject the problem participant from the game, and suspend him/her from competition for an appropriate number of games.

Any participant who is ejected from a game due to unsportsmanlike conduct is required to meet with an Intramural Sports staff representative and his/her manager. Both the ejected participant and team manager will not be eligible to participate in any intramural sports event(s) until at least after the meeting with the Intramural Sports staff representative has occurred. The team Manager will be eligible to play on teams in other sports and/or divisions, and may regain eligibility in that particular sport after the meeting with the Intramural Sports staff representative.

Any player(s) ejected from a game, whether for unsportsmanlike conduct or multiple in-game infractions (technical fouls, yellow cards, etc.), will be suspended for **at least one additional game immediately following the ejection in the sport and division which he/she was ejected from**. If the next game is a forfeit/default by either team, the suspension will carry to the next scheduled game – the suspension must be served on a game that is physically played. If a player is ejected in the final game of that team's season, the ejection will carry over to the subsequent quarter, and can be in a different sport from the sport of ejection. A second ejection within the same calendar year will result in suspension from all Intramural Sports from the time of incident for up to one calendar year, and could lead to further sanctions levied by the University.

Any foul deemed flagrant by an official or intramural sports staff member will result in an automatic ejection from the game for the player committing the flagrant foul. Based upon the severity of the offense, the person committing the flagrant foul can be suspended for future games. A flagrant foul is defined as a foul that is excessive, a non-sport related play, or committed with intent to injure. **Fighting under any circumstance will not be tolerated.** Any participant ejected for engaging in any type of fight where a punch is thrown will result in a suspension from future quarters of Intramural Sports participation, the length of which will be no less than one year from the time of the incident. In addition, the incident will be reported to the Office of Student Conduct for review.

If the level of sportsmanship and/or dangerous play in a game jeopardizes the safety and well-being of game participants or officials, that game may be terminated by any intramural sports staff member. In the event a game is terminated due to these reasons, the teams, team managers, and all players may be suspended from future intramural sports events.

Team members and team managers are also responsible for the behavior and sportsmanship of their team's fans. Intramural sports staff members have the authority to impose penalties against a team and/or team Manager for improper behavior or poor sportsmanship of fans. Fans are also subject to ejection from the facility.

If a team is removed from IM participation for multiple sportsmanship issues, use of ineligible participants, or any other sanction levied by Campus Recreation, participants from that team are not permitted to add to the team rosters of existing teams in that same sport. For example, if a team is removed from a Men's league, no players may add to a team in IFC or another Men's team. Use of dropped participants is equivalent to the use of ineligible players and all penalties/suspensions associated.

## **Sportsmanship Rating System**

Officials in flag football, volleyball, soccer, basketball, team handball and softball fill out team sportsmanship ratings for each game. **During all points before, during, and after the game, a team's sportsmanship is under review by the IM Staff.** Teams will be rated on a scale of 1-4, where 1 = poor, 2 = below average, 3 = above average, and 4 = excellent.

The Manager of any team that receives two "2" ratings, or one "1" rating (except in the case of a forfeit), will be required to meet with an Intramural Sports staff representative before that team's next game in order to regain eligibility. In both cases, that team will be monitored and rated by an Intramural Supervisor in its next game. In addition, the team will be put on Sportsmanship Probation—any rating of "2" or "1" at any point thereafter, including both the regular season and playoffs, will result in that team's dismissal from the league, and no refund issued.

Finally, teams must maintain a sportsmanship rating **average of 2.5 or better** to qualify for, or continue playing in, the playoffs. During playoffs, any team that receives a "1" rating will be eliminated from playoffs, regardless of the outcome of that game. The losing team from that game will NOT be advanced to the next round.

*Double Elimination Tournament Sportsmanship Exception:* Teams participating in a Double Elimination Tournament will be held to the sportsmanship standard of playoffs, with the exception that a "2" in your first game will not eliminate your team from competition. However, a second rating of below average or poor sportsmanship will eliminate your team.

### ***Sportsmanship Rating Guidelines***

*(NOTE: These are merely guidelines, and by no means all-inclusive in determining a team's overall sportsmanship. Officials are trained to judge individual situations and games without bias or favoritism, and the final rating is up to the discretion of the officials and IM supervisor on-site.)*

**4-Rating:** "Excellent" Demonstrates excellent sportsmanship throughout the course of the game.

Cooperates fully with officials and opponents. Utilizes encouraging words and helpful gestures (ie. Picking up an opponent's flags, helping an opponent off the ground, etc.). Cheers for opposing team.

**3-Rating:** "Above Average" A few complaints made during the course of the game, but no aggressive or confrontational acts apparent. Fully cooperative with IM Staff, engages in reasonable/rational conversations, and captain exhibits control over team. Overall, respect is shown to opposing team. Minimal warnings/infractions during gameplay.

**2-Rating:** "Below Average" A team fails to cooperate with Intramural officials and/or staff. Antagonizes opponents, engages in excessive rough play, and/or utilizes profanity when speaking. Repeated complaints/questioning of calls. Unsportsmanlike administration necessary. Any team without the minimum amount of players required to participate at the scheduled game time will automatically start the game with a "2" rating. Teams may earn up to a "3" rating for the game in this situation.

**1-Rating:** "Poor" In addition to many or all instances of a "2" rating, the team demonstrates an overall disregard for all Intramural policies and rules regarding good sportsmanship. Multiple instances of profanity, constant or excessive number of fouls, and potentially a player ejection. Multiple unsportsmanlike administrations needed. Captain displays little to no control over team behavior and/or actions. Any instances of fighting will automatically result in a "1" rating. Rowdy/out of control fans. If a team forfeits a game at any point during the regular season prior to the final game/playoffs.

## **Participant and Spectator Conduct**

Participants and spectators are expected to comply with the requests and directives of all intramural sports staff in a respectful manner. Guidelines are set forth to protect the interests of all participants. All actions and comments, whether directed towards officials, supervisors, participants, or spectators should be constructive. Please keep the following points in mind in order to reinforce a positive playing atmosphere for all involved:

- 1. For Intramural purposes, a coach will not be recognized. Only players on the field/court can be involved in discussion with IM Staff, and do not have any jurisdiction in regards to the game being played.**
- 2. No jewelry may be worn during any intramural sports game (NFHS rule).** In addition, no hats may be worn during any sport, except for Softball.
3. All vulgar, obscene, derogatory, or demeaning comment or gestures create a hostile environment, and contribute to a negative experience with Intramural Sports. Any game where the Intramural Sports staff feels that the spirit of fair play or participant safety has been compromised may be cancelled without warning.
4. All spectators are to be held to the same standards as an intramural sports participant, as outlined in the sportsmanship section of the Intramural Sports Handbook. Team managers are required to monitor and control the behavior of any fans supporting his/her team.
5. No music is allowed at any time during gameplay, which includes adjacent fields.
- 6. Alcohol, tobacco (including Vape) & illegal substances are not allowed at any Intramural Sports competition, or inside any Campus Recreation facility.** Any participant suspected of using illegal substances or participating in an Intramural sport while under the influence will be ejected and required to leave the premises. Each team Manager is responsible for enforcing this policy with both team members and fans. Violators are subject to all penalties described earlier in regards to ejections, as well as further disciplinary action by Campus Police and/or the Dean of Students.
7. Spectators bringing any kind of team support items such as flags, signage, costumes, etc. will utilize these items in a respectful manner, and can be removed from the playing site if these cause a disturbance.
8. Drones or any kind of recording devices are prohibited unless previously approved by the Director of Intramural Sports.
9. Pets are not allowed at any intramural sports competition or event, no matter the size of the animal. Seeing-eye dogs or dogs in training, service dogs or therapy dogs will only be allowed to remain on-site (outside events only) with proof of documentation for the animal.
10. At no time will any incidents of intolerance be permissible. University policy prohibits discrimination based on race, color, national origin, religion, sex, gender, gender expression, gender identity, pregnancy, physical or mental disability, medical condition (cancer-related or genetic characteristics), genetic information (including family medical history), ancestry, marital status, age, sexual orientation, citizenship, service in the uniformed services, or the intersection of any of these factors. Please see the full UC-mandated policy on Principles Against Intolerance at the end of this handbook.

## **Forfeits/Defaults**

Teams/Individuals not ready to play – deemed as on the court, checked-in, with all athletic gear on – within FIVE MINUTES (unless stated otherwise) of the scheduled game time shall forfeit that game.

Intramural Supervisors shall declare the contest forfeited and award a win to the team/individual that is on hand and ready to play. Intramural Supervisors have the discretion to amend the five-minute forfeit

time rule in the event of unforeseen circumstances. “Ready to play” means that a team/individual must be at the playing area with at least the minimum number of men and/or women needed to constitute a team. The contest will begin once both teams have the minimum number of players needed to start—no exceptions, and no waiting for “starters” to arrive. Teams/individuals that postpone a game or agree to forfeiture without consulting the Intramural Sports Director and/or staff are both liable to the penalty of a forfeit.

**Forfeit Penalty (REVISED):** Any team that forfeits a regular season game will be fined and receive a “1” sportsmanship rating for that game. **The amount of the Forfeit Fine will be \$50.00 for league sports, which will be charged to the account of the Team Captain.** For a league sport, the forfeiting team’s Manager will be contacted by the Intramural Sports staff and will be required to pay via phone (949) 824-3738 or in-person at the ARC Sales Desk. The forfeit fine must be paid prior to that team’s next game in order to reinstate the team for participation. **Any team that forfeits twice during league play will be dropped from that sport, and no refund will be issued.** A team/individual that forfeits in bracket/playoff play will be charged the Forfeit Fine and will not have the opportunity to remain in the bracket/playoffs. Please note: Forfeiting one game during league play does not eliminate your team from playoff contention. If your team’s final game resulted in a Forfeit Fine being assessed, you are still responsible for payment of the Forfeit Fine. You will not be allowed to register teams or participate in further intramural events until the fine has been paid.

**NOTE – Court/Field Usage During a Forfeit:** A team that is forfeited against will still hold the right to utilize the court/field for a time period up to 15 minutes prior to the next scheduled game, but may be cut shorter based off the decision made by the IM Supervisor. Any scrimmages are not required to be officiated.

**Defaulting a Game:** Teams/individuals may avoid a forfeit by defaulting the game. To default, the team Manager must come in to the Intramural Sports Director’s office (located inside Campus Recreation Services), call (949) 824-6935, or e-mail [andrew.christopher@uci.edu](mailto:andrew.christopher@uci.edu) before 2:00pm the day of the game, to declare a loss due to lack of players. A default will count as a loss for the team defaulting the game, but will allow the team to continue in league play and avoid a “1” sportsmanship rating and payment of a Forfeit Fine. **Any team that defaults three games during the course of a season, including playoffs, will be dropped from that sport, and no refund will be issued. Please note that one forfeit is equivalent to two defaults.**

## **Rescheduling**

**NEW POLICY (as of 10/1/2017) – Teams will be allowed a maximum of one initiated and completed reschedule request during league play. teams will not be permitted multiple reschedules for league or playoff play.** Intramural Sports is willing to cooperate by allowing an occasional reschedule. Due to limited playing facilities and staff scheduling, postponements must be agreed upon by both team Managers and Intramural Sports staff. **A team attempting to reschedule a game must contact the Intramural Sports Director and the opposing team’s Manager at least two days prior to the set game date/time. Arrangements must be completed at least one day prior to the game and by NOON on Friday for Saturday and Sunday contests.** Therefore, if arrangements have not been confirmed by the Intramural Sports staff, the game will be played at its originally scheduled day and time. Final confirmation from the Intramural Sports staff will be sent to both team managers via e-mail.

**Please note: Rescheduling is a privilege, not a mandate. If the reschedule request is not agreed upon by the opposing team Manager, the game will remain as scheduled.**

During playoffs, teams will be scheduled on different times than during regular league play. To avoid reschedules, please be flexible with playoff scheduling. It is the responsibility of the team Manager to stay up-to-date on the posted playoff schedule. On nights of back-to-back play, an exception will be made to the previously addressed reschedule timeline.

If a game is postponed or cancelled for any reason, such as inclement weather, the Intramural Sports staff will be in contact with all team Managers effected. Never assume that just because it is raining that a game will be cancelled. Any participant can contact the Intramural Sports Rainout Hotline at (949) 824-8194 for current playing status in inclement weather days.

All cases of shortened seasons due to weather will be judged on a case-by-case basis, and further games and/or playoff inclusion will be ruled upon by the Director of Intramural Sports.

### **Rules Protest**

**No protest concerning official's judgment will be considered.** If a team feels an official misinterpreted a rule, it must lodge a protest **at the time of the ruling**. The team must call a timeout at the time of the ruling and inform the official that it wishes to protest a misapplication or misinterpretation of a rule. The game will be stopped to obtain a ruling from the Intramural Supervisor. Failure to call timeout and obtain an immediate ruling from the Intramural Supervisor at the time of the ruling in question will void any future right to protest. If the official's ruling stands, the protesting team will be charged the timeout. If the official's ruling is over-turned, the team is not charged a timeout. If the protesting team still feels the ruling is incorrect, it must then lodge a written protest form to the Director of Intramural Sports by NOON of the business day following the game in question. All protests will have documentation of the current game status and situation at time of the protest in the case that the game needs to be replayed. All rulings on a formal written protest will be made by the Intramural Sports Director, and handled on a case-by-case basis.

### **Eligibility Protests During League/Tournament Play**

During league play when a team or player feels another team or player is ineligible to participate, the protesting team must notify the Intramural Supervisor and fill out an official Protest Form by NOON the next business day. The eligibility of the player(s) in question will be investigated, and if the player(s) in question are deemed ineligible, results of any game(s) that he/she participated in will be altered accordingly.

With eligibility protests during tournament play, the protesting team must still notify the Intramural Supervisor and fill out an official Protest Form and submit it to the Intramural Sports Director by NOON the next business day. If a team/player is scheduled to play in two tournament games in one night, the protest must be made to the Intramural Supervisor prior to the start of the game following the one in protest. If a player is found to be ineligible during tournament play and that team/player has not yet lost, the last win by that team/player will be forfeited and the other team will advance.

Failure to follow the specified time constraints can void the rights of the protesting team to advance in playoffs, or receive a reversed ruling on a league contest. The Intramural Sports staff will rule on any team eligibility and results not specifically outlined here.

### **Playoff Qualification and Eligibility**

In order to determine playoff qualification, the Intramural Sports staff will use the following guidelines:

1. Win/loss record will determine final regular season standings. Teams that finish in 1<sup>st</sup> and 2<sup>nd</sup> place in their division will participate in the “A” playoffs, and teams that finish in 3<sup>rd</sup> and 4<sup>th</sup> place in their division will participate in the “B” playoffs. Sportsmanship criteria must still be met.
  - A. Any game that is defaulted by a team will count worse than a loss for that defaulting team’s record (also used for playoff seeding purposes).
  - B. Any game that is forfeited by a team will count worse than a default for that forfeiting team’s record (also used for playoff seeding purposes).
  - C. For playoff purposes, any game that results in a Tie shall count as a ½ win and a ½ loss.
2. An average sportsmanship rating of 2.5 or better by the end of the season. This average must be maintained throughout the entirety of playoffs. Regardless of record, if a team does not average a sportsmanship rating of at least 2.5, that team will not qualify for playoffs. If a team does not meet the criteria, they will not be included in playoffs, and all teams will move up in ranking.
3. Once the first night of playoffs has begun for a particular sport, there will be NO ON-SITE ROSTER ADDITIONS ALLOWED. **A player must have participated in at least one regular season game OR been listed on the original Team Roster in order to be eligible for playoffs.** Any player not listed on the current Team Roster will be ineligible for participation. It is the responsibility of the team manager to ensure the accuracy of the Team Roster prior to the beginning of playoffs. **A player who checks-in during a game that their team is forfeited against will count towards their participation.**
4. In leagues with four teams or six teams, the brackets will still be divided the same way (Top-2 to “A,” next 2 to “B”) unless there is only one league, in which case more teams will be taken to playoffs.
5. In leagues with seven or more teams, both brackets may be adjusted as needed to include an extra team, depending on league circumstances.
  - A. In seven-team leagues, there will be one team that is required to play six total games with no Bye weeks. This team is selected entirely at random. In this case, only the first five games played by this team will count towards their playoff qualification status. *Example: A team finishes at 4-2 over six games, and they won their final game. For playoff purposes, the overall record of this team will be 3-2.*
6. Housing League Playoff Qualification: As of January 2017, all Housing teams that win at least one game in their respective sport/league will qualify for playoffs. This is in addition to all pre-existing qualification standards for general IM Sports leagues (2.5 sportsmanship average and not more than one game forfeited during the season).

**Playoff brackets and seeding** will be organized by the Intramural Sports staff. Including the above guidelines, the following criteria will be used to determine playoff inclusion and seeding, in this order:

1. Overall Winning Percentage
  - A. Each team that wins their respective division will be seeded first, even if they possess an overall record that is worse than a team in a different division.
2. Any game that is defaulted
3. Any game that is forfeited
4. Head-to-Head Record
5. In the case of a tie between three or more teams, or if a head-to-head match-up did not occur between two tied teams, Sportsmanship Rating will be used as the first tiebreaker criteria.
6. Should the sportsmanship ratings of the teams be tied, Point Differential in all regular season games will be used. In sports that have game scoring rather than point total, such as volleyball or dodgeball, Game Record Differential will be the first tiebreaker, followed by Point Differential. For example, a basketball team that has won 3 games by 10 points and lost 1 game by 5 points would have a point

differential of +25. If a team wins (or loses) by forfeit or default, that team will get credit for winning (or losing) by the following amounts in each sport:

- A. Flag Football: 10-0
  - B. Volleyball: 2-0
  - C. Soccer: 2-0
  - D. Basketball: 10-0
  - E. Softball: 7-0
  - F. Team Handball: 5-0
  - G. Dodgeball: 2-0
  - H. Ultimate: 5-0
  - I. Tennis/Racquetball/Badminton: 2-0
7. Should teams have the same point differential, Points Against will be the tiebreaker.
  8. If teams are still tied after all tiebreakers have been exhausted, a random draw will be held to determine the tiebreak.
  9. Once one team has been broken from the tie, the tiebreaker process will start over.

### **Intramural Sports Advisory Board**

At the written request of any Intramural Sports participant, an Intramural Sports Advisory Board Committee can be sought to review any specific incident or regulation regarding the Intramural Sports Program. This committee will be chaired by the Campus Recreation Associate Director of Programs. This Advisory Committee can be made up of students, staff, and/or faculty members at the request of the Associate Director of Programs. Written requests to review a specific incident or regulation can be e-mailed to: [andrew.christopher@uci.edu](mailto:andrew.christopher@uci.edu).

### **Intramural Sports Contact List**

#### **Director, Intramural Sports**

Andy Christopher

[andrew.christopher@uci.edu](mailto:andrew.christopher@uci.edu)

General Information, Reschedules, Defaults – (949) 824-6935

**Rainout Hotline** – (949) 824-8194

**ARC Sales/Service Desk** – (949) 824-3738

**ARC Front Desk** – (949) 824-1149

***\*Note: The Campus Rec Staff reserves the right to rule on any matter not discussed explicitly in this handbook at any time. In addition, the Director of Intramural Sports reserves the right to put into immediate effect any new policies in the name of upholding the spirit of balanced competition, safety, and fair play.***

## **Regents Policy: Principles Against Intolerance**

- a. The mission of the University is to promote discovery and create and disseminate knowledge, to expand opportunities for all, and to educate a civil populace and the next generation of leaders. The University therefore strives to foster an environment in which all are included, all are given an equal opportunity to learn and explore, in which differences as well as commonalities are celebrated, and in which dissenting viewpoints are not only tolerated but encouraged. Acts of hatred and other intolerant conduct, as well as acts of discrimination that demean our differences, are antithetical to the values of the University and serve to undermine its purpose.
- b. University policy prohibits discrimination based on race, color, national origin, religion, sex, gender, gender expression, gender identity, pregnancy, physical or mental disability, medical condition (cancer-related or genetic characteristics), genetic information (including family medical history), ancestry, marital status, age, sexual orientation, citizenship, service in the uniformed services, or the intersection of any of these factors. Prohibited discrimination arising from historical biases, stereotypes and prejudices jeopardizes the research, teaching and service mission of the University. This mission is best served when members of the University community collaborate to foster an equal learning environment for all, in which all members of the community are welcomed and confident of their physical safety.
- c. Human history encompasses many periods in which biased, stereotypical or prejudiced discourse, left unchallenged and uncontested, has led to enormous tragedy. In a community of learners, teachers, and knowledge-seekers, the University is best served when its leaders challenge speech and action reflecting bias, stereotypes, and/or intolerance. Anti-Semitism and other forms of discrimination have no place in the University. The Regents call on University leaders actively to challenge anti-Semitism and other forms of discrimination when and wherever they emerge within the University community.
- d. Freedom of expression and freedom of inquiry are paramount in a public research university and form the bedrock on which our mission of discovery is founded. The University will vigorously defend the principles of the First Amendment and academic freedom against any efforts to subvert or abridge them.
- e. Each member of the University community is entitled to speak, to be heard, and to be engaged based on the merits of their views, and unburdened by historical biases, stereotypes and prejudices. Discourse that reflects such biases, stereotypes or prejudice can undermine the equal and welcoming learning environment that the University of California strives to foster. The University seeks to educate members of the community to recognize, understand and avoid biases, stereotypes and prejudices.
- f. Regardless of whether one has a legal right to speak in a manner that reflects bias, stereotypes, prejudice and intolerance, each member of the University community is expected to consider his or her responsibilities as well as his or her rights. Intellectual and creative expression that is intended to shock has a place in our community. Nevertheless, mutual respect and civility within debate and dialogue advance the mission of the University, advance each of us as learners and teachers, and advance a democratic society.
- g. Candidates for University leadership positions are entitled to consideration based on their stated views and actions, and in a manner consistent with the University's nondiscrimination policy. Efforts to discredit such candidates based on bias or stereotyping should not go unchallenged.
- h. Actions that physically or otherwise interfere with the ability of an individual or group to assemble, speak, and share or hear the opinions of others (within time place and manner

restrictions adopted by the University) impair the mission and intellectual life of the University and will not be tolerated.

- i. Harassment, threats, assaults, vandalism, and destruction of property, as defined by University policy, will not be tolerated within the University community. Where investigation establishes that such unlawful conduct was targeted at an individual or individuals based on discrimination prohibited by University policy, University administrators should consider discipline that includes enhanced sanctions. In addition to discipline and consistent with the University's mission to educate members of our community, University administrators should use all available tools, including restorative justice techniques, to address such unlawful conduct, in order to foster learning and mutual respect.
- j. The Regents call on University leaders to apply these Principles Against Intolerance and all other University policies directed to discrimination and intolerance to the full extent permissible under law. University leaders should assure that they have processes in place to respond promptly, and at the highest levels of the University, when appropriate, when intolerant and/or discriminatory acts occur. Such response should include consideration of support for members of the community directly affected by such acts.

